names x and y in the proof of correctness. Therefore, we find it convenient to leave them in.

To analyze the running time of Huffman's algorithm, we assume that Q is implemented as a binary min-heap (see Chapter 6). For a set C of n characters, we can initialize Q in line 2 in O(n) time using the BUILD-MIN-HEAP procedure discussed in Section 6.3. The **for** loop in lines 3–8 executes exactly n-1 times, and since each heap operation requires time $O(\lg n)$, the loop contributes $O(n \lg n)$ to the running time. Thus, the total running time of HUFFMAN on a set of n characters is $O(n \lg n)$. We can reduce the running time to $O(n \lg \log n)$ by replacing the binary min-heap with a van Emde Boas tree (see Chapter 20).

Correctness of Huffman's algorithm

To prove that the greedy algorithm HUFFMAN is correct, we show that the problem of determining an optimal prefix code exhibits the greedy-choice and optimalsubstructure properties. The next lemma shows that the greedy-choice property holds.

Lemma 16.2

Let C be an alphabet in which each character $c \in C$ has frequency c.freq. Let x and y be two characters in C having the lowest frequencies. Then there exists an optimal prefix code for C in which the codewords for x and y have the same length and differ only in the last bit.

Proof The idea of the proof is to take the tree T representing an arbitrary optimal prefix code and modify it to make a tree representing another optimal prefix code such that the characters x and y appear as sibling leaves of maximum depth in the new tree. If we can construct such a tree, then the codewords for x and y will have the same length and differ only in the last bit.

Let a and b be two characters that are sibling leaves of maximum depth in T. Without loss of generality, we assume that $a.freq \le b.freq$ and $x.freq \le y.freq$. Since x.freq and y.freq are the two lowest leaf frequencies, in order, and a.freq and b.freq are two arbitrary frequencies, in order, we have $x.freq \le a.freq$ and $y.freq \le b.freq$.

In the remainder of the proof, it is possible that we could have x.freq = a.freq or y.freq = b.freq. However, if we had x.freq = b.freq, then we would also have a.freq = b.freq = x.freq = y.freq (see Exercise 16.3-1), and the lemma would be trivially true. Thus, we will assume that $x.freq \neq b.freq$, which means that $x \neq b$.

As Figure 16.6 shows, we exchange the positions in T of a and x to produce a tree T', and then we exchange the positions in T' of b and y to produce a tree T''

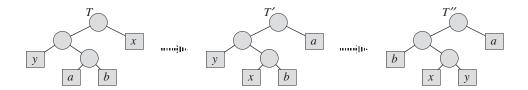


Figure 16.6 An illustration of the key step in the proof of Lemma 16.2. In the optimal tree T, leaves a and b are two siblings of maximum depth. Leaves x and y are the two characters with the lowest frequencies; they appear in arbitrary positions in T. Assuming that $x \neq b$, swapping leaves a and x produces tree x, and then swapping leaves x and y produces tree x. Since each swap does not increase the cost, the resulting tree x is also an optimal tree.

in which x and y are sibling leaves of maximum depth. (Note that if x = b but $y \neq a$, then tree T'' does not have x and y as sibling leaves of maximum depth. Because we assume that $x \neq b$, this situation cannot occur.) By equation (16.4), the difference in cost between T and T' is

$$B(T) - B(T')$$

$$= \sum_{c \in C} c.freq \cdot d_T(c) - \sum_{c \in C} c.freq \cdot d_{T'}(c)$$

$$= x.freq \cdot d_T(x) + a.freq \cdot d_T(a) - x.freq \cdot d_{T'}(x) - a.freq \cdot d_{T'}(a)$$

$$= x.freq \cdot d_T(x) + a.freq \cdot d_T(a) - x.freq \cdot d_T(a) - a.freq \cdot d_T(x)$$

$$= (a.freq - x.freq)(d_T(a) - d_T(x))$$

$$\geq 0,$$

because both a.freq - x.freq and $d_T(a) - d_T(x)$ are nonnegative. More specifically, a.freq - x.freq is nonnegative because x is a minimum-frequency leaf, and $d_T(a) - d_T(x)$ is nonnegative because a is a leaf of maximum depth in T. Similarly, exchanging y and b does not increase the cost, and so B(T') - B(T'') is nonnegative. Therefore, $B(T'') \leq B(T)$, and since T is optimal, we have $B(T) \leq B(T'')$, which implies B(T'') = B(T). Thus, T'' is an optimal tree in which x and y appear as sibling leaves of maximum depth, from which the lemma follows.

Lemma 16.2 implies that the process of building up an optimal tree by mergers can, without loss of generality, begin with the greedy choice of merging together those two characters of lowest frequency. Why is this a greedy choice? We can view the cost of a single merger as being the sum of the frequencies of the two items being merged. Exercise 16.3-4 shows that the total cost of the tree constructed equals the sum of the costs of its mergers. Of all possible mergers at each step, HUFFMAN chooses the one that incurs the least cost.

The next lemma shows that the problem of constructing optimal prefix codes has the optimal-substructure property.

Lemma 16.3

Let C be a given alphabet with frequency $c.\mathit{freq}$ defined for each character $c \in C$. Let x and y be two characters in C with minimum frequency. Let C' be the alphabet C with the characters x and y removed and a new character z added, so that $C' = C - \{x,y\} \cup \{z\}$. Define f for C' as for C, except that $z.\mathit{freq} = x.\mathit{freq} + y.\mathit{freq}$. Let T' be any tree representing an optimal prefix code for the alphabet C'. Then the tree T, obtained from T' by replacing the leaf node for z with an internal node having x and y as children, represents an optimal prefix code for the alphabet C.

Proof We first show how to express the cost B(T) of tree T in terms of the cost B(T') of tree T', by considering the component costs in equation (16.4). For each character $c \in C - \{x, y\}$, we have that $d_T(c) = d_{T'}(c)$, and hence $c.freq \cdot d_T(c) = c.freq \cdot d_{T'}(c)$. Since $d_T(x) = d_T(y) = d_{T'}(z) + 1$, we have

$$x.freq \cdot d_T(x) + y.freq \cdot d_T(y) = (x.freq + y.freq)(d_{T'}(z) + 1)$$

= $z.freq \cdot d_{T'}(z) + (x.freq + y.freq)$,

from which we conclude that

$$B(T) = B(T') + x.freq + y.freq$$

or, equivalently,

$$B(T') = B(T) - x.freq - y.freq$$
.

We now prove the lemma by contradiction. Suppose that T does not represent an optimal prefix code for C. Then there exists an optimal tree T'' such that B(T'') < B(T). Without loss of generality (by Lemma 16.2), T'' has x and y as siblings. Let T''' be the tree T'' with the common parent of x and y replaced by a leaf z with frequency z. freq = x. freq + y. freq. Then

$$B(T''') = B(T'') - x.freq - y.freq$$

$$< B(T) - x.freq - y.freq$$

$$= B(T'),$$

yielding a contradiction to the assumption that T' represents an optimal prefix code for C'. Thus, T must represent an optimal prefix code for the alphabet C.

Theorem 16.4

Procedure HUFFMAN produces an optimal prefix code.

Proof Immediate from Lemmas 16.2 and 16.3.