

# Hacking the NFC cards for fun and honor degrees

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☹ All wrongs reversed

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November 15, 2013

**Universidad de Zaragoza**  
Zaragoza (España)

# \$whoami



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- Ph.D. by University of Zaragoza (2013)
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Not giving any new 0-day or vulnerability, **just recalling the state-of-the-art**

# Outline

- 1 Near Field Communication (NFC)
  - What is it?
  - Where is it used?
- 2 MIFARE classic
  - What is it?
  - Some of its common uses
  - Internal Structure
  - Communication Protocol
  - A Few Words about its Cipher...
  - Known Weaknesses
- 3 Related Work
- 4 A Case Study
  - Problem Analysis
  - Involving FyCSE...
  - Lessons Learned
- 5 Conclusions

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# Near Field Communication: What is it? (I)

## Near Field Communication (NFC)

- Standard to **establish radio communication between devices**
  - By touching or bringing them into close proximity
- **Builds upon RFID**
  - Radio-Frequency ID: identify and track (things/animals/people) using radio waves
  - **Works at 13.56MHz band on ISO/IEC 18000-3** (no license needed)
- Distance needed:  $\leq 10\text{cm}$  (theoretically  $\leq 20$ )
- Rates: 106 – 424 kbit/s
- Two main actors
  - Initiator: generates a RF field
  - Target
- **Two working modes**
  - Passive: initiator device provides a carrier field. Target is a transponder
  - Active: initiator + target generate their own fields

# Near Field Communication: What is it? (II)

“Big” actors

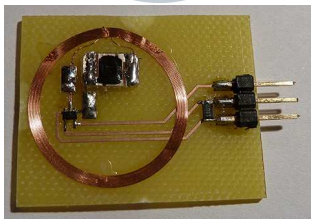


## NFC Forum

- **Non-profit industry association**
- Formed on March 18, 2004
- Founders: NXP Semiconductors (formerly Philips Semiconductors), Sony and Nokia
- **Promotes implementation and standardisation** of NFC
- 190 member companies (June 2013). Some located at Spain:
  - Applus
  - AT4 Wireless

# Near Field Communication: What is it? (III)

## Real actors (1)



## PICC

- Proximity Integrated Circuit Card
- Commonly named as *tag*
- Passive or active (depends on power supply)
  - Widely used (cheaper): passive ones
- It contains:
  - Internal capacitor
    - Stores the energy coming from the reader
  - Resistor

# Near Field Communication: What is it? (III)

## Real actors (2)

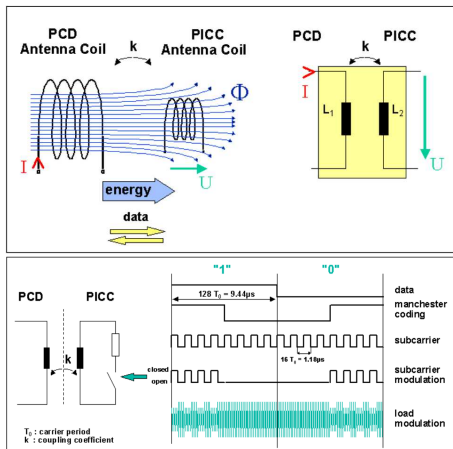


### PCD

- Proximity Coupling Device
- Commonly named as *reader/writer*
- Active (forced)
- Contains the **antenna**
  - Communication at the 13.56MHz ( $\pm 7$ kHz) frequency
  - Electronic field

# Near Field Communication: What is it? (IV)

An interesting reading on this topic...



[Taken from 13.56 MHz RFID Proximity Antennas

([http://www.nxp.com/documents/application\\_note/AN78010.pdf](http://www.nxp.com/documents/application_note/AN78010.pdf))]

# Near Field Communication: Where is it used? (V)



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# MIFARE Classic (I): What is it?

## MIFARE product family

- Introduced in 1995 by NXP
- “Advanced technology for RFID identification”
- Based on **ISO/IEC 14443 Type A 13.56 MHz** standard
- Several products:
  - Ultralight
  - **Classic**
  - DESFire
  - SmartMX



# MIFARE Classic (I): What is it?

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- Several products:
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  - DESFire
  - SmartMX
- **50M reader and 5B card components** sold
- **~ 80% contactless ticketing credentials** (according to ABI Research)

# MIFARE Classic (II): Some of its common uses

## Some systems using MIFARE Classic

- **Access Controls**
  - University of Zaragoza
  - Personal entrance Schiphol Airport (AMS)
  - Dutch military bases
  - Hotel room keys
  - Many office and official buildings
- **Ticketing events**
- **Public transport systems**
  - OV-Chipkaart (NL)
  - Oyster card (London, UK)
  - Smartrider (AU)
  - EMT (Málaga, Spain)
  - Wikipedia: <http://en.wikipedia.org/wiki/MIFARE>

# MIFARE Classic (III): Internal Structure (1)

## Logical Structure

- **EEPROM memory**
- Basic unit: **16B block**
- A **sector** is a set of blocks
- **Two size variants:**
  - 1KB (16 sectors, 4 blocks each)
  - 4KB (40 sectors, first 32 sectors are 4-block, the rest 16-block)

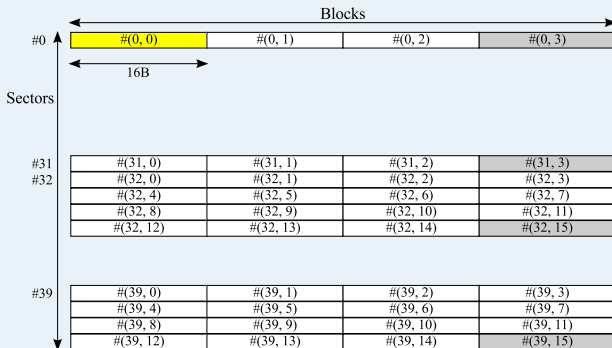
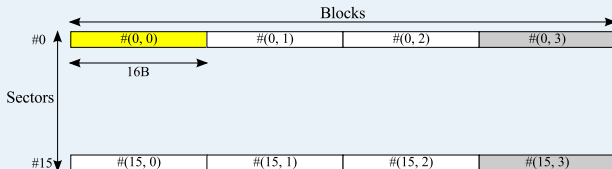
# MIFARE Classic (III): Internal Structure (1)

## Logical Structure

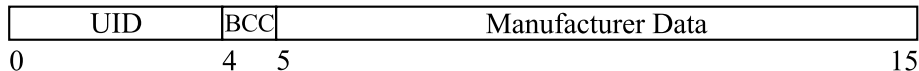
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Let me show you this graphically...

# MIFARE Classic (III): Internal Structure(2)



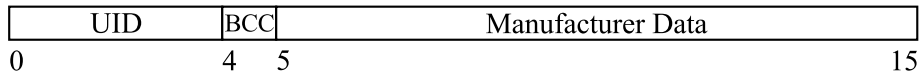
# MIFARE Classic (III): Internal Structure (3)



## Manufacturer block

- **Sector 0, block 0** (yellow one in previous slide)
- Contains:
  - UID (4B)
  - BCC (bit count check, 1B): XOR-ing of UID bytes
  - Manufacturer data (11B)
- **Set and locked by manufacturer → read only!**

# MIFARE Classic (III): Internal Structure (3)



## Manufacturer block

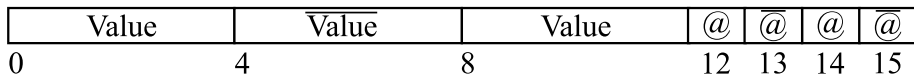
- **Sector 0, block 0** (yellow one in previous slide)
- Contains:
  - UID (4B)
  - BCC (bit count check, 1B): XOR-ing of UID bytes
  - Manufacturer data (11B)
- **Set and locked by manufacturer → read only!**
  - Not the case for some Chinese cards 😊

# MIFARE Classic (III): Internal Structure (4)

Storing data...

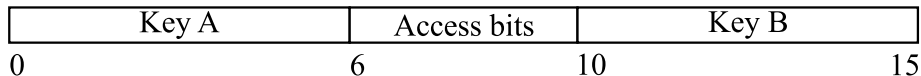
## Storing data into blocks

- **Read/write block**
  - You can store data as you want, no matter how
- **Data block**
  - Predefined format (look below!)
  - Don't worry: APIs will help you!
    - Only need a *value*, it puts all the values properly on its own...
  - Contains:
    - Value (twice)
    - Value negated (once)
    - 1-byte address (twice)
    - 1-byte address negated (twice)





# MIFARE Classic (III): Internal Structure (5)



## Sector trailer

- Last one in each sector (grey ones in previous slide)
- Contains:
  - Key A
  - Access Bits
  - Key B
- Authentication per sector before any operation is allowed
- Access bits define how is the auth. required and what operations are allowed
- Having fun with access bits may provoke a useless tag!
- Keys are set to FFFFFFFFh at delivery

# MIFARE Classic (III): Internal Structure (6)

## Operations

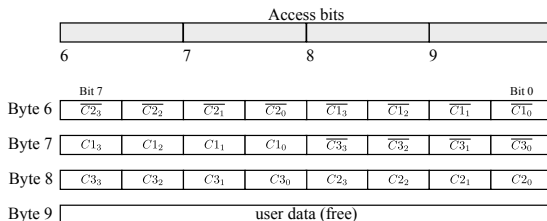
Operation	Description	Valid for . . .		
		R/W block	Value block	Sector trailer
Read	Reads a memory block	✓	✓	✓
Write	Writes a memory block	✓	✓	✓
Increment	Reads the value, increments it and stores		✓	
Decrement	Reads the value, decrements it and stores		✓	
Transfer	Transfers contents of internal register to a block		✓	
Restore	Loads contents of a block to internal register		✓	

# MIFARE Classic (III): Internal Structure (7)

## Access Conditions

Access Bits	Valid Commands	Block
$C_{1_0} C_{2_0} C_{3_0}$	(all operations)	0
$C_{1_1} C_{2_1} C_{3_1}$	(all operations)	1
$C_{1_2} C_{2_2} C_{3_2}$	(all operations)	2
$C_{1_3} C_{2_3} C_{3_3}$	Read, Write	3

- 3 bits defines the access conditions for every data block and sector trailer
- Stored non-negated and negated
- Commands are executed only after a successful authentication



# MIFARE Classic (III): Internal Structure (8)

## Access Conditions for sector trailer

Access Bits			Access condition for...					
C1	C2	C3	Key A		Access bits		Key B	
			read	write	read	write	read	write
0	0	0	-	key A	key A	-	key A	key A
0	0	1	-	key A	key A	key A	key A	key A
0	1	0	-	-	key A	-	key A	-
0	1	1	-	key B	key A (or B)	key B	-	key B
1	0	0	-	key B	key A (or B)	-	-	key B
1	0	1	-	-	key A (or B)	key B	-	-
1	1	0	-	-	key A (or B)	-	-	-
1	1	1	-	-	key A (or B)	-	-	-

(- means never)

# MIFARE Classic (III): Internal Structure (9)

## Access Conditions for data blocks

Access Bits			Access condition for . . .				Application
C1	C2	C3	Read	Write	Increment	Decrement, Transfer, Restore	
0	0	0	key A (or B) <sup>†</sup>	key A (or B)	key A (or B)	key A (or B)	Transport configuration
0	0	1	key A (or B) <sup>†</sup>	-	-	key A (or B)	Value block
0	1	0	key A (or B) <sup>†</sup>	-	-	-	R/W block
0	1	1	key B	key B	-	-	R/W block
1	0	0	key A (or B)	Key B	-	-	R/W block
1	0	1	key B	-	-	-	R/W block
1	1	0	key A (or B)	key B	key B	key A (or B)	Value block
1	1	1	-	-	-	-	R/W block

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<sup>†</sup> if key B can be read in the sector trailer, then it cannot be used for authentication

# MIFARE Classic: Communication Protocol (I)

## Protocol steps

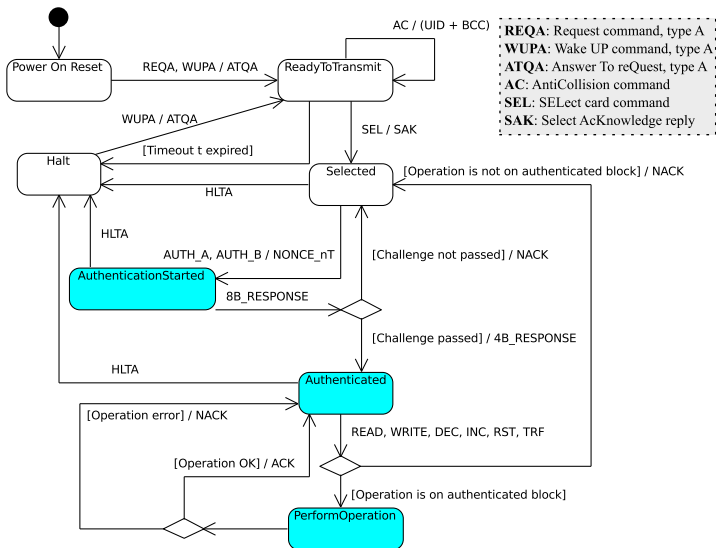
- 1 Get the tags in the reader's range
- 2 Select only one tag (anticollision loop)
- 3 Access a block, with key A or key B (starts authentication step)

## Authentication step

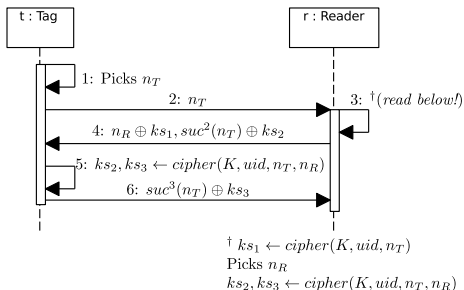
- Challenge-response mutual authentication using nonces
  - Nonce: randomly generated information
  - Nonces generated from a LFSR (next slides)

# MIFARE Classic: Communication Protocol (II)

## UML-SM of a NFC tag



# MIFARE Classic: Communication Protocol (III)



## • Three-pass authentication

### ① Send nonce ( $n_T$ ) as challenge

- Generated by a 16-bit LFSR ( $g(x) = x^{16} + x^{14} + x^{13} + x^{11} + 1$ )

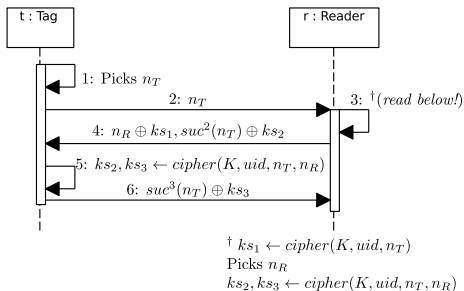
### ② Send response and other nonce $n_R$ as challenge

### ③ Send response

- **Note:** from  $n_T$ , communication is ciphered



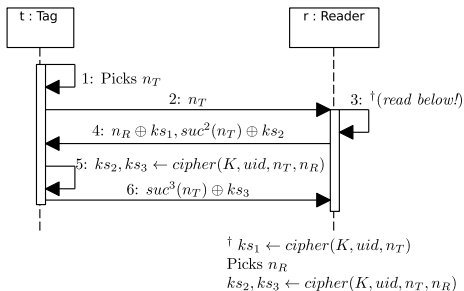
# MIFARE Classic: Communication Protocol (IV)



## Known plaintext [GKMRVSJ-ESORICS-08]

- **Recall:**  $n_T$  is in plaintext

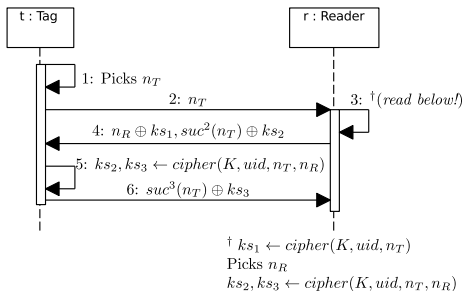
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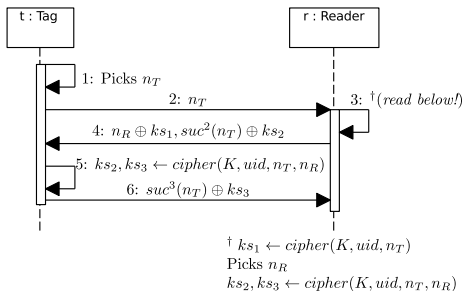
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- When tag does not send last response, some readers time out and send HLT command XORed  $ks_3$ 
  - HLT command is known, then we recover  $ks_3$

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  - HLT command is known, then we recover  $ks_3$
- **Eavesdropping a successful authentication session**
  - $ks_2, ks_3$  recovered from  $suc^2(n_T) \oplus n_T, suc^3(n_T) \oplus n_T$

# MIFARE Classic: CRYPTO1 (I)

- Proprietary **stream cipher**. Key length of **48 bits**
- **“Security by obscurity”** principle
- Hardware on-chip: **faster cryptographic operations!**
- Reverted some years ago... :
  - K. Nohl and H. Plötz: “Mifare: Little Security, Despite Obscurity”, in *Chaos Communication Congress*, 2007. Reverse engineering **on silicon implementation**
  - García et al.: “Dismantling MIFARE Classic”, in *ESORICS* 2008. **Fully disclosed the entire encryption algorithm**

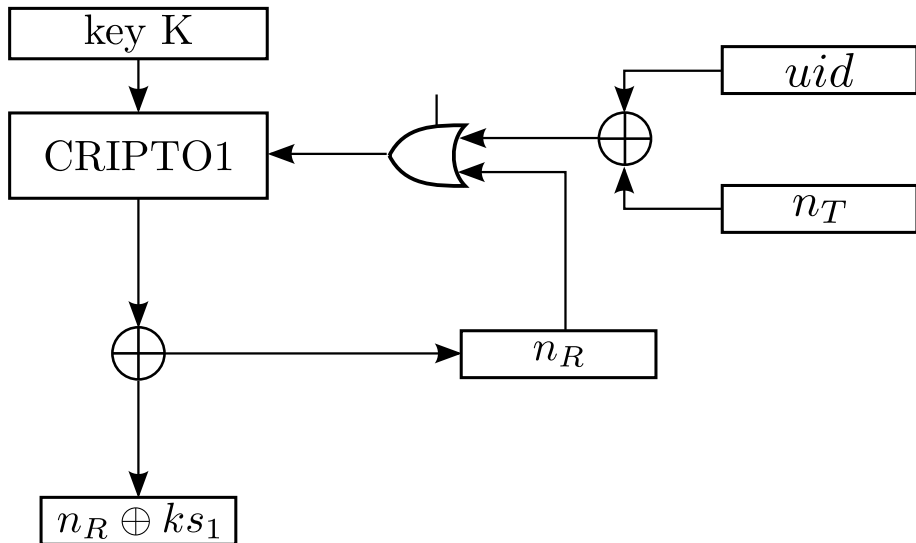
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- **Linear Feedback Shift Register (LFSR) + two-layer non-linear filter generator**
  - At every clock tick, register is shifted one bit to the left
  - Leftmost bit: discarded
  - Feedback bit: computed with  $g(x)$

$$g(x) = x^{48} + x^{43} + x^{39} + x^{38} + x^{36} + x^{34} + x^{33} + x^{31} + x^{29} + x^{24} + x^{23} + x^{21} + x^{19} + x^{13} + x^9 + x^7 + x^6 + x^5 + 1$$

# MIFARE Classic: CRYPTO1 (II)

## Initialisation diagram



# MIFARE Classic: Known Weaknesses (I)

## On the Pseudo-Random Number Generator

### MOST CRITICAL weakness

#### Low entropy

- LFSR generating nonces: 16-bit length
- 0.6 seconds to generate ALL possible nonces ([NESP-USENIX-08])
- Generator resets to a known state every time the tag starts operating
  - Just a wait a fixed number of clock cycles. . .
  - Experimentally possible to get the same nonce every 30ms using Proxmark 3 reader



# MIFARE Classic: Known Weaknesses (II)

## On the Cryptographic Cipher

$x_9, x_{11}, x_{13}, \dots, x_{47}$

### Keystream generation

- Odd bits as inputs to the filter functions
- Divide-and-Conquer technique
  - Split even, odd bits in groups
  - Firstly focus on odd group:
    - After 2 shifts, new input is  $x_{11}, x_{13}, \dots, x_{47}$  and  $x_{49}$
    - **Used for generating two keystreams**
    - Explore what bits generate the right keystreams
- **Attack: Recover all sector keys without the needed of a genuine reader**

# MIFARE Classic: Known Weaknesses (III)

## On the Cryptographic Cipher

$x_9, x_{11}, x_{13}, \dots, x_{47}$

### Leftmost bit not used in filter generator

- First 9 bits unused
- **Attack: Rollback LFSR state bit a bit**
  - Recover the initial state of LFSR

### Statistical Bias [C-SECURITY-09]

- With a  $\pi = 0.75$ ,  $ks_1$  is independent of the last three bits of  $n_R$
- **Attack: card-only attack**
  - Recover one key, then apply nested authentication attack ([GKMRVSJ-ESORICS-08])
  - Does not require any pre-computation
  - Extremely fast, and requires a few hundred queries
  - More in the paper: <http://eprint.iacr.org/2009/137.pdf>

# MIFARE Classic: Known Weaknesses (IV)

## On the Communication Protocol

### One-Time Padding (OTP)

- ISO-14443-A: every byte sent is followed by a parity bit
- MIFARE Classic **computes parity bit over plaintext instead of ciphertext**
- **LFSR is not shifted after parity bit encryption**

# MIFARE Classic: Known Weaknesses (IV)

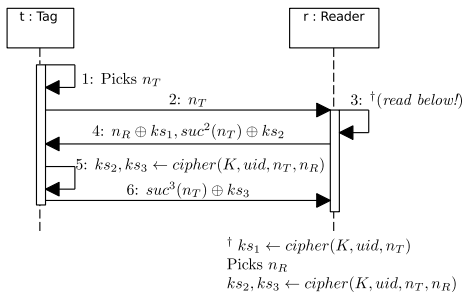
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- MIFARE Classic **computes parity bit over plaintext instead of ciphertext**
- **LFSR is not shifted after parity bit encryption**
- **Next plaintext and parity bit use the same keystream** → OTP seems not to be OTP...
- More examples of violating OTP property:
  - Venona Project (U.S. counter-intelligence program during Cold War)
  - Point-to-Point Tunneling Protocol (PPTP)
  - IEEE 802.11 WEP

# MIFARE Classic: Known Weaknesses (V)

## On the Communication Protocol



## Information Leak from Parity

- Second step in authentication, reader sends  $n_R, suc^2(n_T)$
- PICC checks parity bits in  $n_R$  before checking  $suc^2(n_T)$ 
  - When parity is incorrect, PICC does not answer
  - When  $suc^2(n_T)$  is incorrect, it answers NACK (transmission error)
- NACK sent encrypted  $\rightarrow ks_3$  can be recovered

# MIFARE Classic: Known Weaknesses (VI)

## On the Deployment

### Default Keys

- Some chip manufacturers leave default keys on chips
- This is obvious, as companies must make the effort to do system integration for clients. . . (sic!)
- RTFM: Chip manufacturer warns about CHANGING default keys
- Default keys are well-known and documented

```
FFFFFFFFFFFFh  000000000000h  1A982C7E459Ah  
A0A1A2A3A4A5h  B0B1B2B3B4B5h  AABBCCDDEEFFh  
D3F7D3F7D3F7h  4D3A99C351DDh
```

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- GKMRVSJ-ESORICS-08 García et al., “Dismantling MIFARE Classic”, in *Procs. of the European Symposium on Research in Computer Security (ESORICS)*, 2008.
- KHG-CARDIS-08 G.d Koning Gans et al., “A Practical Attack on the MIFARE Classic”, in *Procs. of the Smart Card Research and Advanced Applications Conference (CARDIS)*, 2008.
- NESP-USENIX-08 K. Nohl et al., “Reverse-Engineering a Cryptographic RFID Tag”. In *USENIX Security Symposium*, 2008.
- GRBS-SP-09 F.D. García et al., “Wirelessly Pickpocketing a Mifare Classic Card”, in *Procs. of the 30th IEEE Symposium on Security and Privacy (S&P)*, 2009.



## Related Work (II)

### On MIFARE Classic weaknesses analysis (2)

- C-SECURITY-09** N.T. Courtois, “**The Dark Side of Security by Obscurity and Cloning MiFare Classic Rail and Building Passes Anywhere, Anytime**”. In *Procs. of the Int. Conf. on Security and Cryptography (SECURITY)*, 2009
- GRBS-SP-09** F.D. García et al., “**Wirelessly Pickpocketing a Mifare Classic Card**”, in *Procs. of the 30th IEEE Symposium on Security and Privacy (S&P)*, 2009
- Tan-MScThesis-09** W.H. Tan, “**Practical Attacks on the MIFARE Classic**”, Imperial College London, 2009

### On NFC Attacks

- VK-NFC-11** R. Verdult and F. Kooman, “**Practical Attacks on NFC Enabled Cell Phones**”. In *Procs. of the 3rd Int. Workshop on Near Field Communication*, 2011

## Related Work (III)

### On MIFARE Attacks

- Sogeti ESEC Pentest: “Playing with NFC for fun and coffee”
- BackTrack Linux: “RFID Cooking with Mifare Classic” (2012)
- C. Miller, “Exploring the NFC Attack Surface”, in *BlackHat US*, 2012.
- ComputerWorld article: “Android NFC hack enables travelers to ride subways for free, researchers say” (2012)
- HackPlayers: “Cómo colarse en el metro de forma elegante” (2012)
- Security ArtWork: “Hacking RFID, rompiendo la seguridad de Mifare” (2010)

### On NFC-related issues

- R. Lifchitz, [Hacking the NFC credit cards for fun and debit](#) (Hackito Ergo Sum 2012)
- J.M. Esparza, [Give me your credit card, the NFC way](#) (NcN'12)

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# A Case Study (I)

Once upon a time...



- Imagine a place using MIFARE Classic cards
- Used for multiple purposes:
  - Access to public transport services
  - Use of public facilities

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- Imagine a place using MIFARE Classic cards
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  - Access to public transport services
  - Use of public facilities
- In the (near) future:
  - Taxi payments
  - Citizen rent info for discounts

# A Case Study (II)

## Problem Analysis

### Specific goals

- Figure out the pair of keys (A, B)
- Make a dump of a real card
- Study the card content
- Check any integrity about unauthorised content alteration
- Make a clone card
- Do a mobile app for card-hacking

# A Case Study (III)

## Lab Environment



### Hardware

- AdaFruit PN532 and USB-FTDI cable
- A computer
- A NFC-enabled phone\*

### Software

- C compiler
- NFC Library (`libnfc`)
- NFC tools (`nfc-tools`)
- Mifare Offline Cracker (`mfoc`)

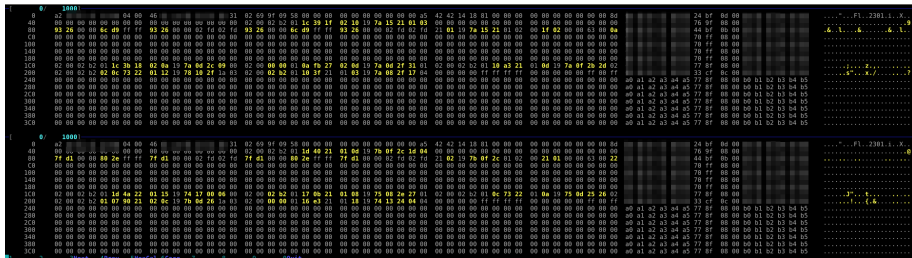
**Recall:** Tell the story about phones





# A Case Study (V)

Understanding the card content. . .

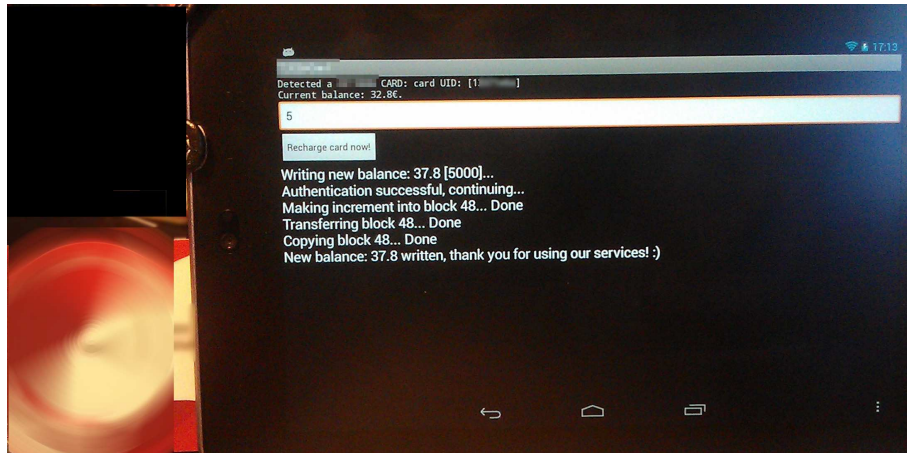


## Summary of data

	T1	T2
<b>Card ID</b>	(0, 3)	(10, 3)
<b>Last bus used</b>	(1, 2)	(1, 2)
<b>Current balance</b>	(2, [1, 2])	(12, [1, 2])
<b>Historic</b>	(7, [1, 2, 3]), (8, [1, 2])	(7, [1, 2, 3]), (8, [1, 2])

# A Case Study (VI)

## Building a PoC in Android O.S. (1)



# A Case Study (VII)

## Building a PoC in Android O.S. (2)

It's demo time!

# A Case Study (IIX)

## Recalling the initial goals

Goal	Achieved?	Some remarks
Figure out the pair of keys (A, B)	✓	Some keys are the default ones
Make a dump of a real card	✓	Fast, and simple
Study the card content	✓	Not a single bit encrypted
Check any integrity about unauthorised content alteration	✓	no integrity
Make a clone card	✓*	A perfect clone (Chine cards rulez!)
Do a mobile app for card-hacking	✓	Android fuc-ing rocks!

# A Case Study (IIX)

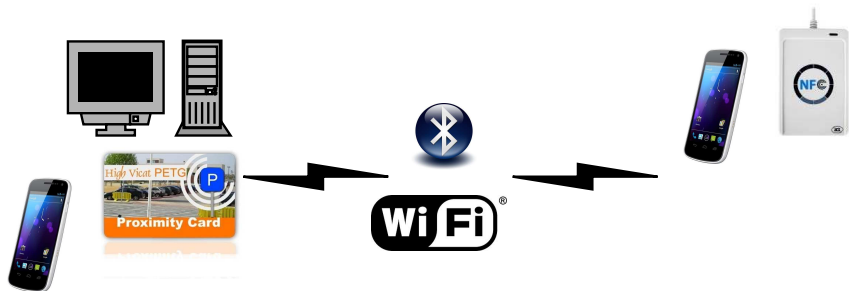
Thinking (and acting?) badly... (1)

## What else could be done...

- **Identity spoofing**
  - Possible penalties for spoofed people
  - Consume the real balance of someone else
- Use of **all public services for free**
- **Black market?**
  - Fake recharge point
  - Whether I sold a card illegitimately charged...
- Just **put the app in Google Play, and have fun** 😊

# A Case Study (IX)

Thinking (and acting?) badly... (2): Replay attacks



# A Case Study (IX)

## Event timeline

**Nov 2012** Nice chat with J.M. Esparza 😊

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**(today)** As they don't care, me neither. Here I am! 😊

# A Case Study (X)

## Lessons Learned

- It's good to collaborate with police. . . **but you need to be patient**
  - You'll have a good sleep at night and not in jail. . .

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  - Not even when someone spots out the problem
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**Remember, not economic gain but free beer instead!**

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Thinking to deploy MIFARE Classic as an access control system?

**Don't.**

# Hacking the NFC cards for fun and honor degrees

Ricardo J. Rodríguez

☹ All wrongs reversed

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November 15, 2013

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