

Building Accurate Maps using Rao-Blackwellized Particle Filters

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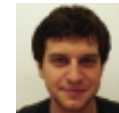
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Thanks and partial slide courtesy of Mike Montemerlo and Dirk Haehnel

Research Lab for Autonomous Intelligent Systems

- Headed by Prof. Dr. Wolfram Burgard
- 1 academic advisor & 1 post-doc
- 14 Ph.D. students



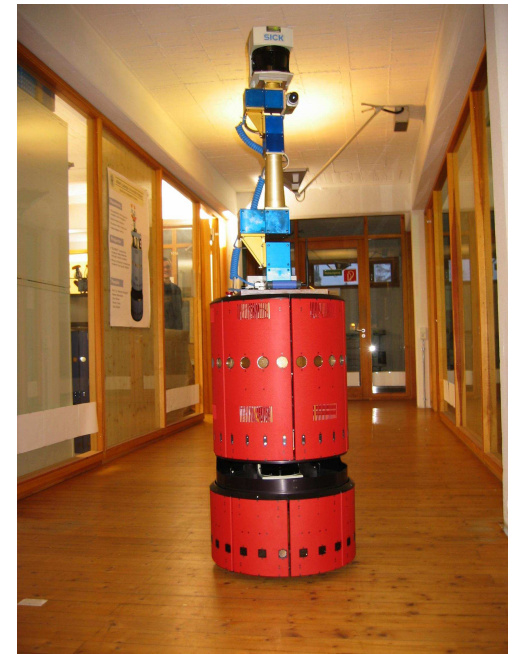
Key Projects

- 1 SFB/TR-8
- 3 European projects
- 1 DFG graduate school
- 1 BMBF project
- 3 projects funded by industry



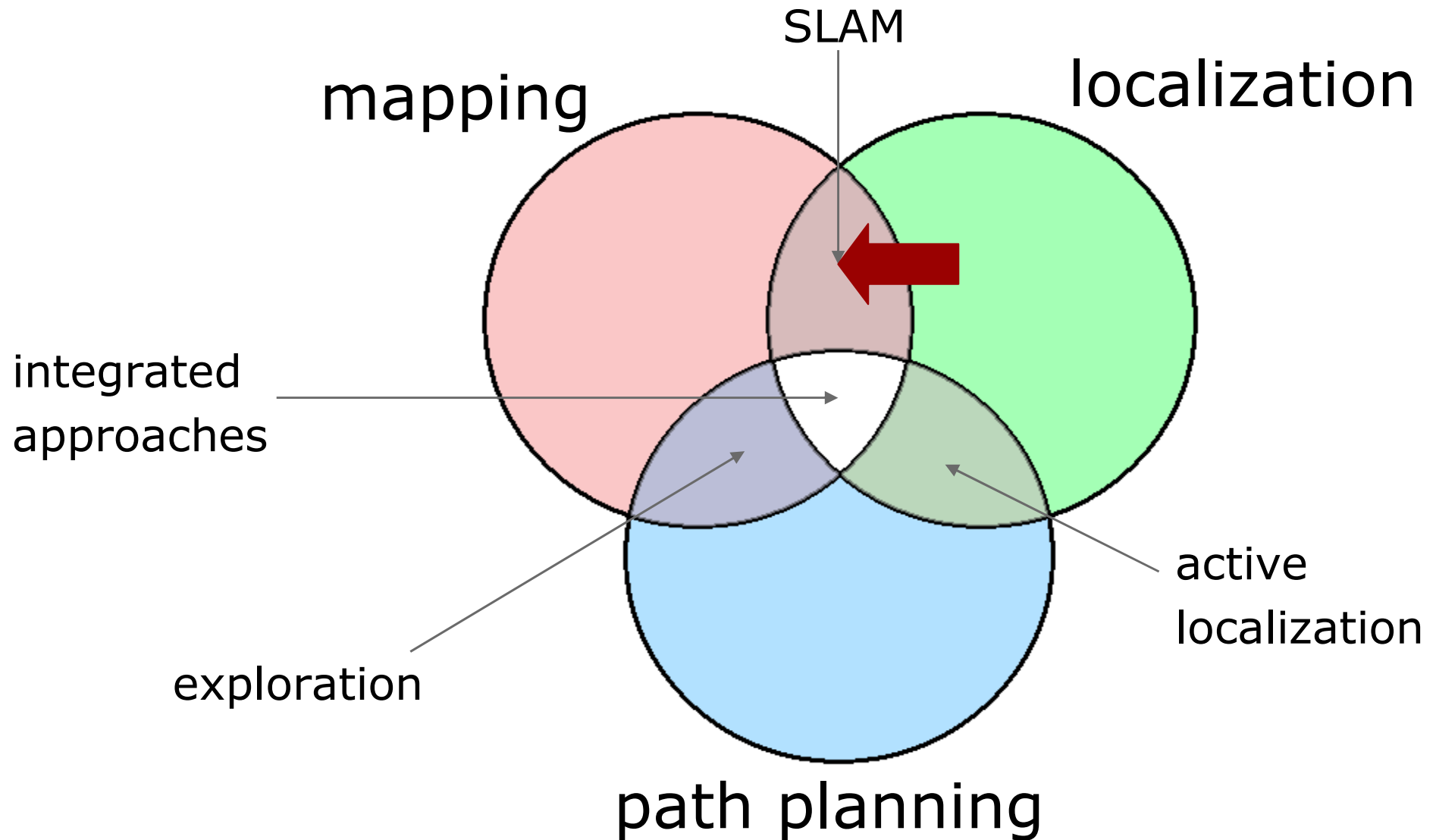
Fields of Research

- Mobile robots
- State and model estimation
- Adaptive techniques and learning
- Multi-robot coordination
- Decision-theoretic approaches
- Scene understanding
- Manipulation
- Autonomous cars
- Humanoid robots
- Flying vehicles
- ...

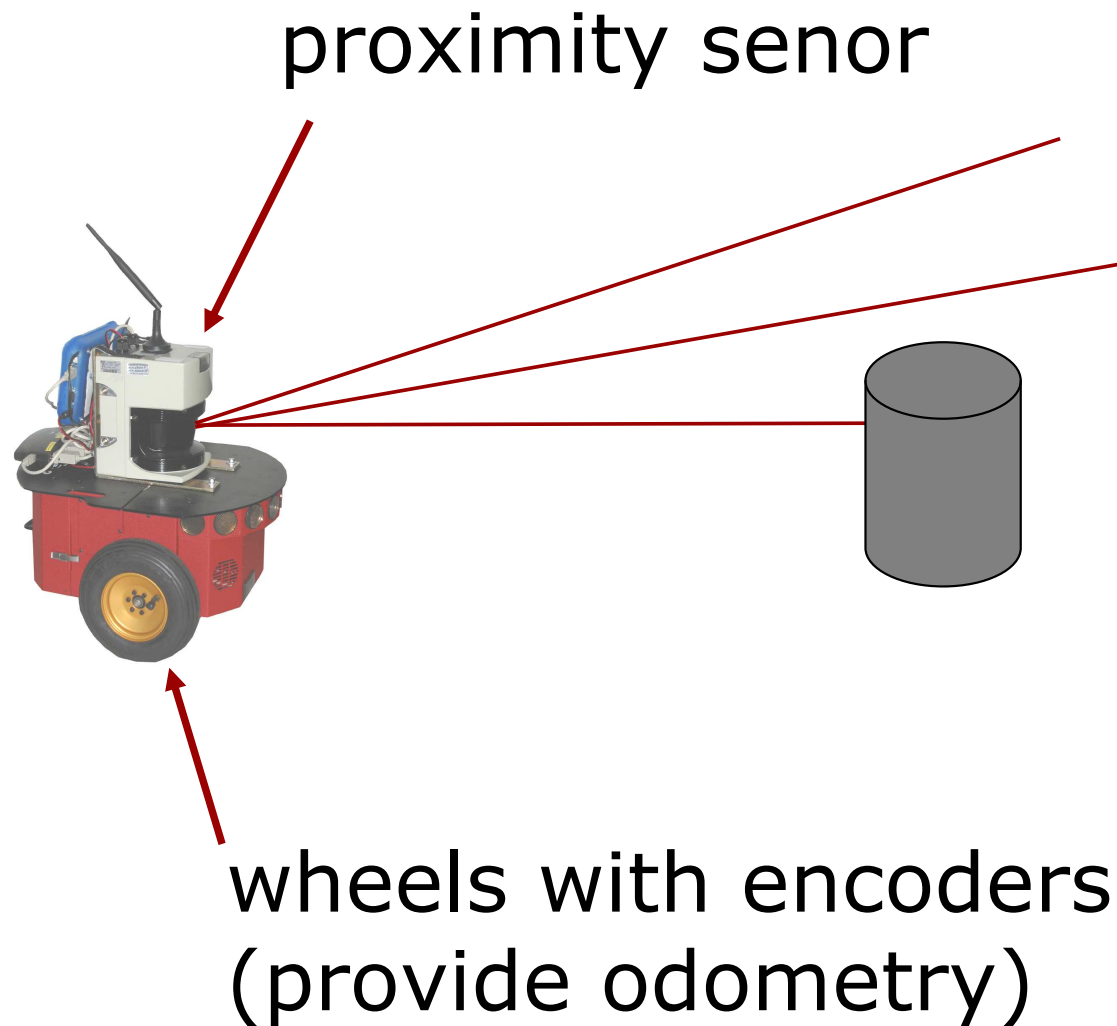


Probabilistic Robotics

What is this Talk About?



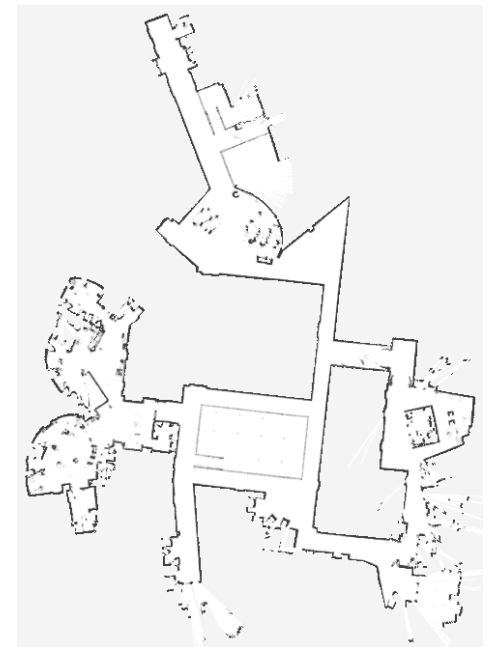
A Typical Robot...



Maps are Important for Robots

- Maps model the environment of the robot
- Localization is impossible without a map (“Where am I?”)
- Efficient motion planning requires maps (“How to reach a target location?”)
- Reasoning about the state of the world
- ...

Maps are important for efficiently solving standard robotic problems

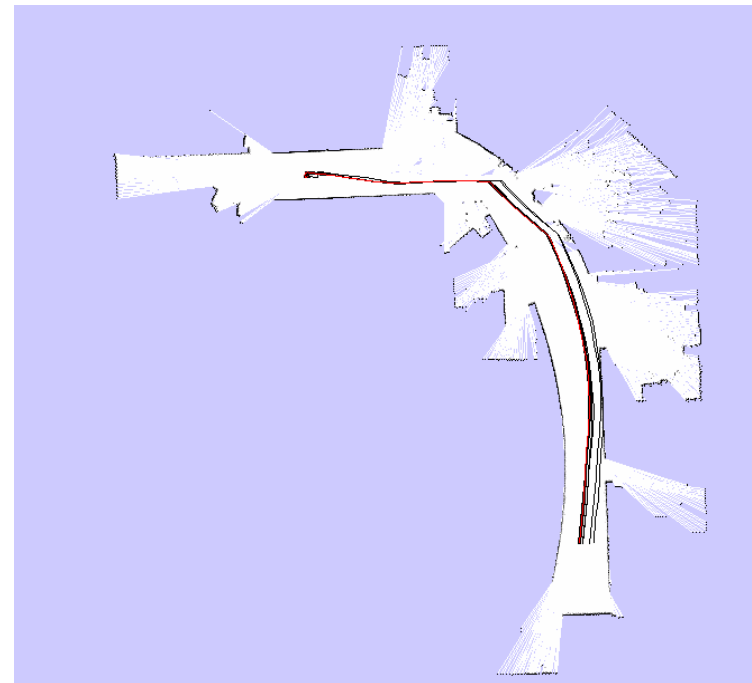
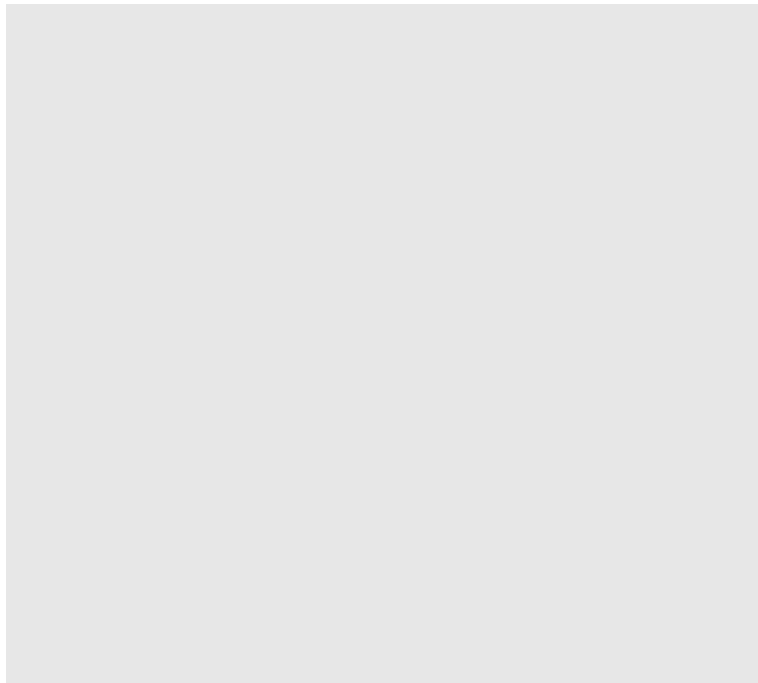


What is “SLAM” ?

- Estimate the pose and the map of a mobile robot at the same time

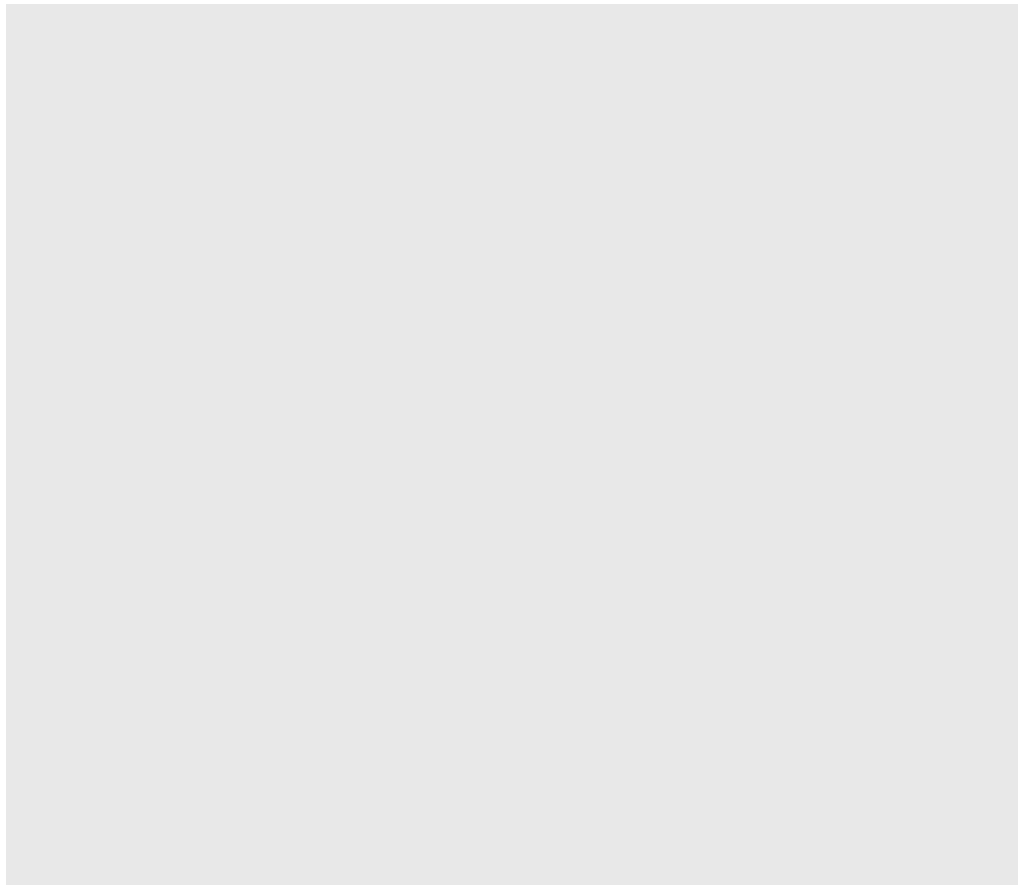
$$p(x, m \mid z, u)$$

↑ ↑ ↑
poses map observations & movements



Mapping using Raw Odometry

- Why is SLAM hard? Chicken-or-egg problem:
 - a map is needed to localize the robot and
 - a pose estimate is needed to build a map



Particle Filters

Who knows how a particle filter works

?

Explain Particle Filters

Skip Explanation

Brief Introduction to Particle Filters

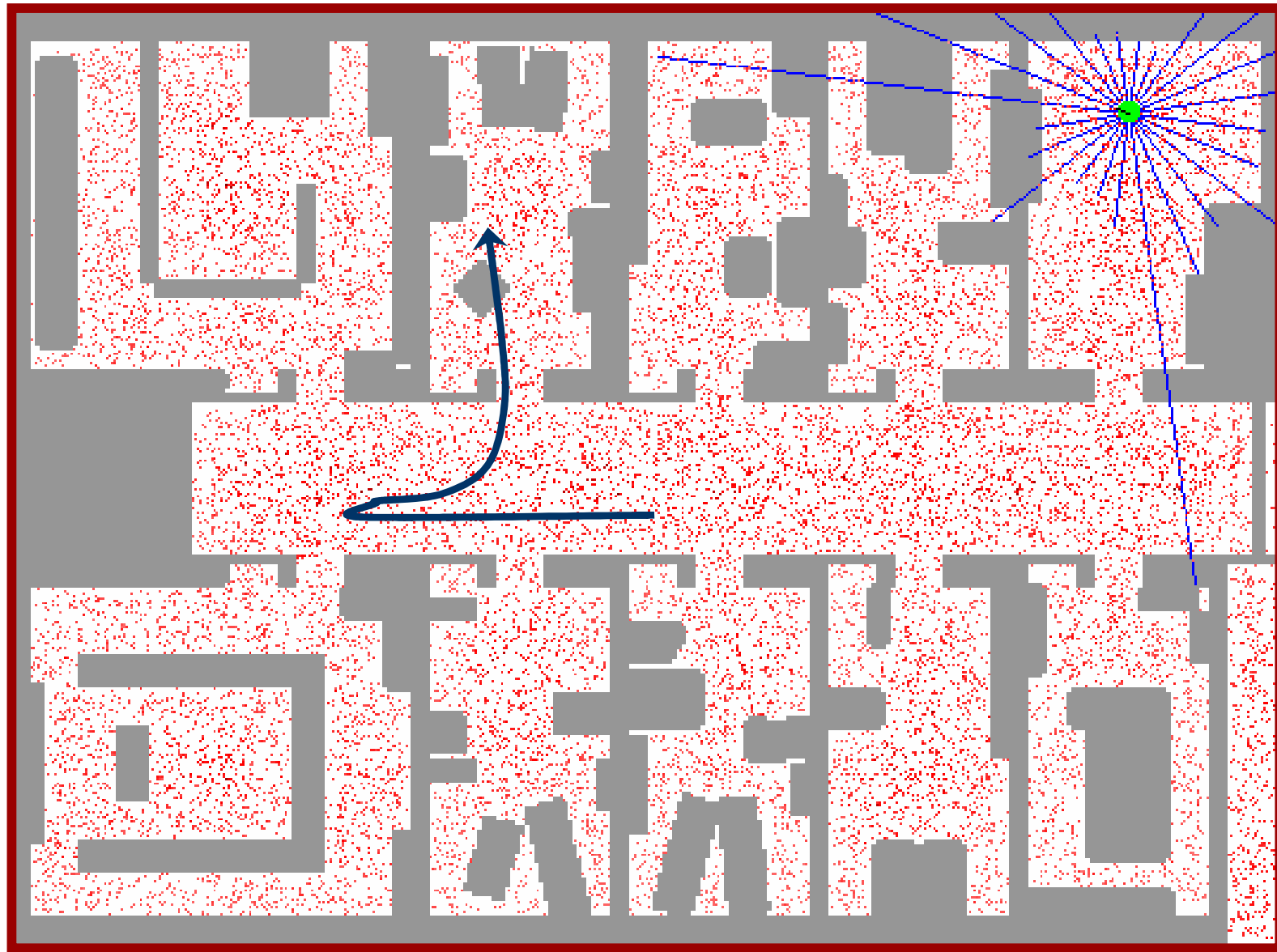
What is a particle filter?

- It is a Bayes filter
- Particle filters are a way to efficiently represent non-Gaussian distribution

Basic principle

- Set of state hypotheses (“particles”)
- Informally speaking: “survival-of-the-fittest”

Sample-based Localization (sonar)



Video courtesy of Dieter Fox

$$p(x \mid m, z, u) = \text{where is the robot?}$$

Sample-based Posteriors

- Set of weighted samples

$$S = \left\{ \left\langle \underset{\substack{\uparrow \\ \text{State hypothesis}}}{s^{(i)}}, \underset{\substack{\uparrow \\ \text{Importance weight}}}{w^{(i)}} \right\rangle \mid i = 1, \dots, N \right\}$$

State hypothesis

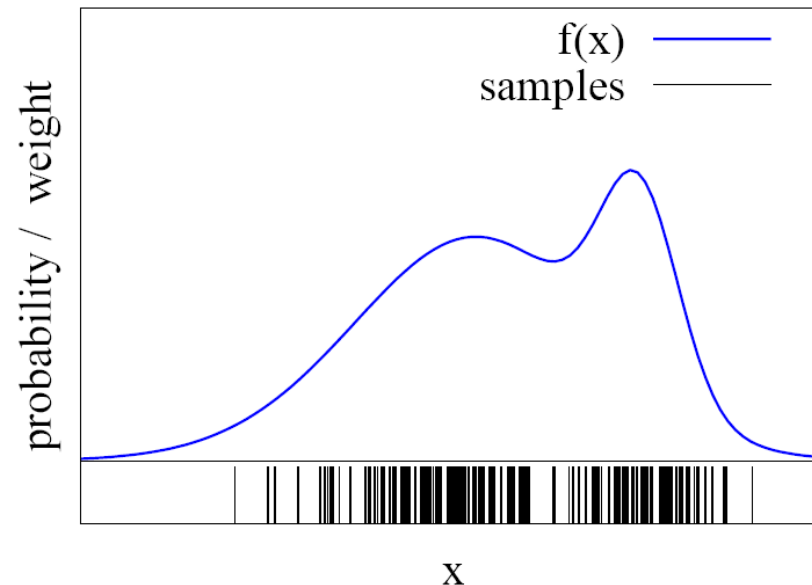
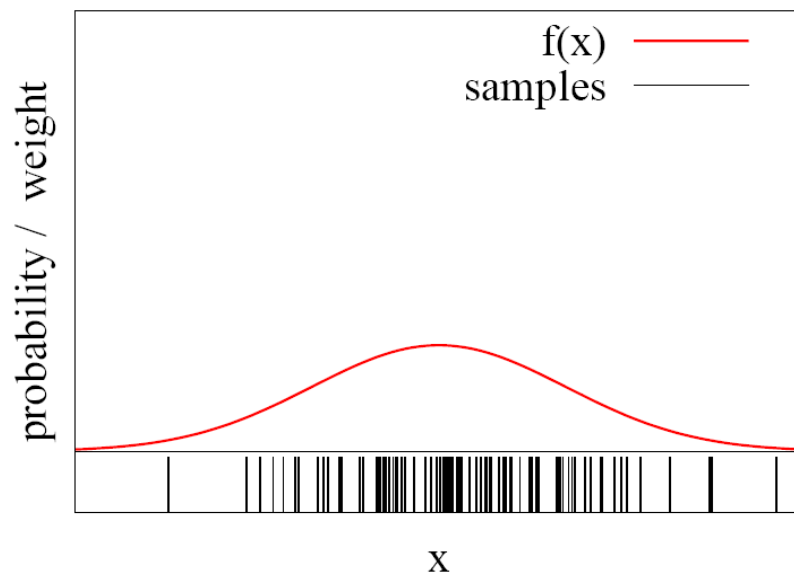
Importance weight

- The samples represent the posterior

$$p(x) = \sum_{i=1}^N w^{(i)} \cdot \delta_{s^{(i)}}(x)$$

Posterior Approximation

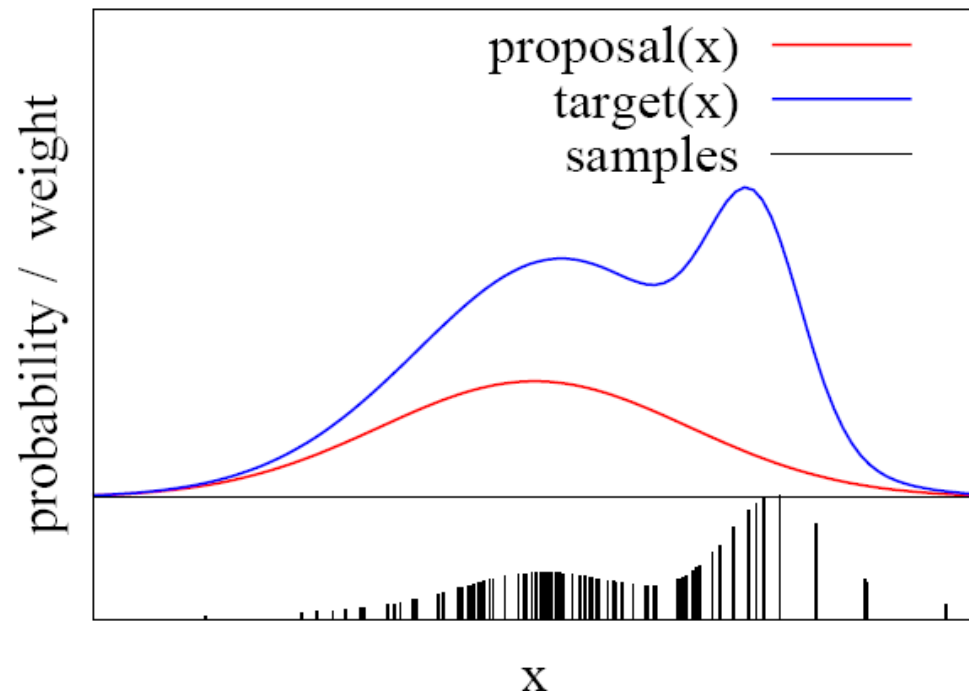
- Particle sets can be used to approximate functions



- The more particles fall into an interval, the higher the probability of that interval
- We can easily draw samples from a Gaussian but not from general distributions

Importance Sampling Principle

- We can even use a different distribution g to generate samples from f
- By introducing an importance weight w , we can account for the “differences between g and f ”
- $w = f / g$
- f is called target
- g is called proposal



From Sampling to a Particle Filter

- Set of samples describes the posterior
- Updates are based on actions and observations

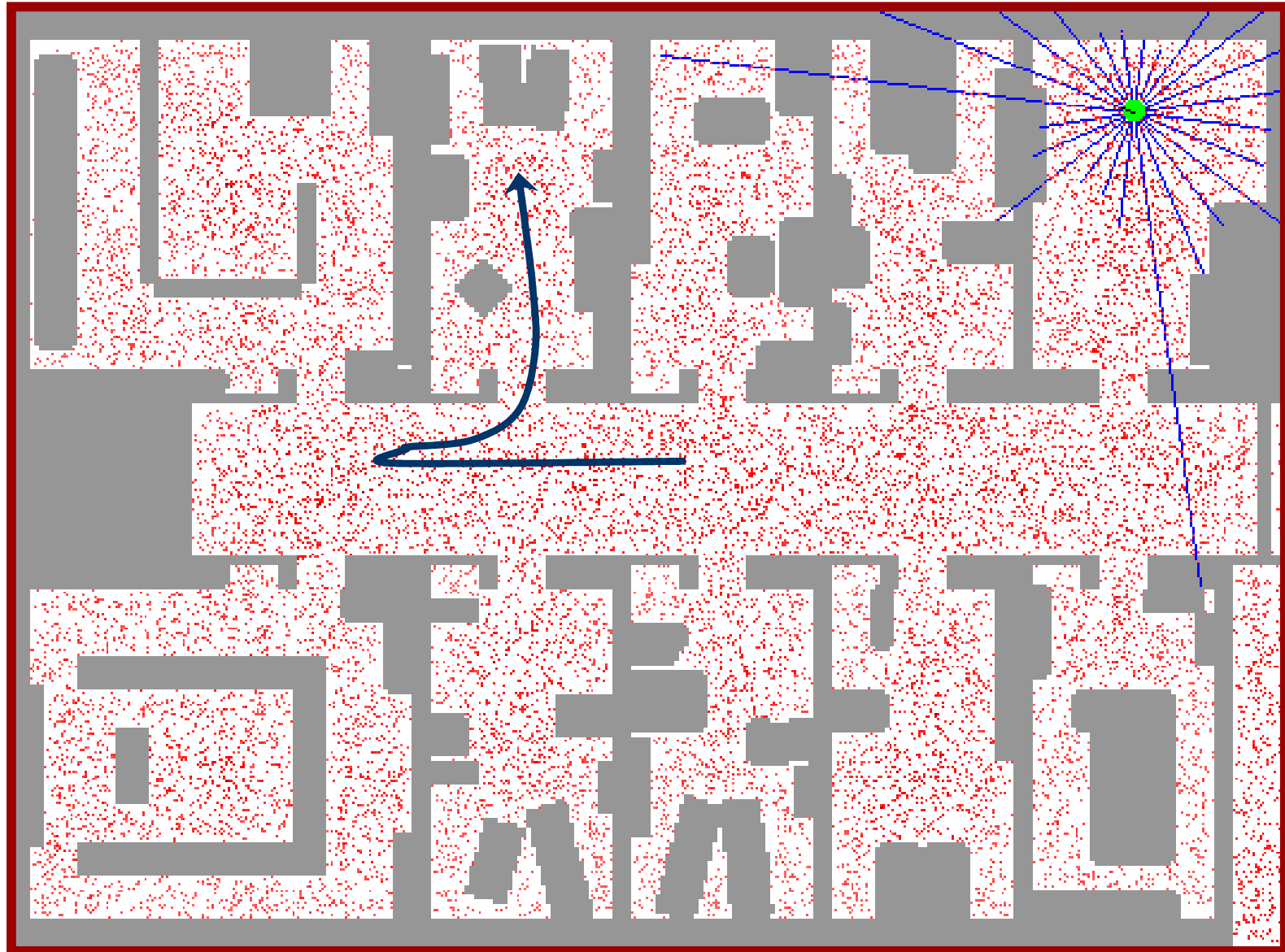
Three sequential steps:

1. Sampling from the proposal distribution
(Bayes filter: prediction step)
2. Compute the particle weight (importance sampling)
(Bayes filter: correction step)
3. Resampling

Monte-Carlo Localization (MCL)

- For each **motion** Δ do:
 - **Sampling**: Generate from each sample in a new sample according to the motion model
$$x^{(i)} \leftarrow x^{(i)} + \Delta'$$
- For each **observation** do:
 - **Weight** the samples with the observation likelihood
$$w^{(i)} \leftarrow p(z \mid m, x^{(i)})$$
 - **Resampling**

Sample-based Localization (sonar)



SLAM with Particle Filters

- Particle filters have successfully been applied to localization, can we use them to solve the SLAM problem?
- Posterior over poses x and maps m


$$\underset{\text{(localization)}}{p(x \mid m, z, u)} \quad \longrightarrow \quad \underset{\text{(SLAM)}}{p(x, m \mid z, u)}$$

Observations:

- The map depends on the poses of the robot during data acquisition
- If the poses are known, mapping is easy

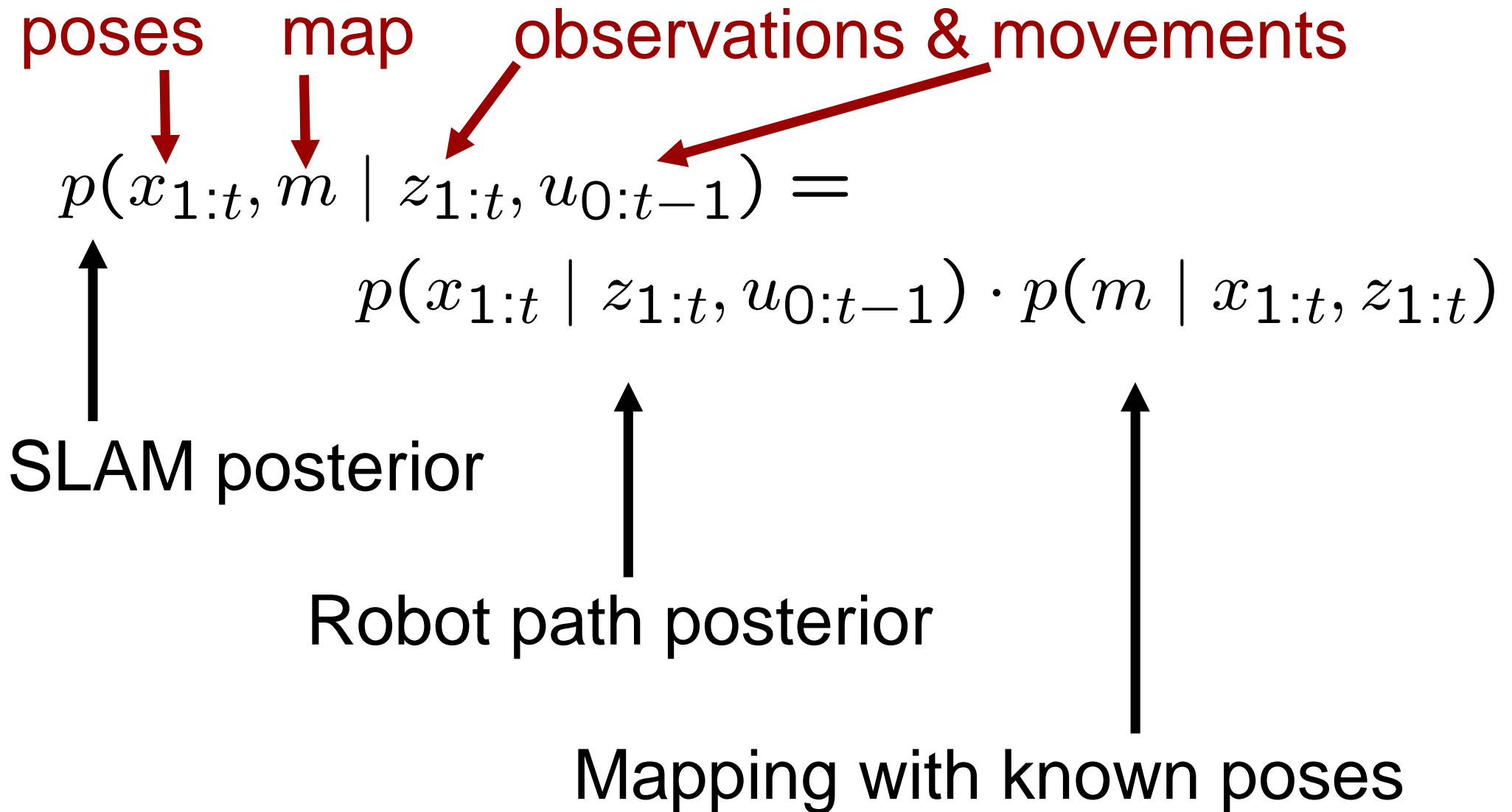
Rao-Blackwellization

poses map observations & movements


$$p(x_{1:t}, m \mid z_{1:t}, u_{0:t-1}) =$$
$$p(x_{1:t} \mid z_{1:t}, u_{0:t-1}) \cdot p(m \mid x_{1:t}, z_{1:t})$$

Factorization first introduced by Murphy in 1999

Rao-Blackwellization



Factorization first introduced by Murphy in 1999

Rao-Blackwellization

$$p(x_{1:t}, m \mid z_{1:t}, u_{0:t-1}) = p(x_{1:t} \mid z_{1:t}, u_{0:t-1}) \cdot p(m \mid x_{1:t}, z_{1:t})$$



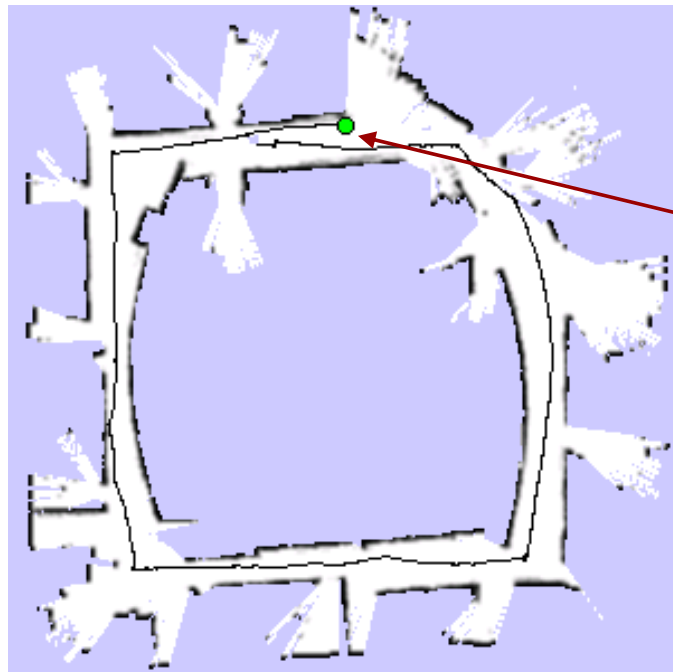
This is localization, use MCL

Use the pose estimate from the MCL and apply mapping with known poses

A Solution to the SLAM Problem

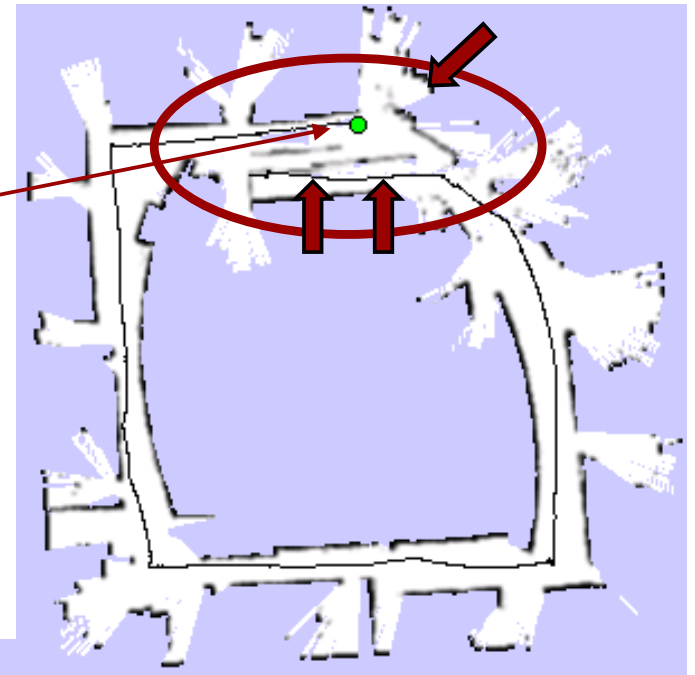
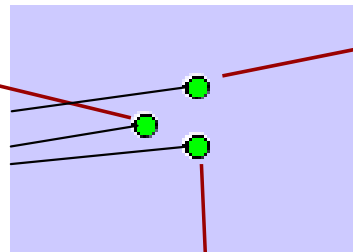
- **Problem:** Build a map and localize the robot in that map under pose and sensor uncertainty
- **Mapping with Rao-Blackwellized particle filters**
 - Use a particle filter to **represent potential trajectories of the robot**
 - **Each particle** carries its **own map**
 - “Survival of the fittest” based on the likelihood of observations given the map built so far

Example: Particle Filter for Mapping

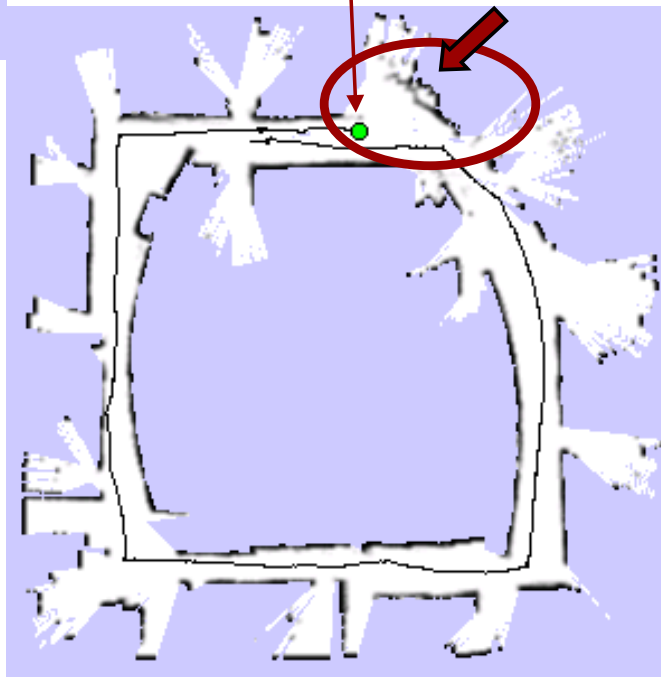


map of particle 1

3 particles



map of particle 2



map of particle 3

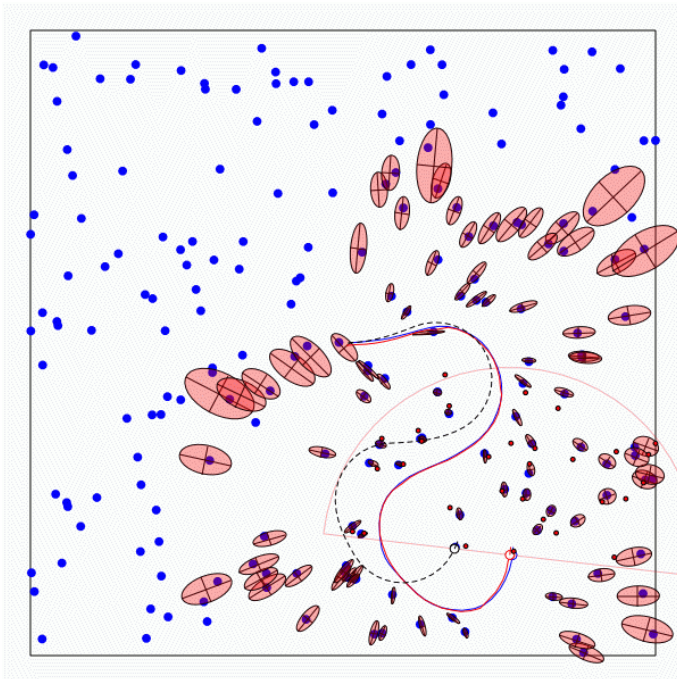
Map Representations

Typical models are:

- Feature maps
- Grid maps (occupancy or reflection probability maps)

Part 1

Part 2

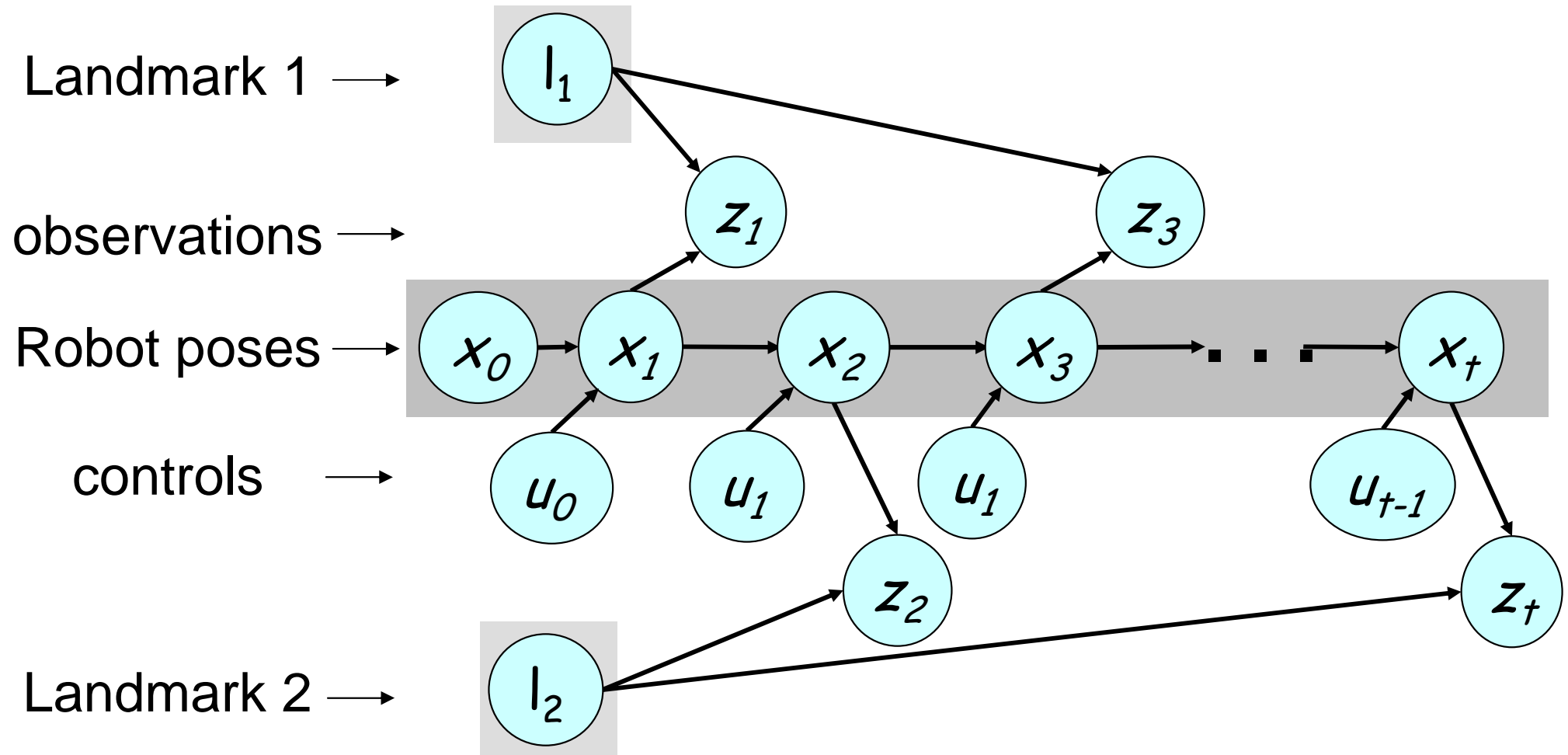


Part 1: FastSLAM

- Operates on landmarks
- Work of Mike Montemerlo et al., 2002/3

Partial slide courtesy of Mike Montemerlo!

Mapping using Landmarks




Knowledge of the robot's true path renders landmark positions conditionally independent


Factored Posterior

$$\begin{aligned} & p(x_{1:t}, l_{1:m} \mid z_{1:t}, u_{0:t-1}) \\ &= p(x_{1:t} \mid z_{1:t}, u_{0:t-1}) \cdot p(l_{1:m} \mid x_{1:t}, z_{1:t}) \\ &= p(x_{1:t} \mid z_{1:t}, u_{0:t-1}) \cdot \prod_{i=1}^M p(l_i \mid x_{1:t}, z_{1:t}) \end{aligned}$$

Robot path posterior
(localization problem)

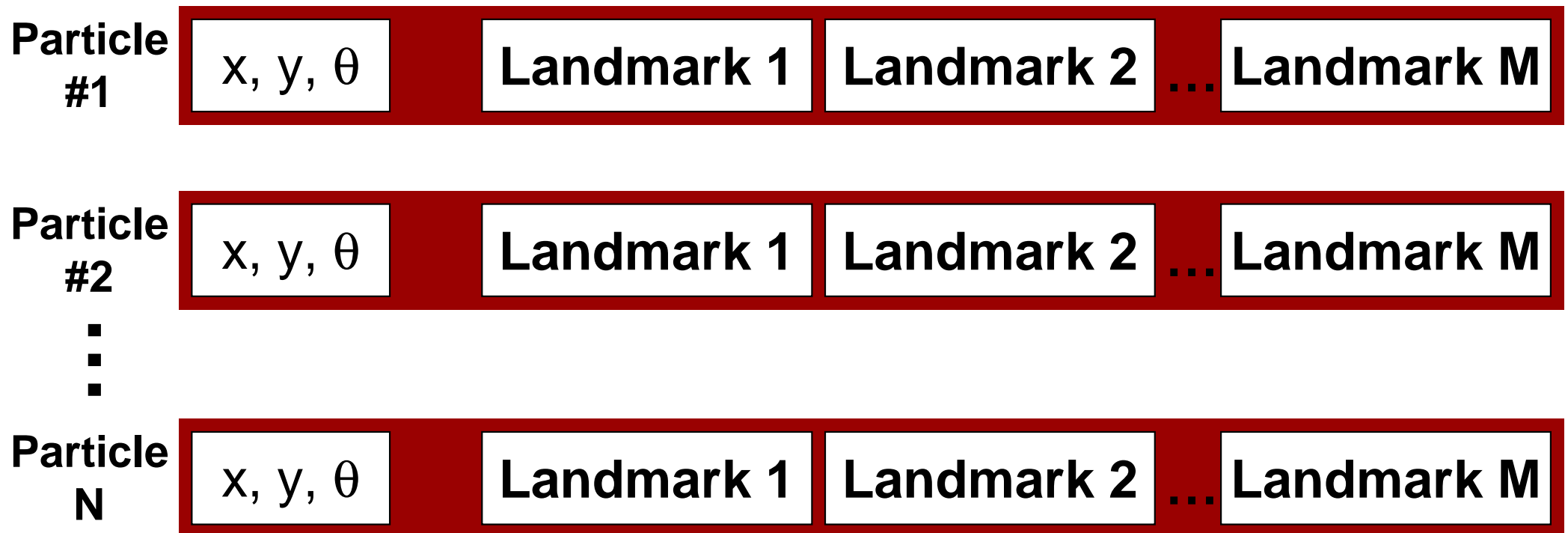


Conditionally
independent
landmark positions



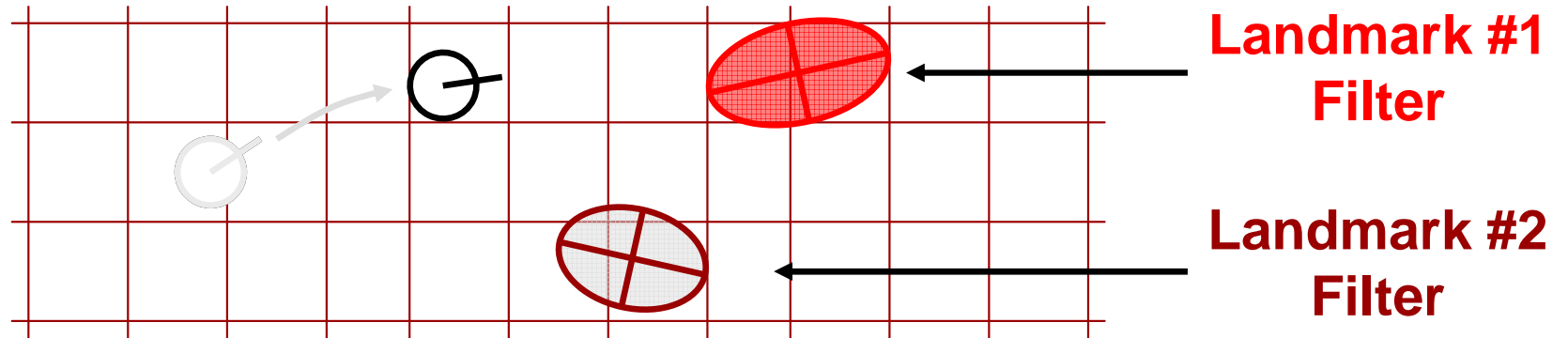
FastSLAM

- Rao-Blackwellized particle filtering based on landmarks [Montemerlo et al., 2002]
- Each landmark is represented by a 2x2 Extended Kalman Filter (EKF)
- Each particle therefore has to maintain M EKFs

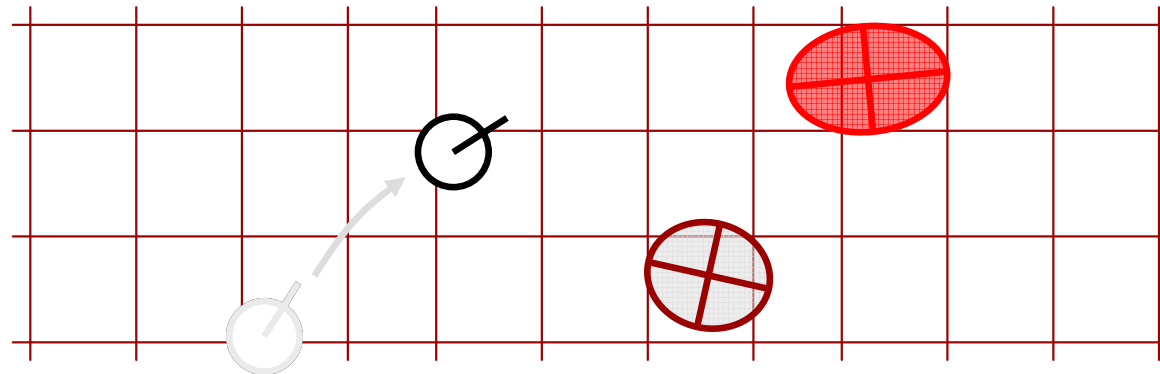


FastSLAM – Action Update

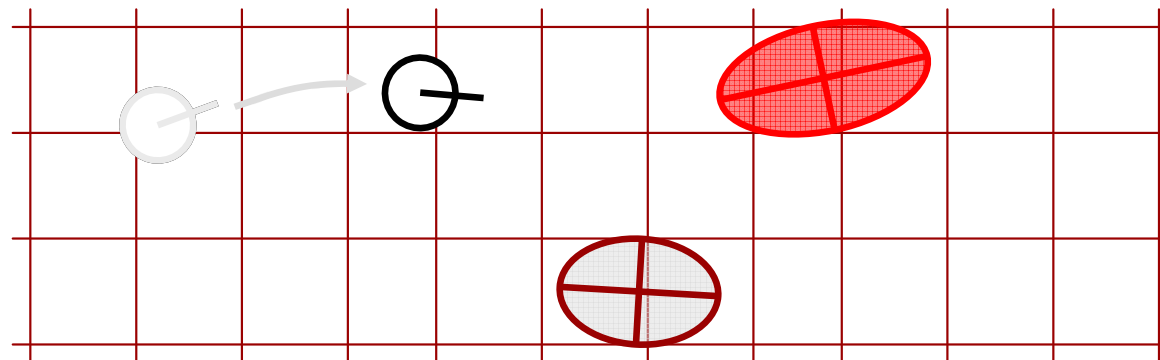
Particle #1



Particle #2

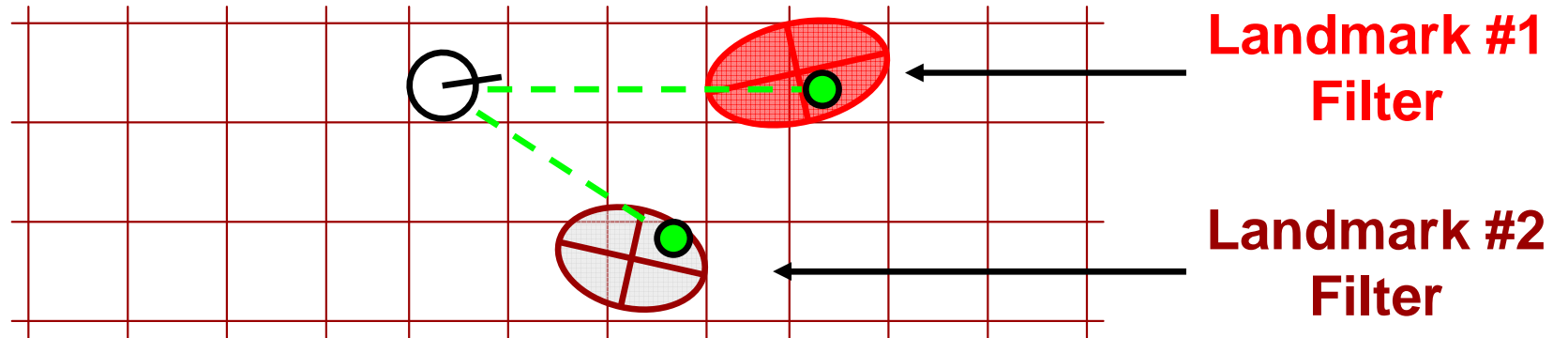


Particle #3

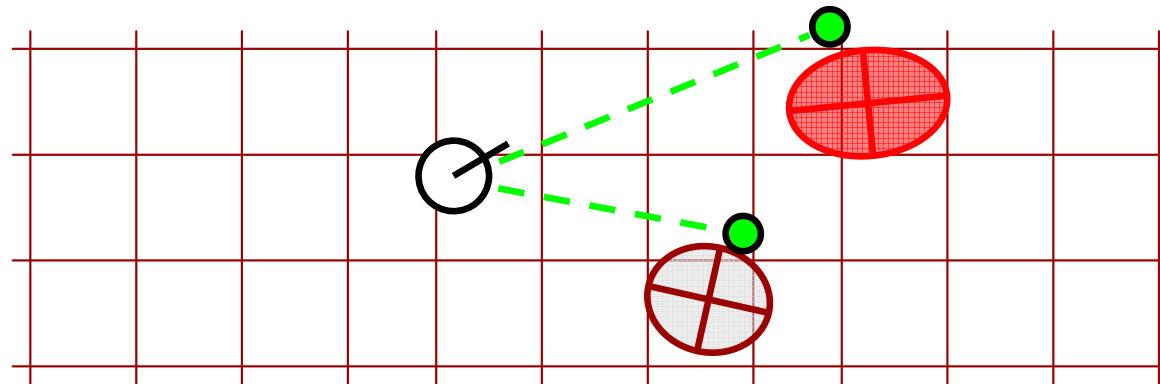


FastSLAM – Sensor Update

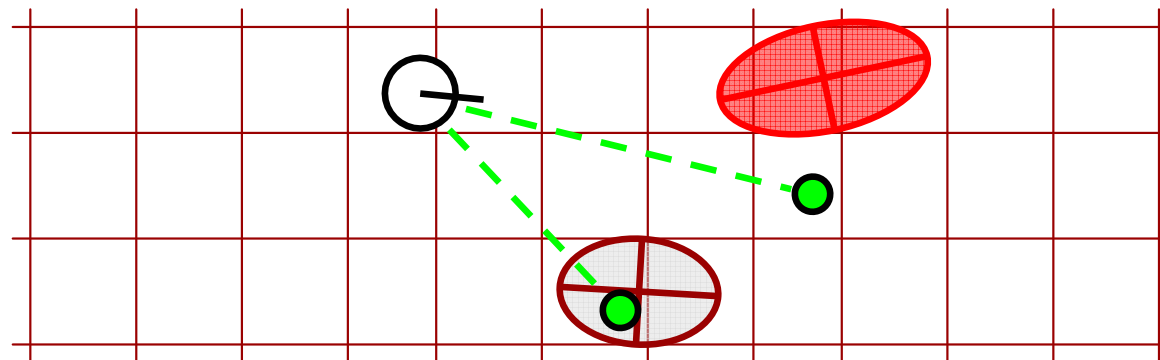
Particle #1



Particle #2

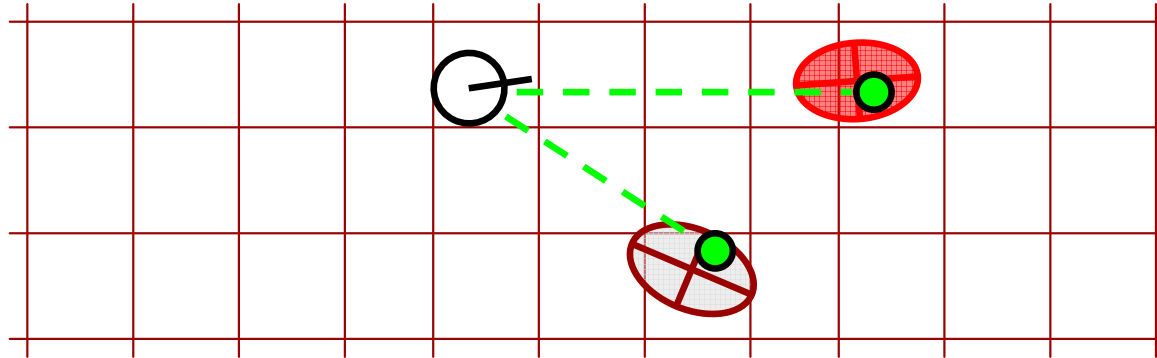


Particle #3



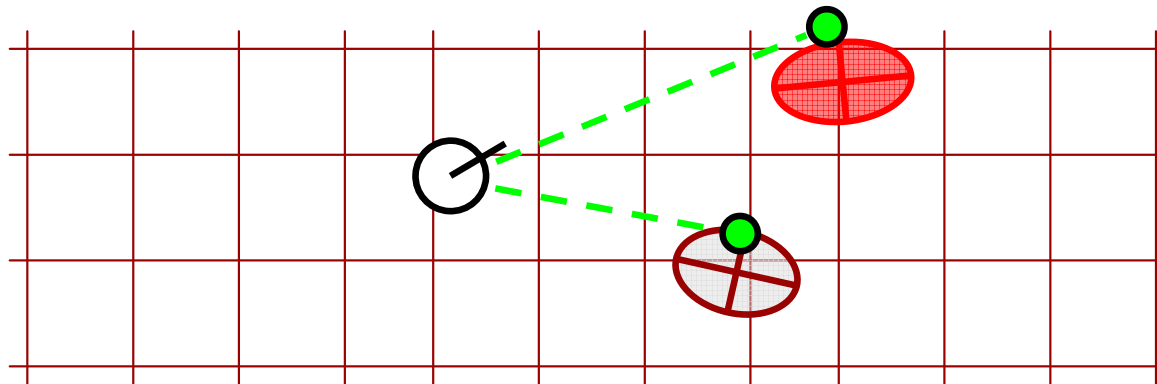
FastSLAM – Sensor Update

Particle #1



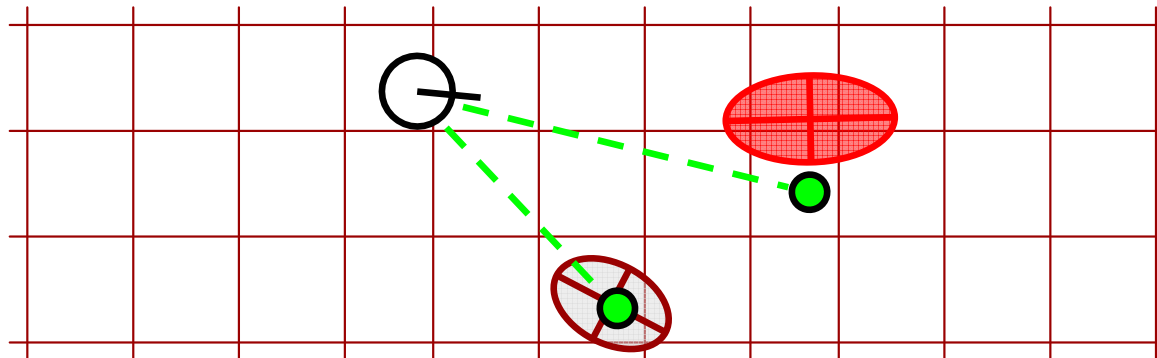
Weight = 0.8

Particle #2



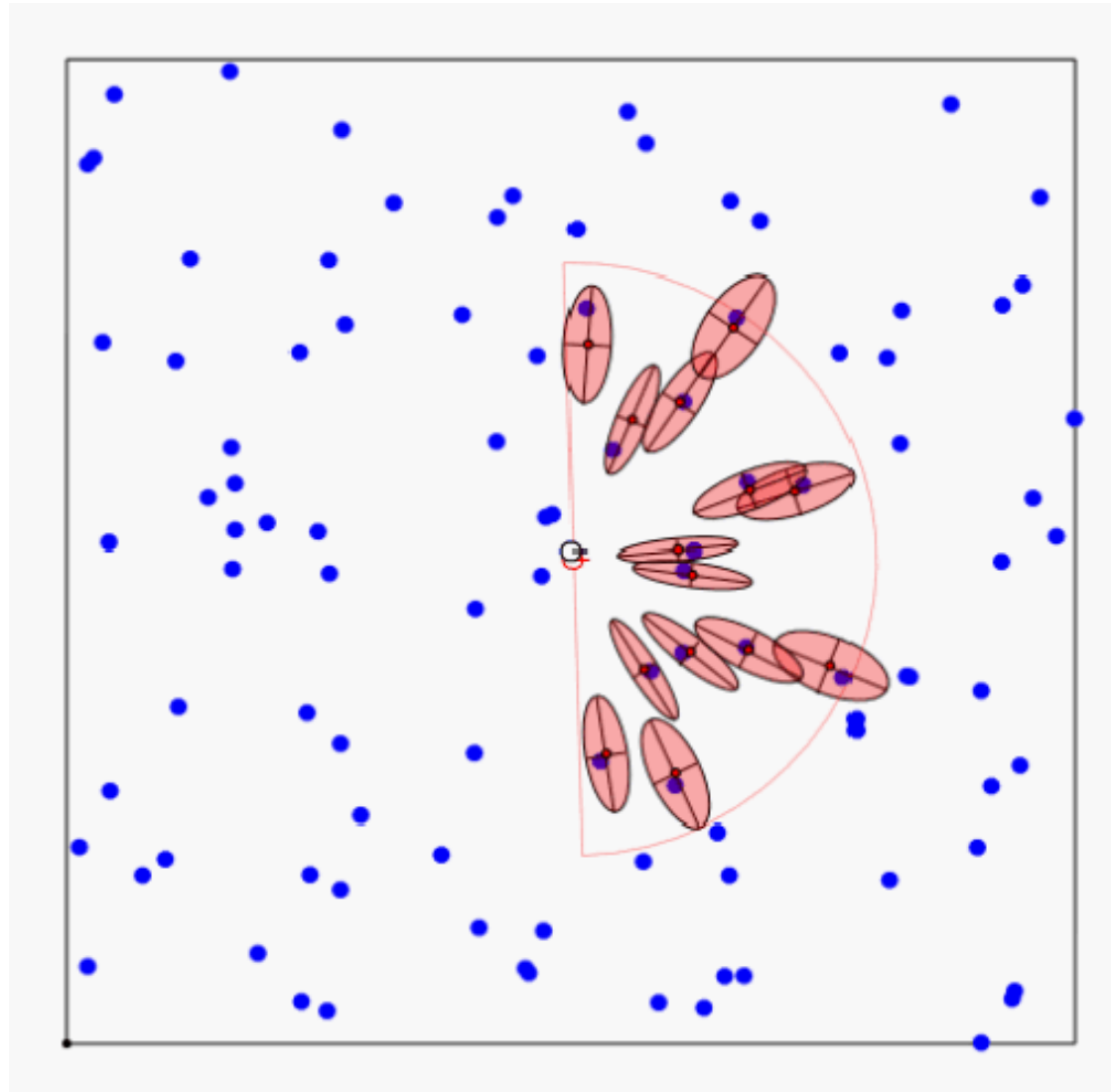
Weight = 0.4

Particle #3



Weight = 0.1

FastSLAM - Video



FastSLAM Complexity

- Update robot particles based on control u_{t-1}

$O(N)$
Constant time per particle

- Incorporate observation z_t into Kalman filters

$O(N \cdot \log(M))$
Log time per particle

- Resample particle set

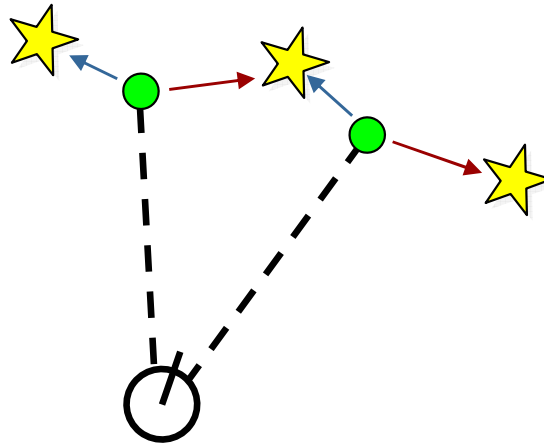
$O(N \cdot \log(M))$
Log time per particle

N = Number of particles
 M = Number of map features

$O(N \cdot \log(M))$
Log time per particle

Data Association Problem

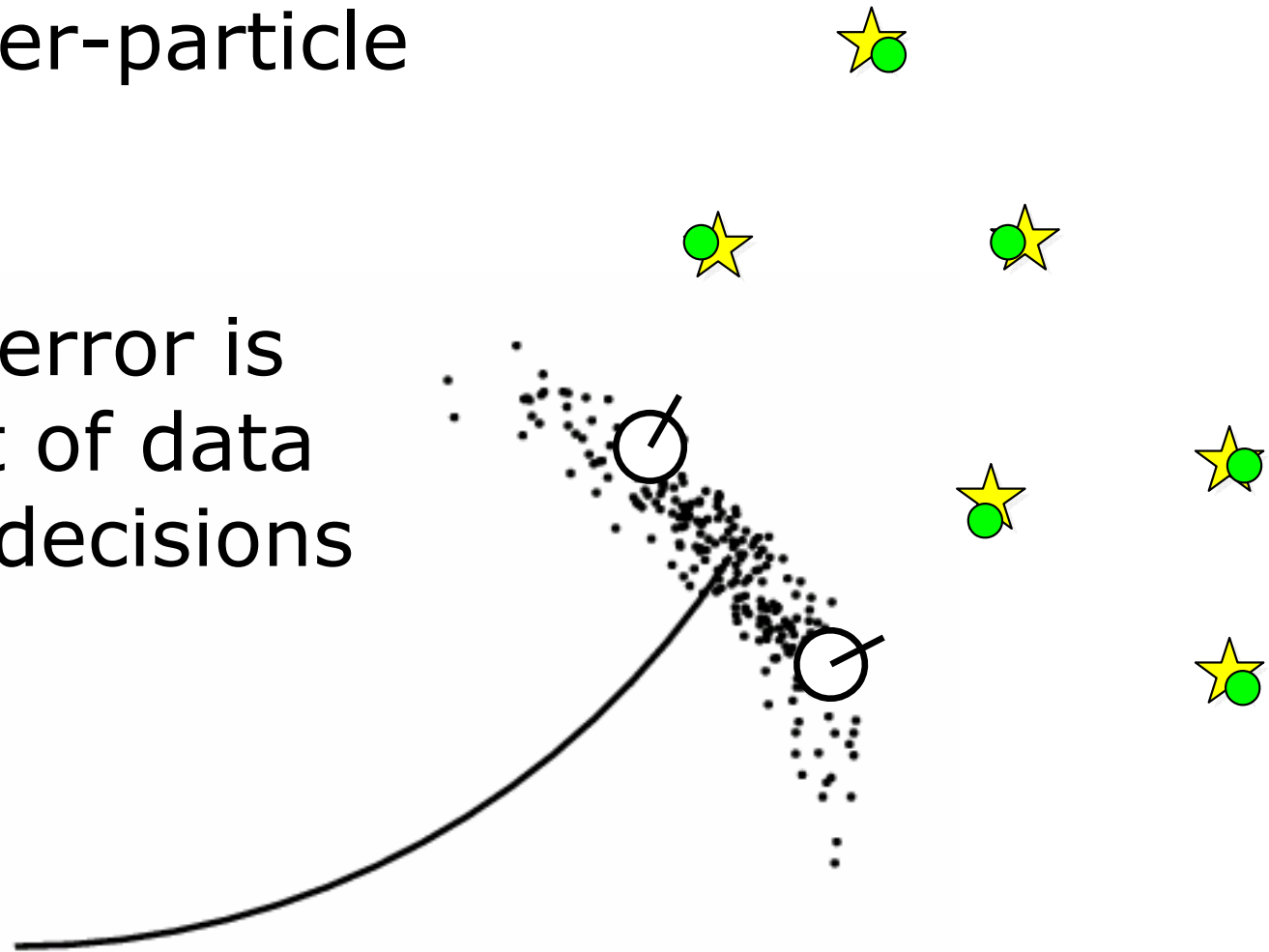
- Which observation belongs to which landmark?



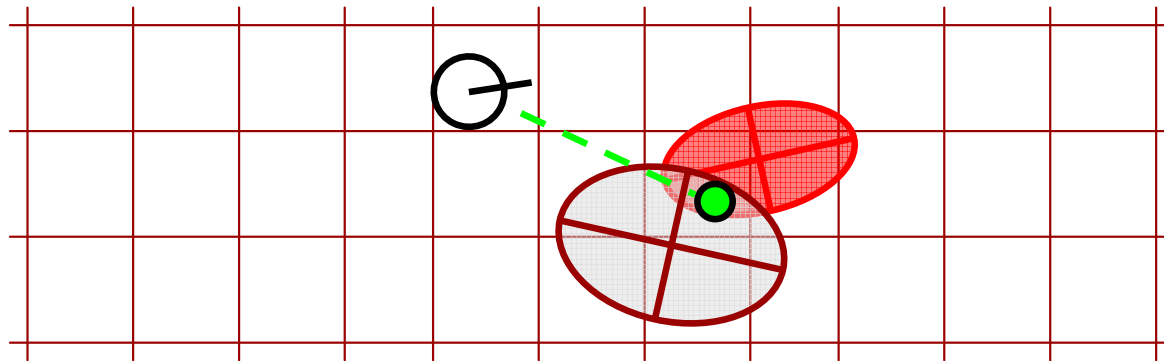
- A robust SLAM must consider possible data associations
- Potential data associations depend also on the pose of the robot

Multi-Hypothesis Data Association

- Data association is done on a per-particle basis
- Robot pose error is factored out of data association decisions



Per-Particle Data Association



Was the observation generated by the red or the blue landmark?

$$P(\text{observation}|\text{red}) = 0.3$$

$$P(\text{observation}|\text{blue}) = 0.7$$

- Two options for per-particle data association
 - Pick the most probable match
 - Pick an random association weighted by the observation likelihoods
- If the probability is too low, generate a new landmark

Results – Victoria Park (Video)



Dataset courtesy of University of Sydney

Results – Victoria Park

- 4 km traverse
- < 5 m RMS position error
- 100 particles

Blue = GPS

Yellow = FastSLAM



Dataset courtesy of University of Sydney

Part 2: Grid-based FastSLAM

- Operates on grid maps and typically laser range data

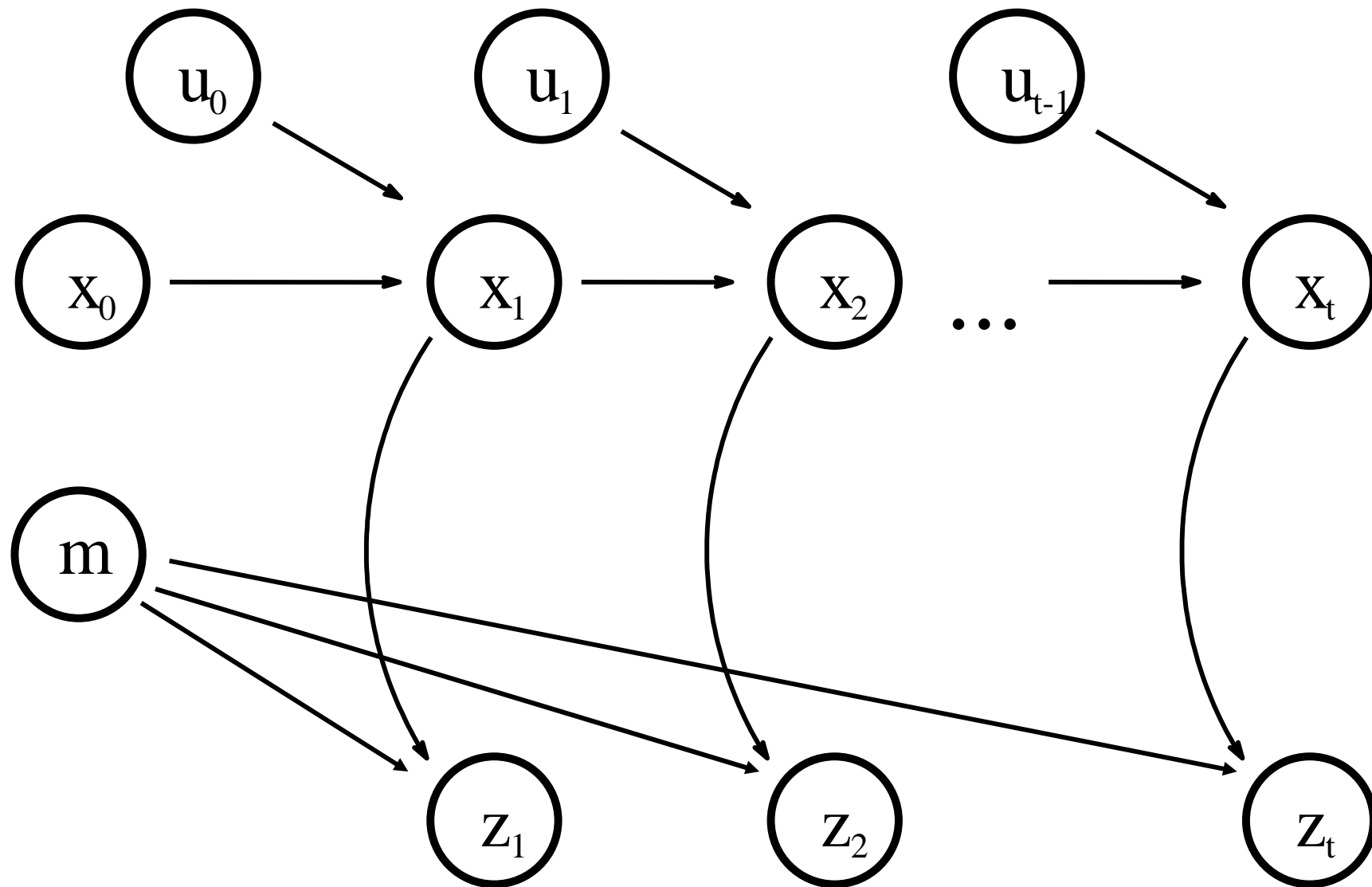
- Dirk Haehnel et al., 2003

- Eliazar and Parr, 2003

- Grisetti et al., 2005-2007

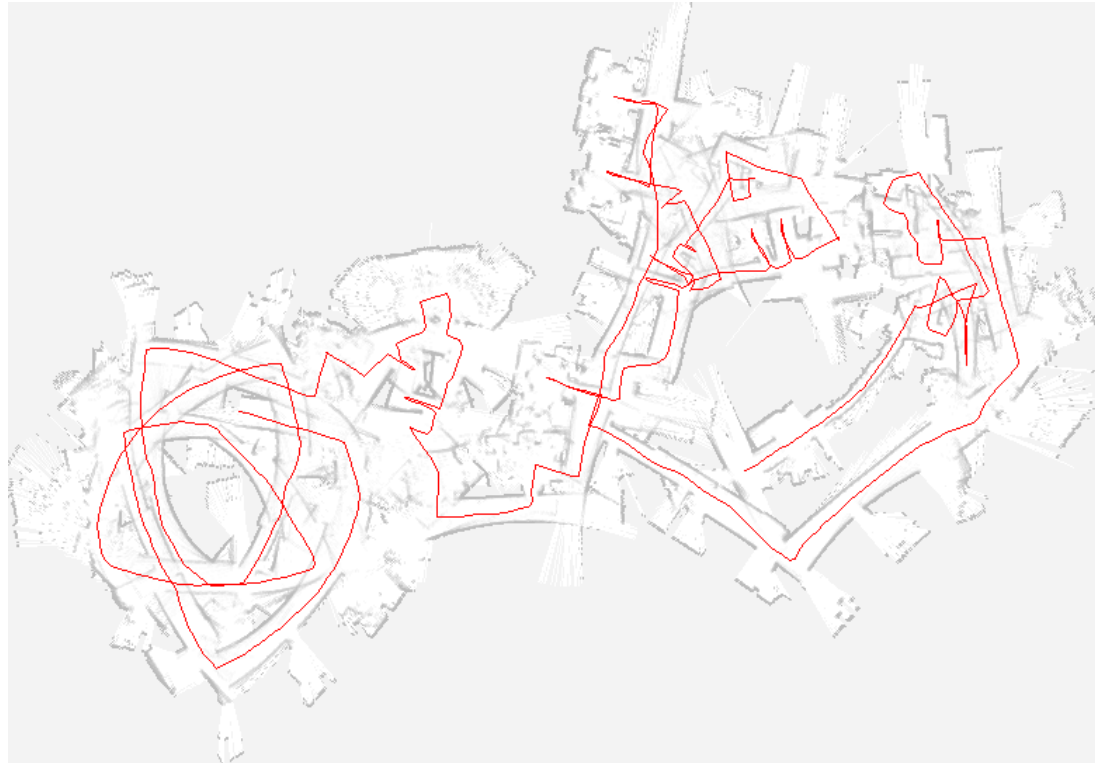
- several others...

The Graphical Model



Applying a Standard RBPF for Learning Grid Maps Does not Work...

- Standard laser end-point model
- Odometry motion model
- Number of particles varying from 500 to 2.000
- Typical result:



Problems in Practice

- Each (grid) map is rather big
- Each particle maintains its own map
- Therefore, one needs to keep the number of particles small
- **Solution:**
Compute better proposal distributions
- **Idea:**
Improve the pose estimate **before** applying the particle filter

Pose Correction Using Scan Matching

Maximize the likelihood of the i-th pose relative to the (i-1)-th pose

$$x_t^* = \operatorname{argmax}_{x_t} p(z_t \mid x_t, m_{t-1}) \cdot p(x_t \mid x_{t-1}^*, u_{t-1})$$

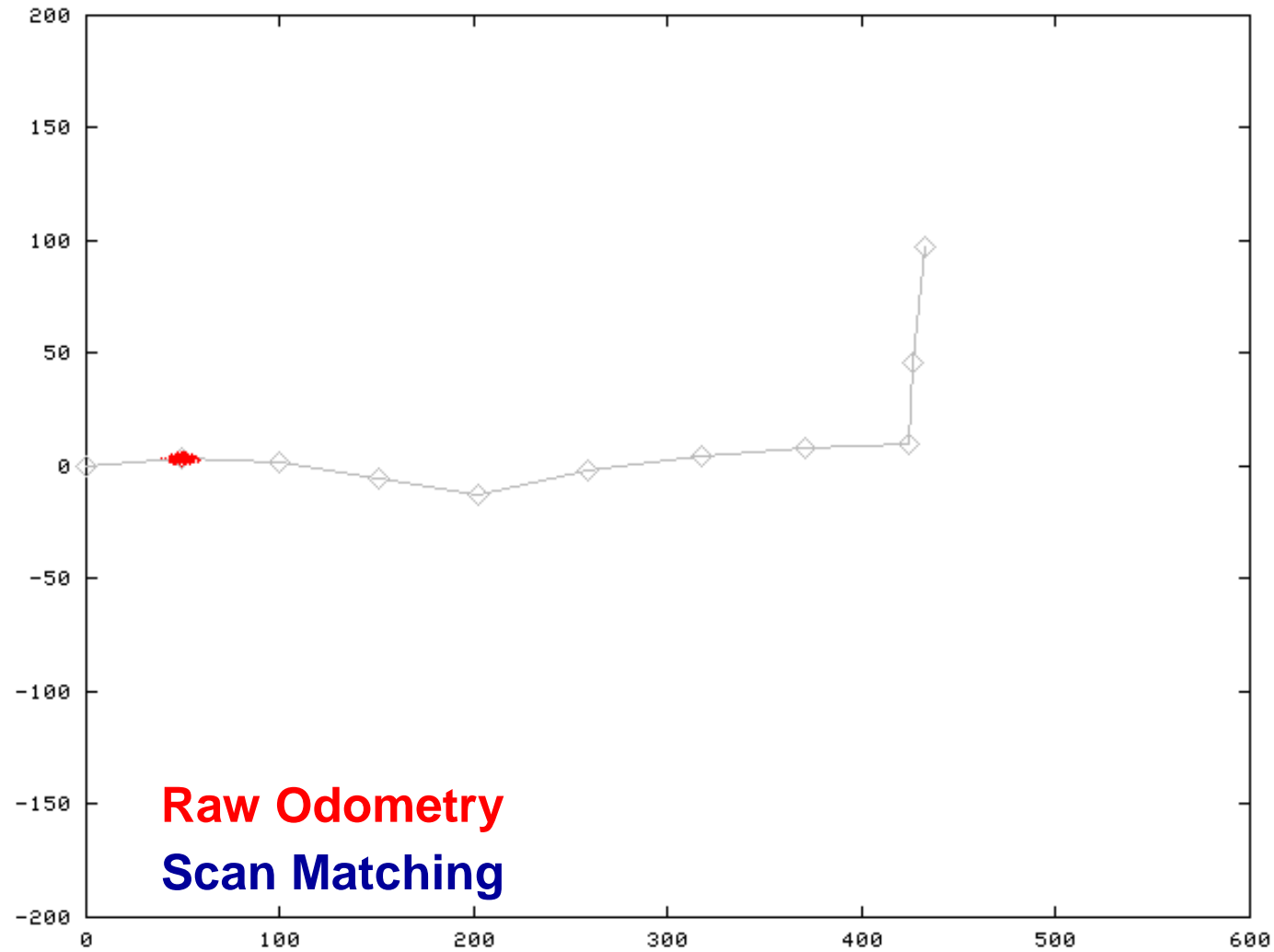
current measurement



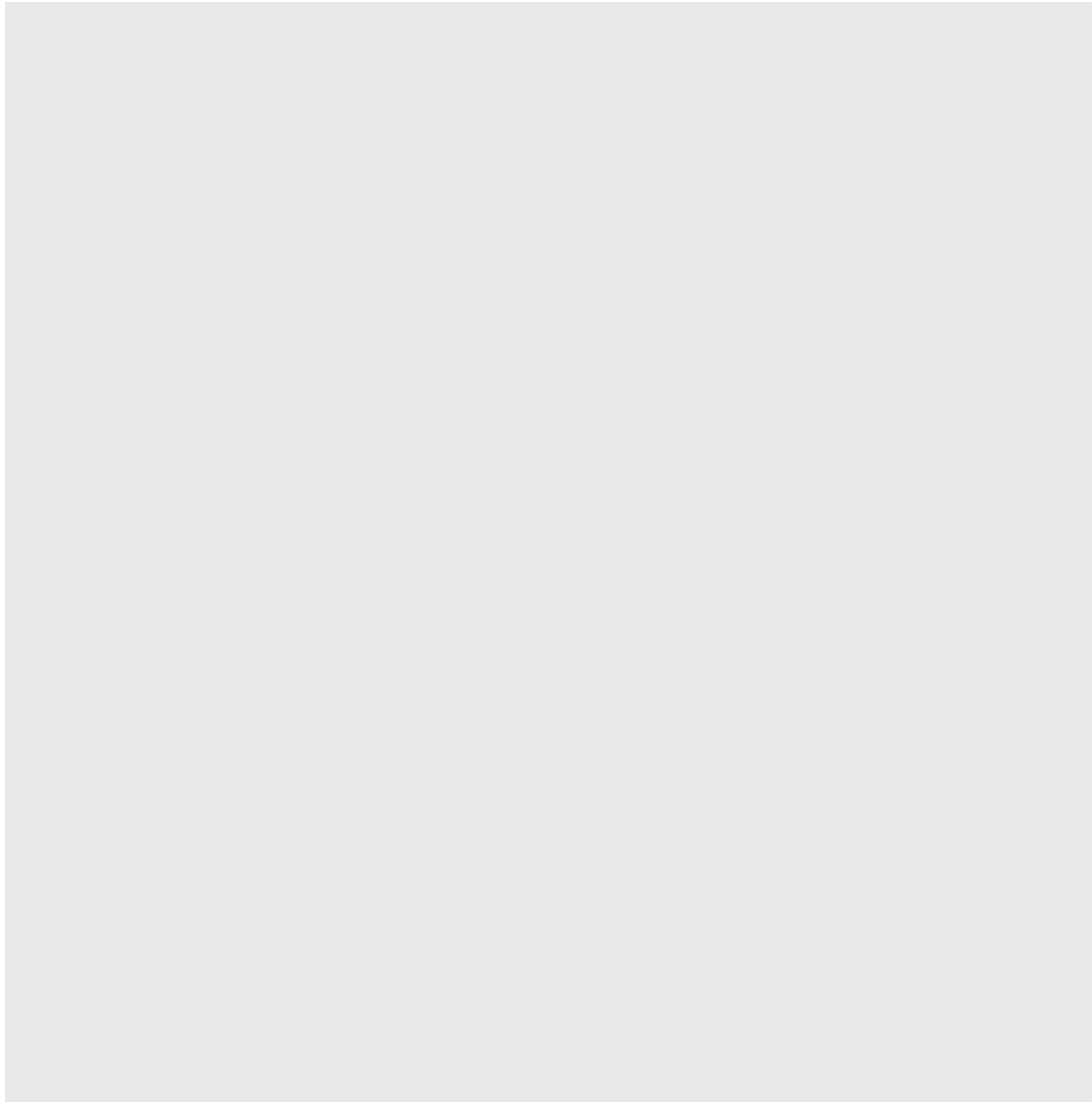
map constructed so far

robot motion

Motion Model for Scan Matching



Mapping using Scan Matching

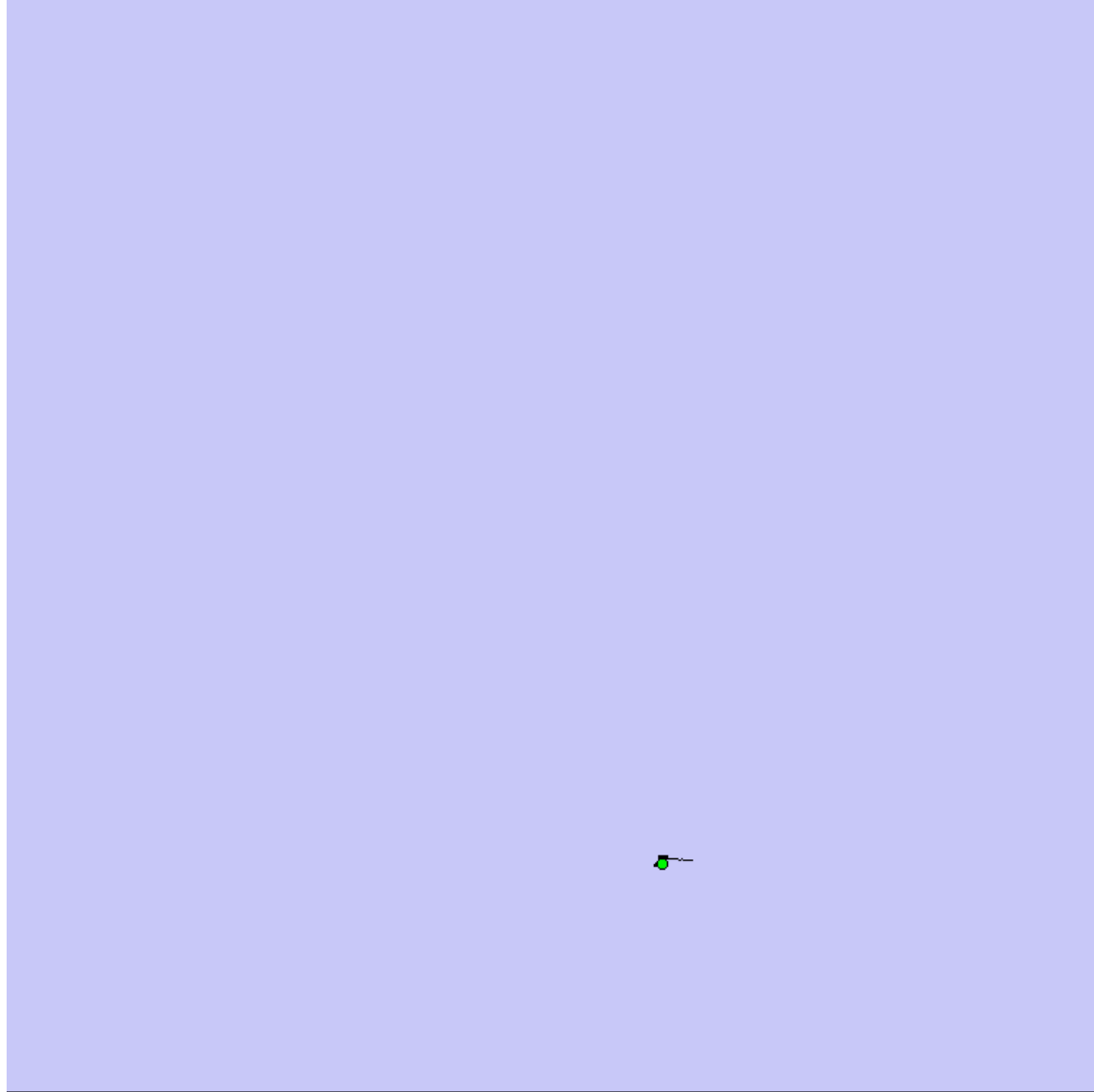


RBPF-SLAM with Improved Odometry

- Scan-matching provides a **locally consistent** pose correction
- Pre-correct short odometry sequences using scan-matching and use them as input to the Rao-Blackwellized PF
- Fewer particles are needed, since the error in the input is smaller

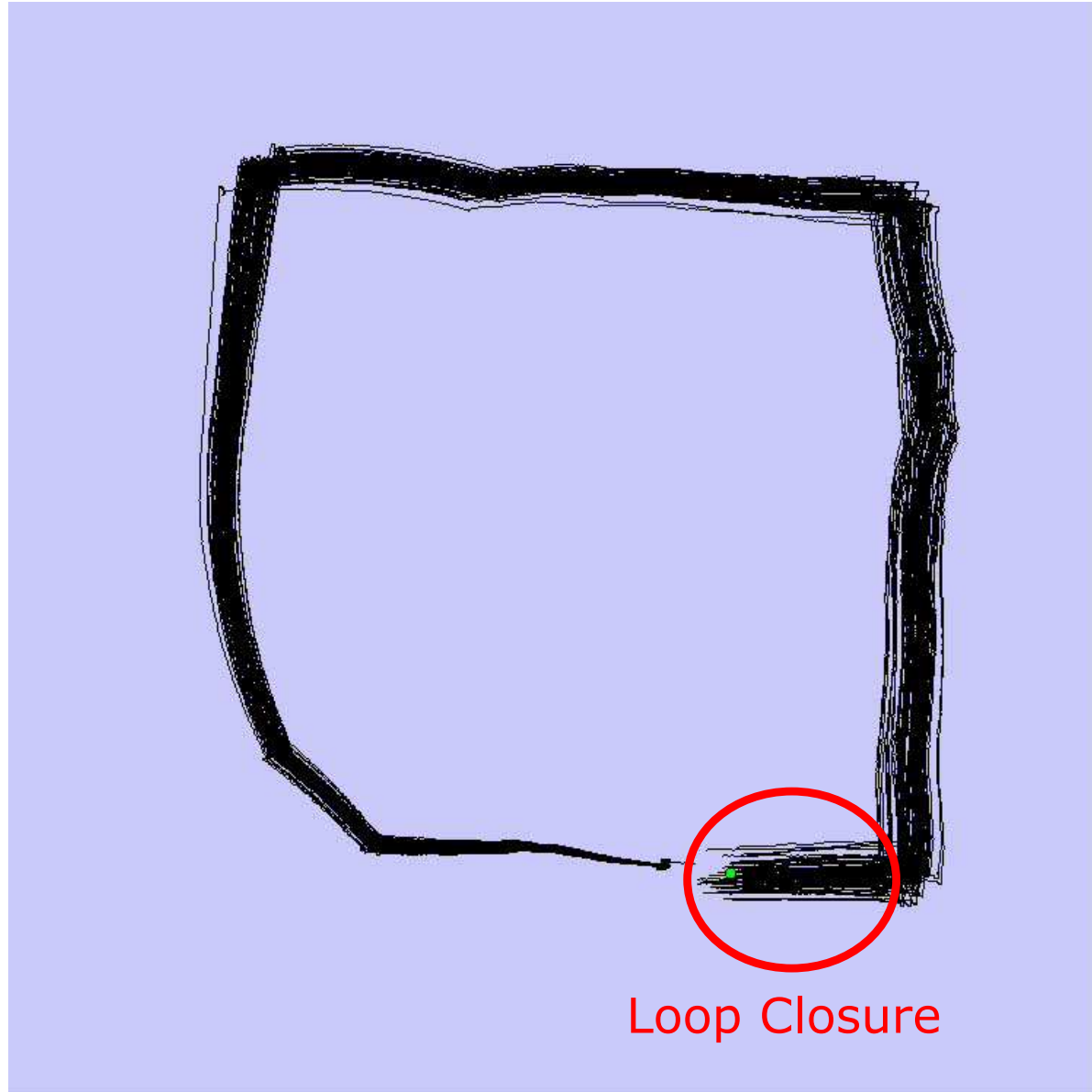
RBPF-SLAM with Scan-Matching

Map: Intel Research Lab Seattle



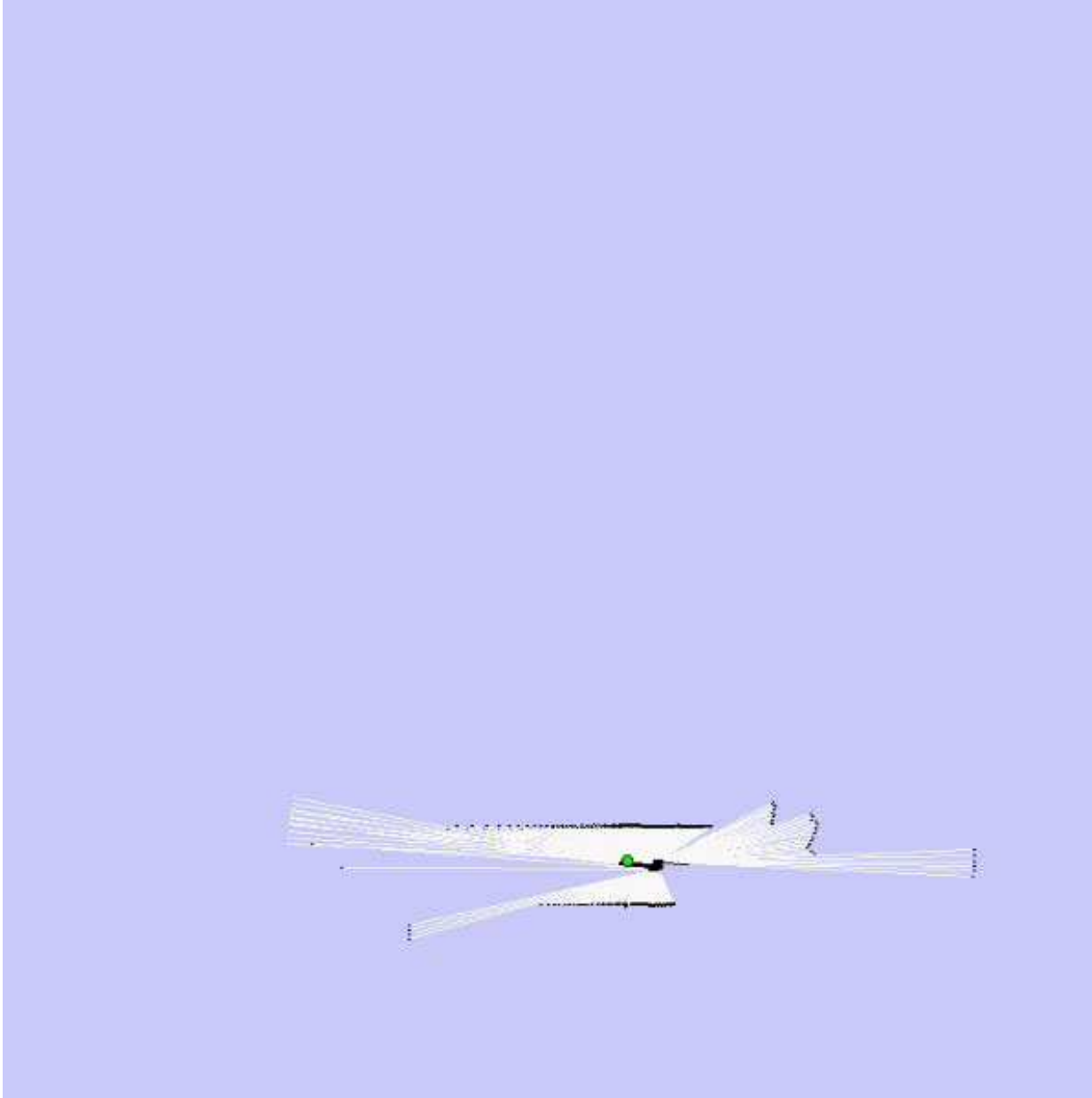
RBPF-SLAM with Scan-Matching

Map: Intel Research Lab Seattle

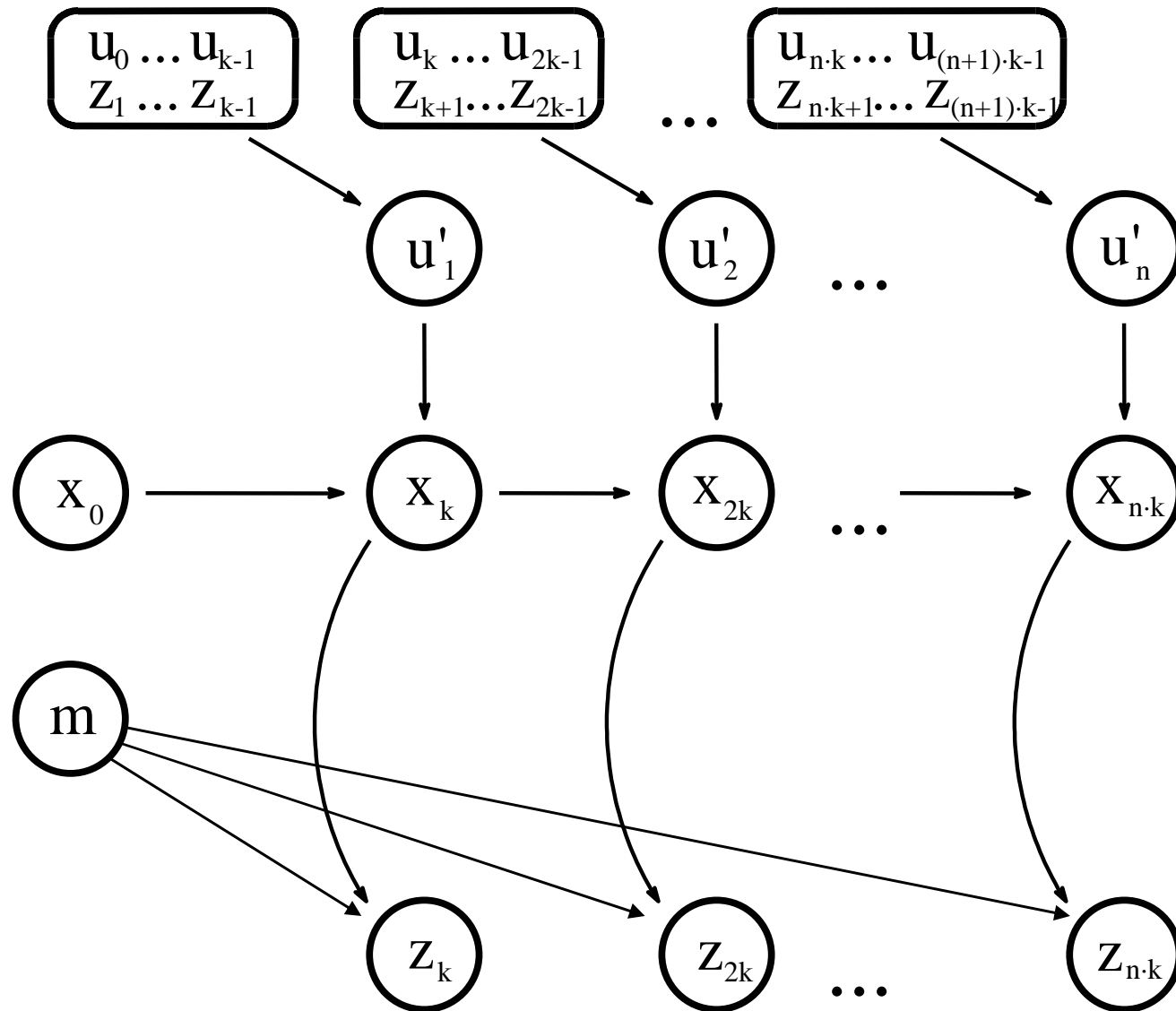


RBPF-SLAM with Scan-Matching

Map: Intel Research Lab Seattle



Graphical Model for Mapping with Improved Odometry



Conclusion (so far...)

- The presented approach is efficient
- It is easy to implement
- Scan matching is used to transform sequences of laser measurements into odometry measurements
- Provides good results for most medium-size datasets

What's Next?

- Further reduce the number of particles
- Improved proposals will lead to more accurate maps
- Use the properties of our sensor when drawing the next generation of particles

Proposal Distribution

- A particle filter uses a proposal distribution to sample the next generation of samples
- Most efficient SLAM methods use Gaussian approximation of the robot's motion model or of the observation likelihood function
- The optimal proposal is [Doucet, 98]:

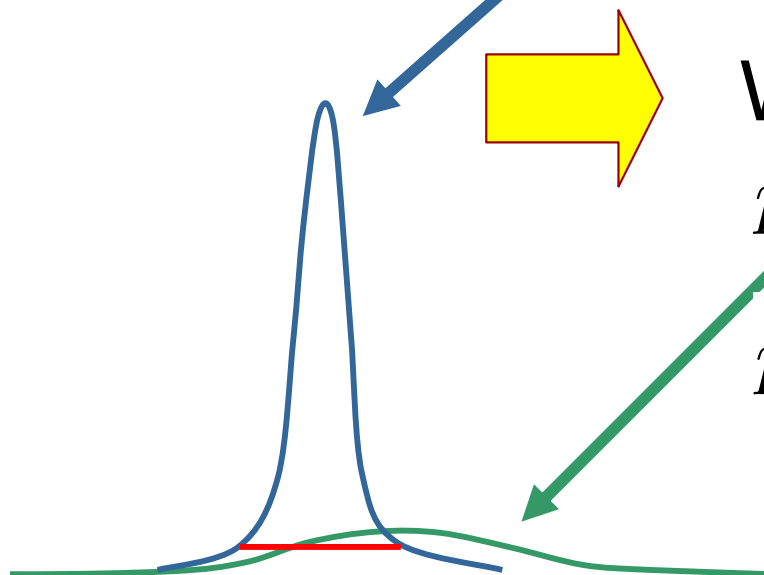
$$p(x_t | x_{t-1}^{(i)}, m^{(i)}, z_t, u_t) = \frac{\overbrace{p(z_t | x_t, m^{(i)})}^{\text{observation likelihood}} \overbrace{p(x_t | x_{t-1}^{(i)}, u_t)}^{\text{motion model}}}{\underbrace{p(z_t | x_{t-1}^{(i)}, m^{(i)})}_{\text{normalizer}}}$$

The Optimal Proposal Distribution

$$p(x_t | x_{t-1}^{(i)}, m^{(i)}, z_t, u_t) = \frac{p(z_t | x_t, m^{(i)}) p(x_t | x_{t-1}^{(i)}, u_t)}{\int p(z_t | x_t, m^{(i)}) p(x_t | x_{t-1}^{(i)}, u_t) d x_t}$$

[Doucet, 98]

For lasers $p(z_t | x_t, m^{(i)})$ is extremely peaked and dominates the product.



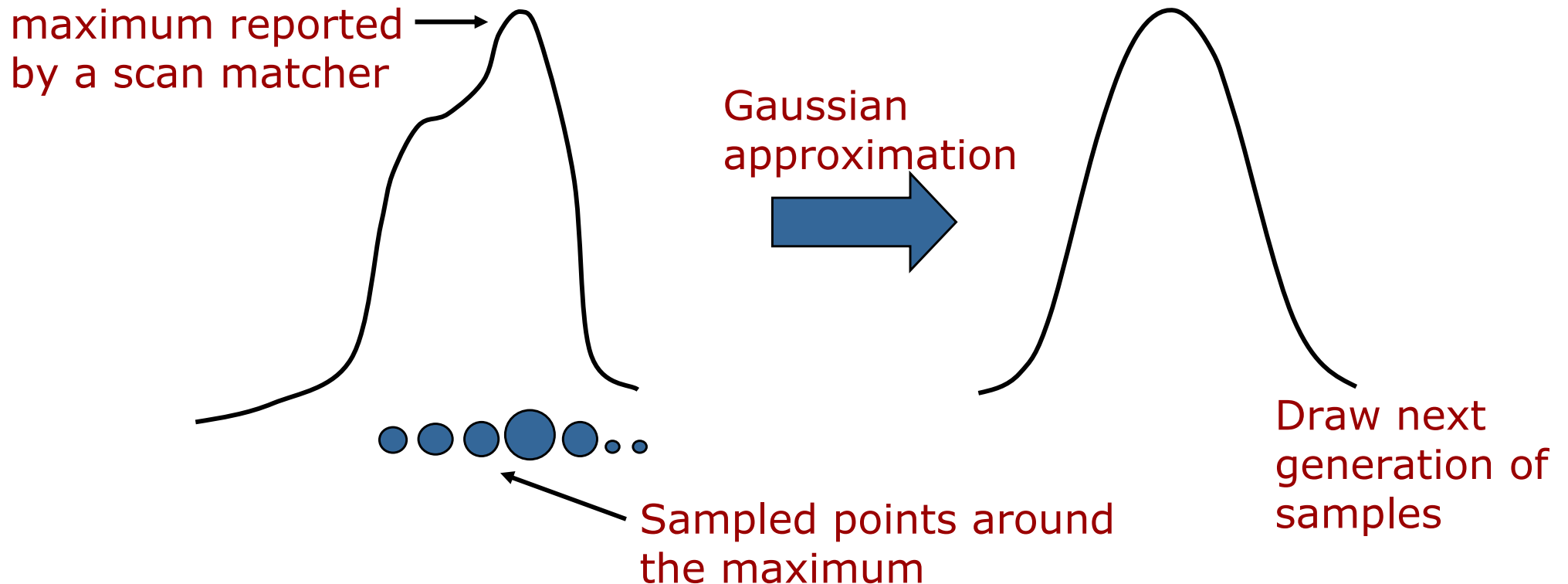
We can safely approximate $p(x_t | x_{t-1}^{(i)}, u_t)$ by a constant:

$$p(x_t | x_{t-1}^{(i)}, u_t) \big|_{x_t: p(z_t | x_t, m^{(i)}) > \epsilon} = c$$

Resulting Proposal Distribution

$$p(x_t | x_{t-1}^{(i)}, m^{(i)}, z_t, u_t) \simeq \frac{p(z_t | x_t, m^{(i)})}{\int_{x_t \in \{x | p(z_t | x, m^{(i)}) > \epsilon\}} p(z_t | x_t, m^{(i)}) dx_t}$$

Approximate this equation by a Gaussian:



Resulting Proposal Distribution

$$p(x_t|x_{t-1}^{(i)}, m^{(i)}, z_t, u_t) \simeq \frac{p(z_t|x_t, m^{(i)})}{\int_{x_t \in \{x|p(z_t|x, m^{(i)}) > \epsilon\}} p(z_t|x_t, m^{(i)}) dx_t}$$

Approximate this equation by a Gaussian:

$$p(x_t|x_{t-1}^{(i)}, m^{(i)}, z_t, u_t) \simeq \mathcal{N}(\mu^{(i)}, \Sigma^{(i)})$$

$$\mu^{(i)} = \frac{1}{\eta} \sum_{j=1}^K x_j p(z_t|x_j, m^{(i)})$$

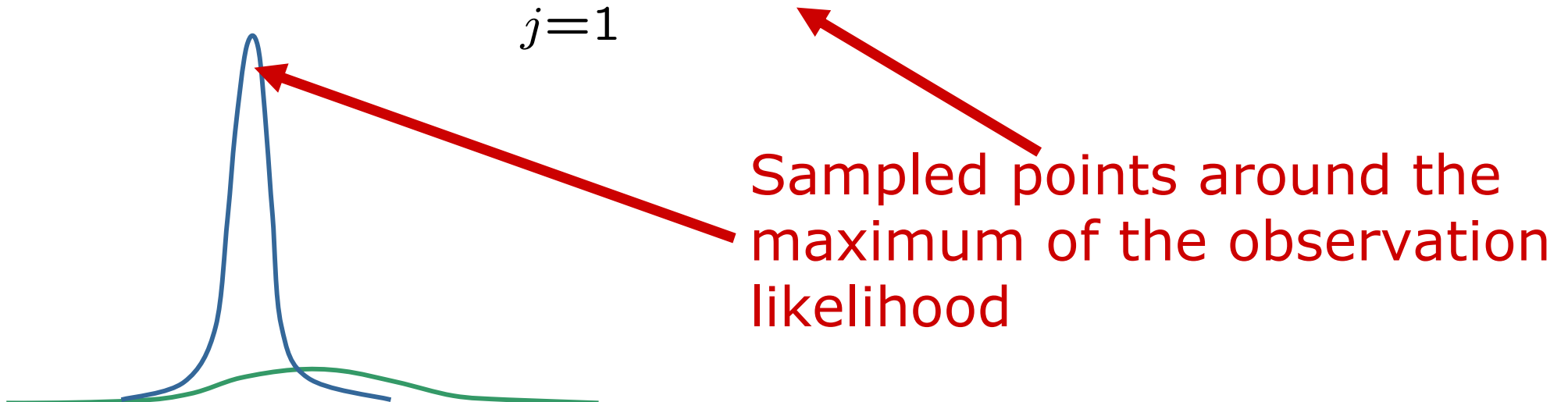
$$\Sigma^{(i)} = \frac{1}{\eta} \sum_{j=1}^K (x_j - \mu^{(i)})(x_j - \mu^{(i)})^T p(z_t|x_j, m^{(i)})$$

η is a normalizer

Sampled around the scan-match maxima

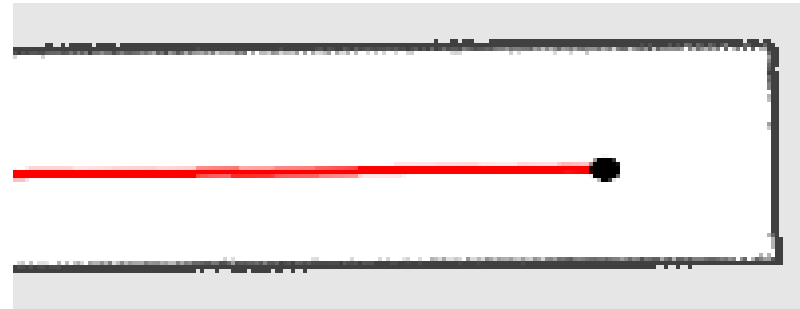
Computing the Importance Weight

$$\begin{aligned}w_t^{(i)} &= w_{t-1}^{(i)} p(z_t | x_{t-1}^{(i)}, m^{(i)}) \\&\approx w_{t-1}^{(i)} \int p(z_t | x_t, m^{(i)}) p(x_t | x_{t-1}^{(i)}, u_t) dx_t \\&\approx w_{t-1}^{(i)} c \int_{x_t \in \{x | p(z_t | x, m^{(i)}) > \epsilon\}} p(z_t | x_t, m^{(i)}) dx_t \\&\approx w_{t-1}^{(i)} c \sum_{j=1}^K p(z_t | x_j, m^{(i)})\end{aligned}$$

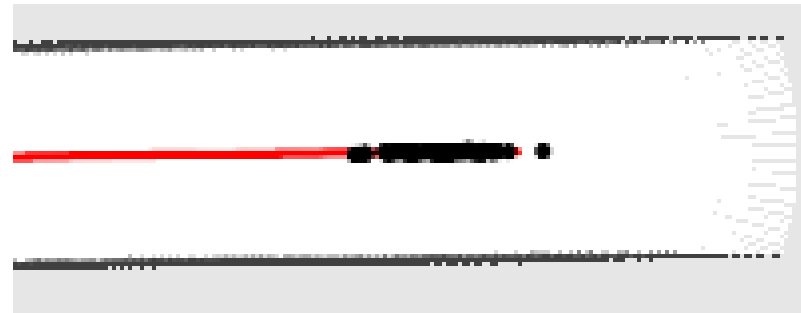


Improved Proposal

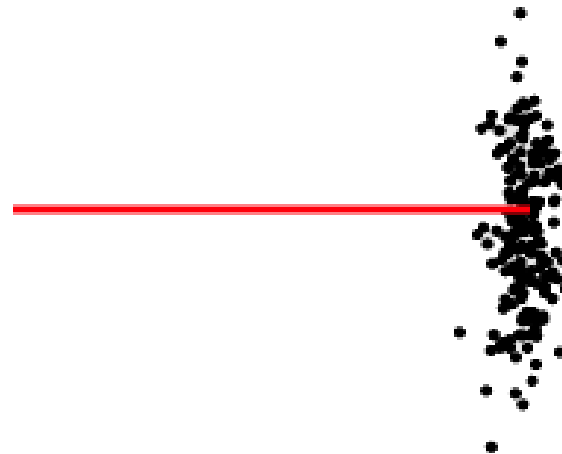
End of a corridor:



Corridor:

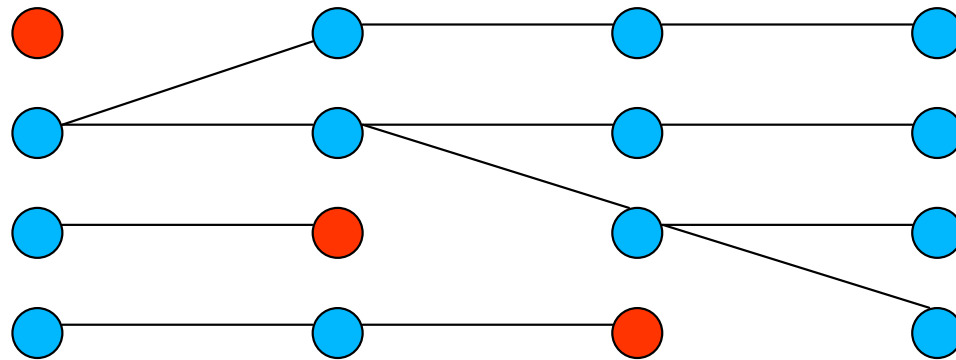


Free space:



Is Resampling Needed?

- If all particles have the same weight, resampling is useless.
- Using an improved proposal reduces the need of resampling.
- Particle depletion problem



Goal: resample only if needed!

Effective Number of Particles

$$n_{eff} = \frac{1}{\sum_i \left(w_t^{(i)}\right)^2}$$

- Empirical measure of how well the goal distribution is approximated by samples drawn from the proposal
- We only resample when n_{eff} drops below a given threshold.
- See [Doucet, '98; Arulampalam, '01]

Typical Evolution of n_{eff}



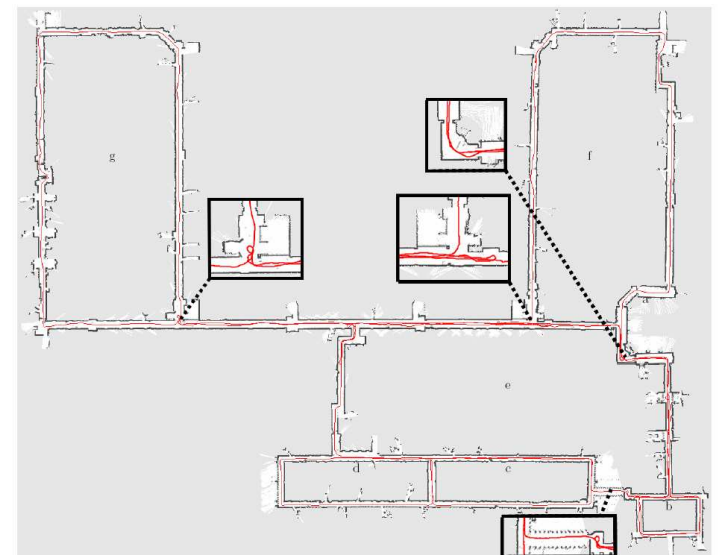
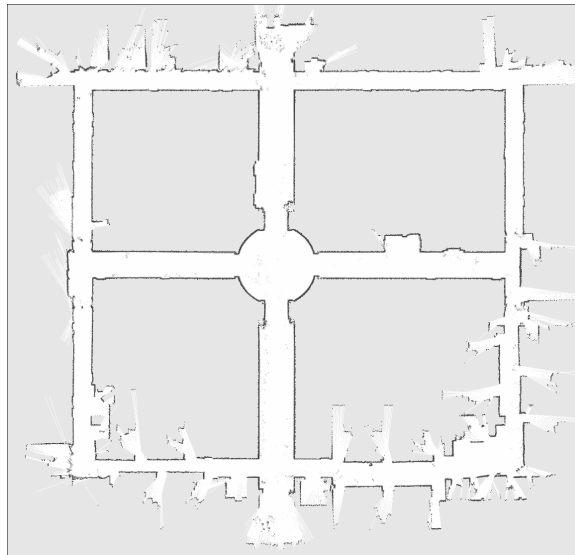
Intel Research Lab



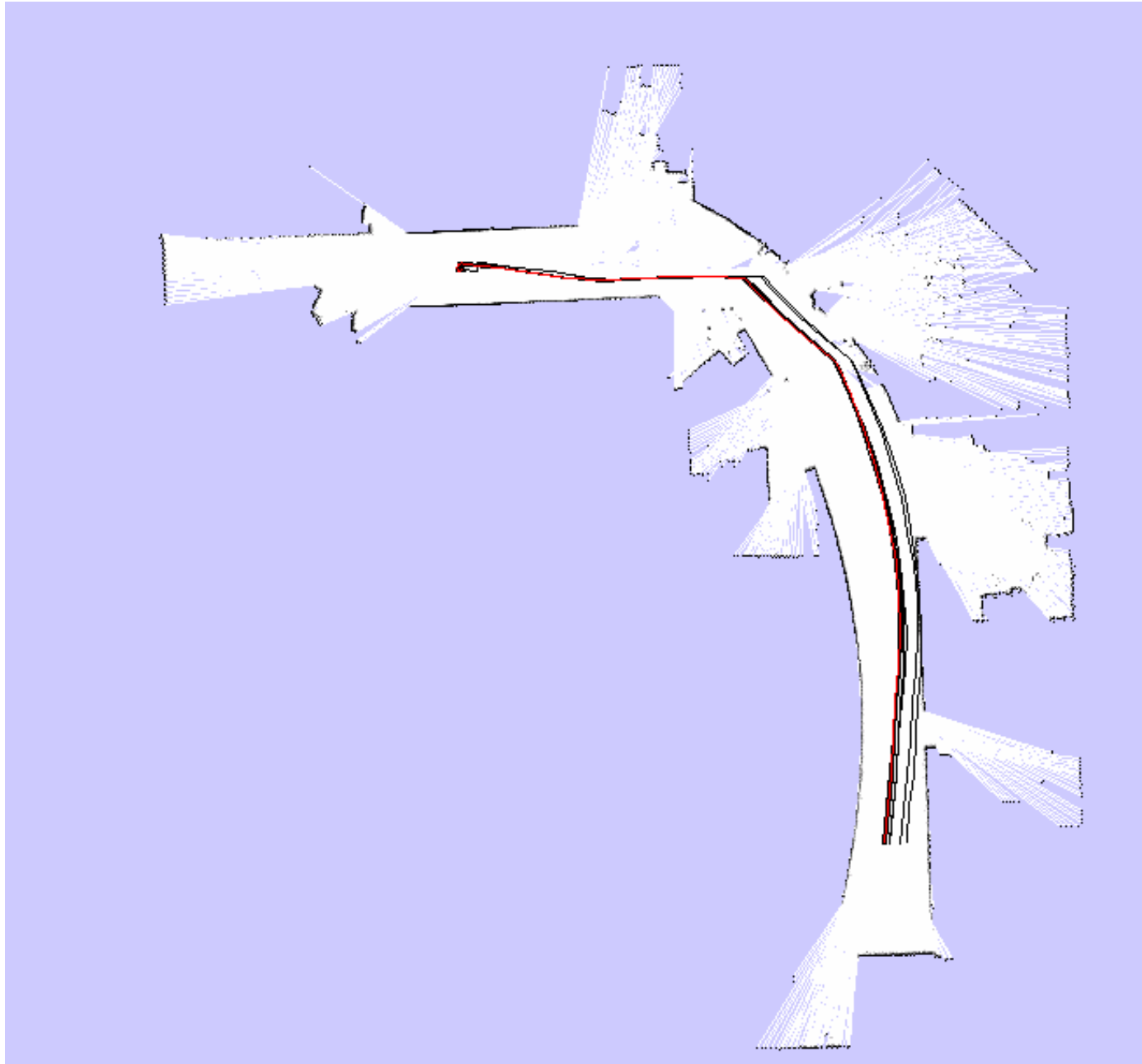
- **15 particles**
- four times faster than real-time P4, 2.8GHz
- 5cm resolution during scan matching
- 1cm resolution in final map

Experiments

■ Real world datasets



Intel Research Lab



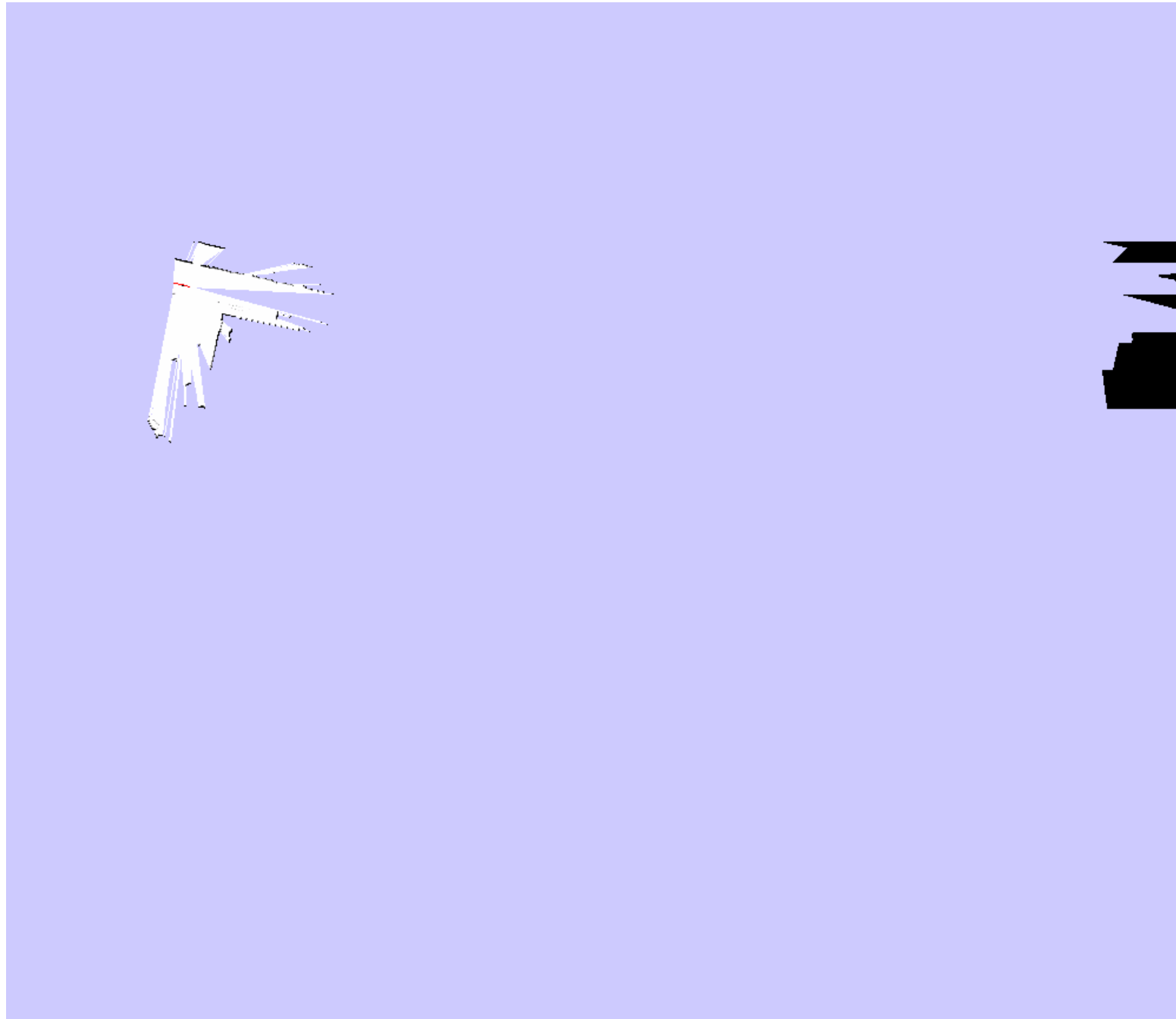
- **15 particles**
- Compared to RBPF-SLAM with Scan-Matching, the particles are propagated closer to the true distribution

Outdoor Campus Map



- **30 particles**
- 250x250m²
- 1.75 km (odometry)
- 20cm resolution during scan matching
- 30cm resolution in final map

Outdoor Campus Map - Video

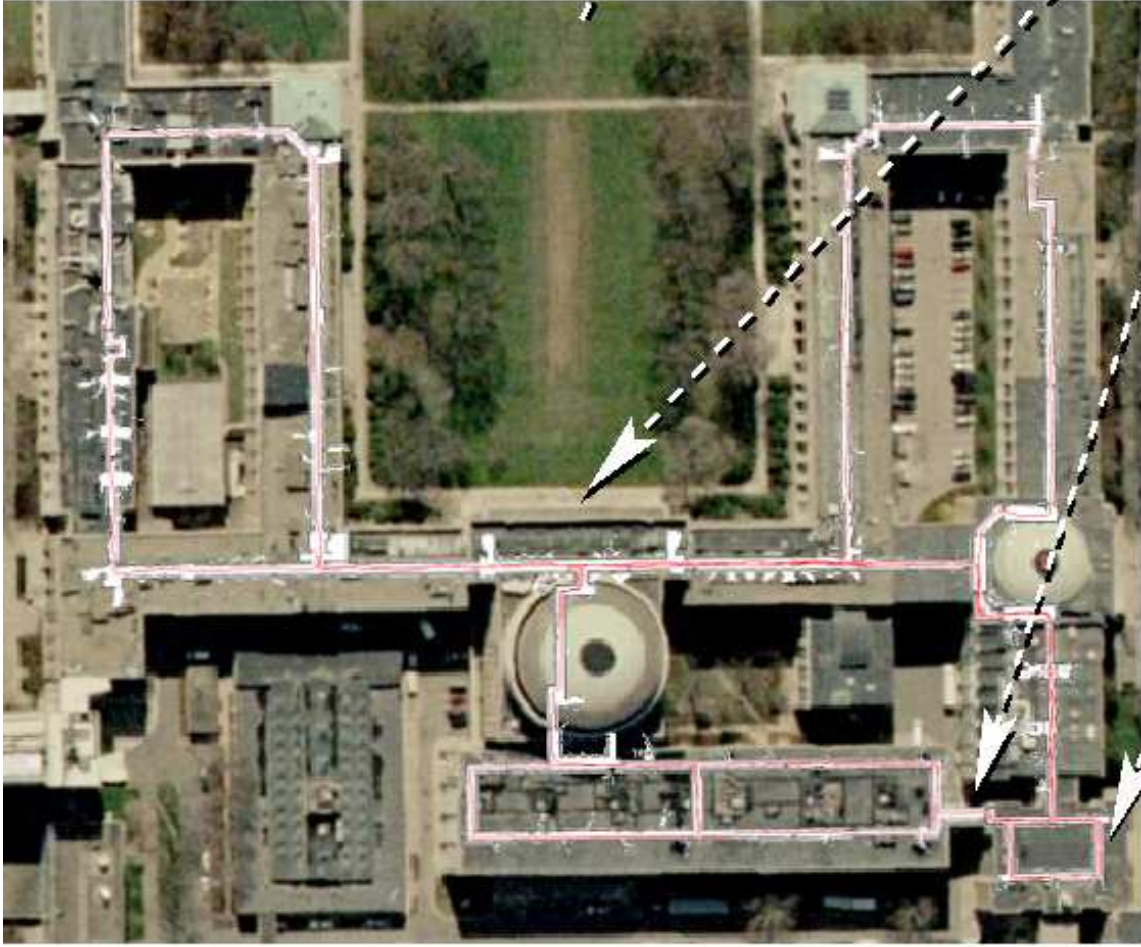


MIT Killian Court



- The **“infinite-corridor-dataset”** at MIT

MIT Killian Court

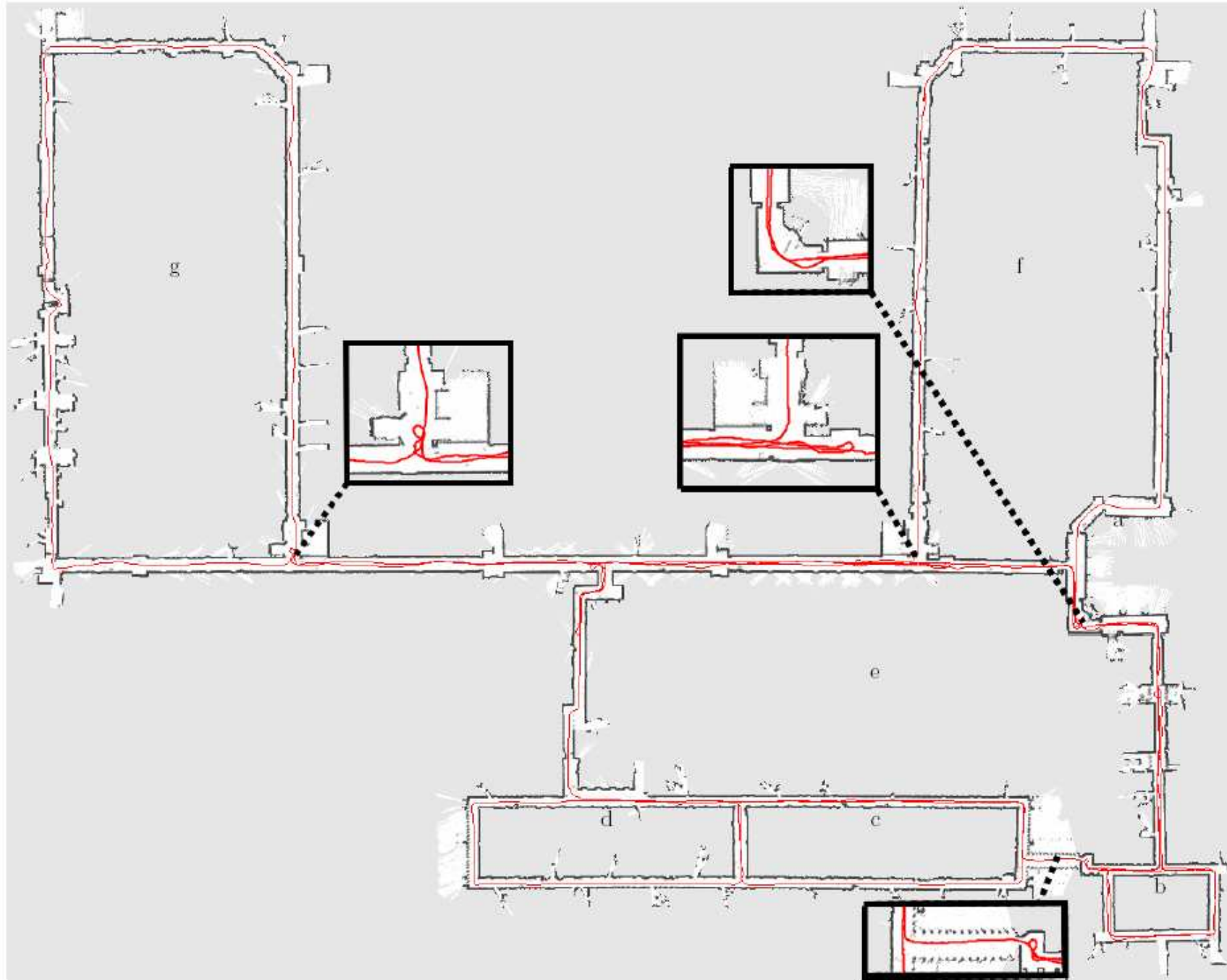


MIT Killian Court

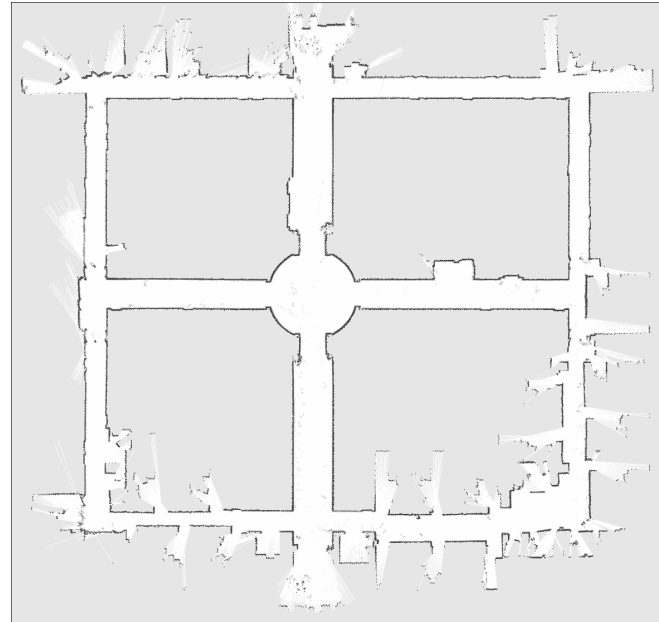
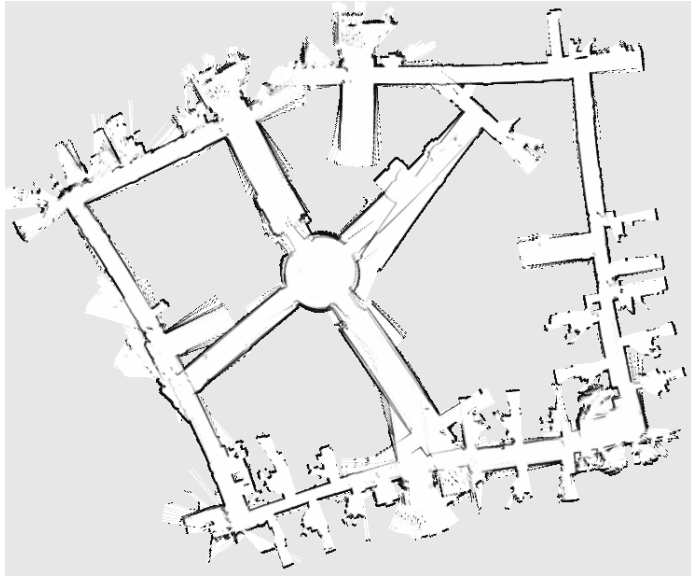


Dataset courtesy of Mike Bosse and John Leonard

MIT Killian Court

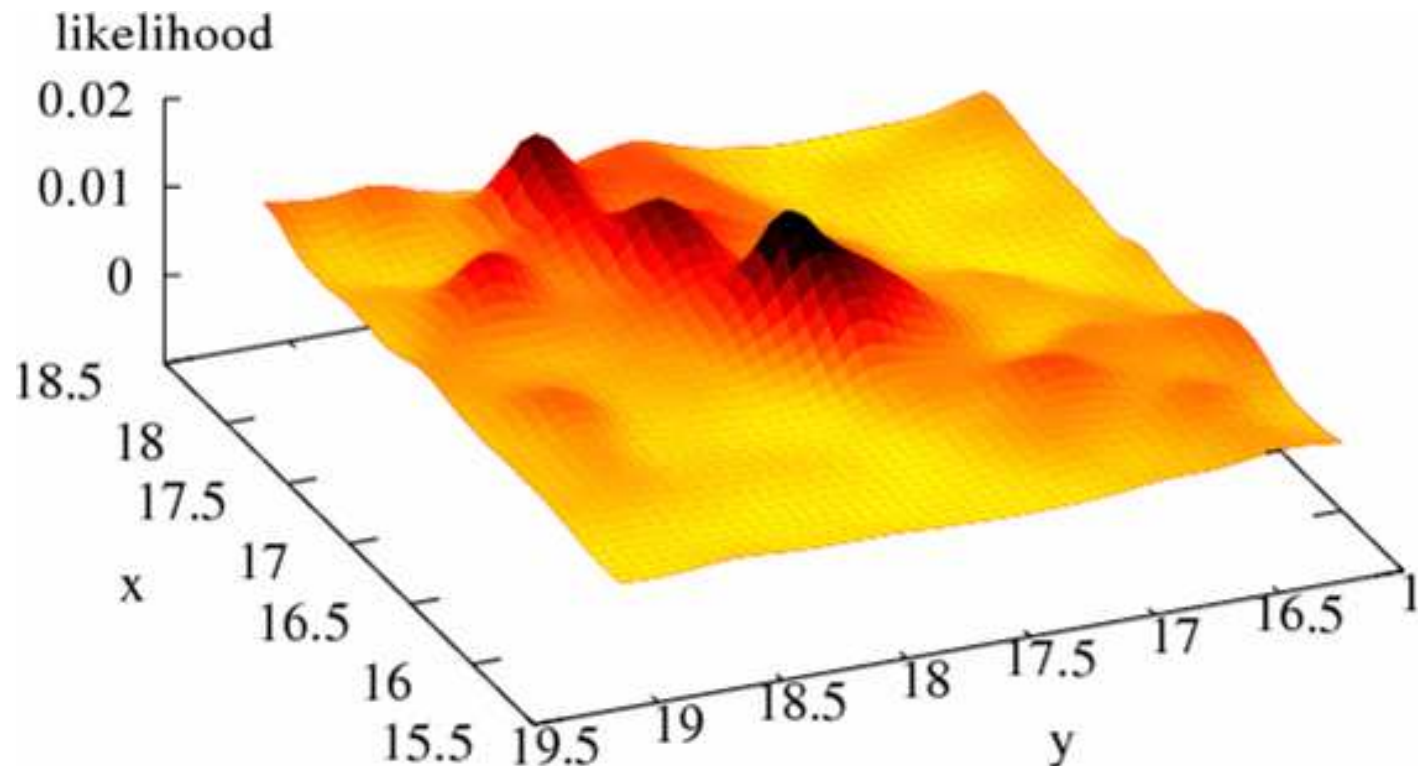


Other Example Datasets



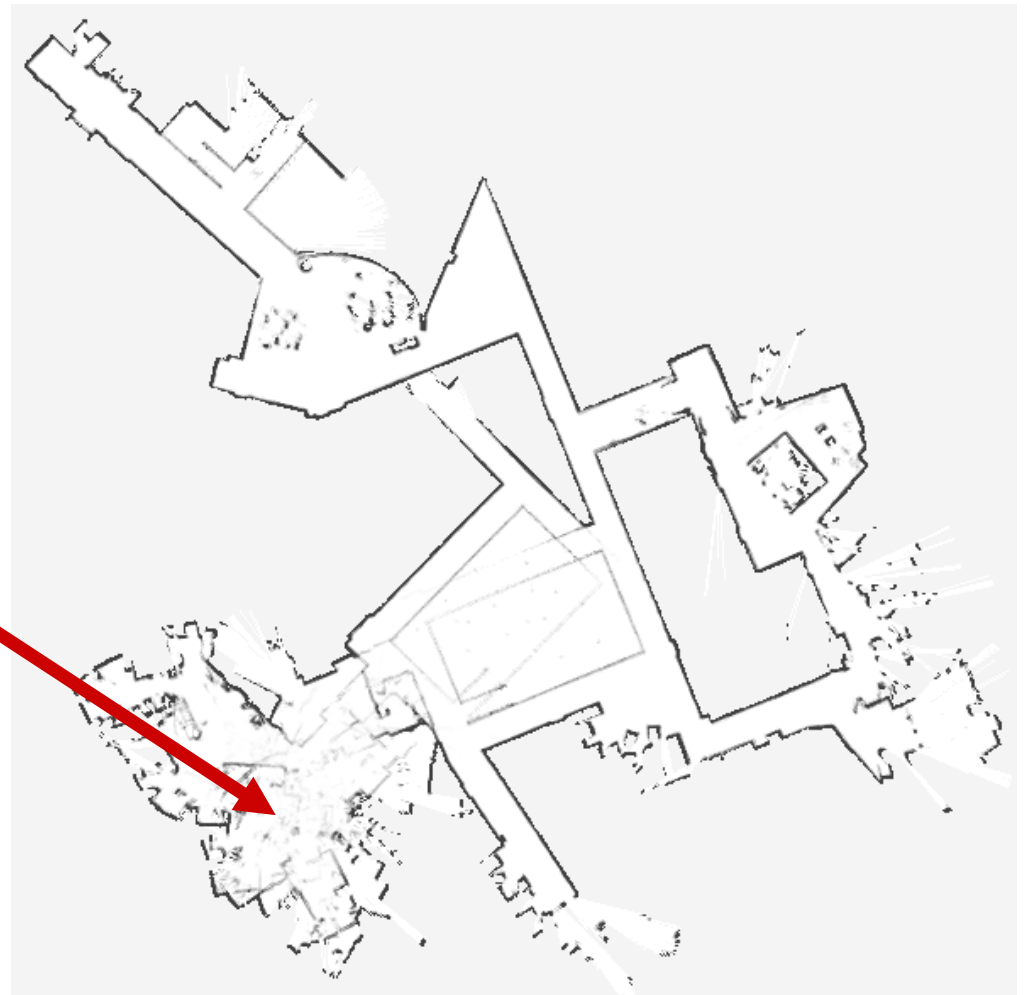
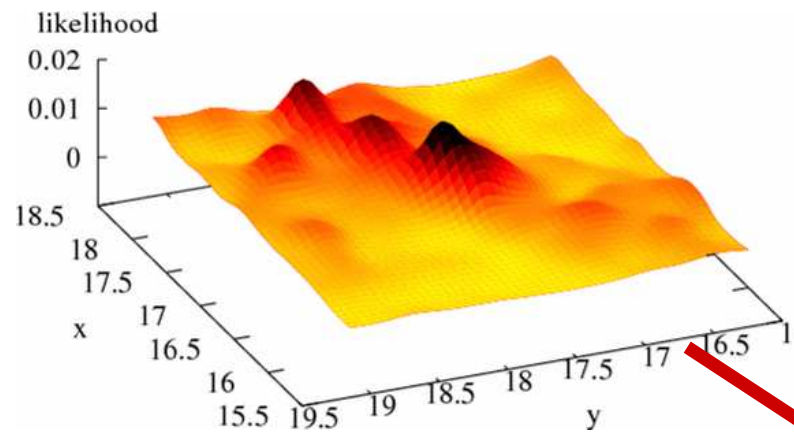
Problems of the Gaussian Proposal

- Gaussians are uni-modal distributions
- In case of loop-closures, the likelihood function might be multi-modal



Problems of the Gaussian Proposal

- Multi-modal likelihood function can cause filter divergence



Use the Optimal Proposal?

$$p(x_t|x_{t-1}^{(i)}, m^{(i)}, z_t, u_t) = \frac{p(z_t|x_t, m^{(i)})p(x_t|x_{t-1}^{(i)}, u_t)}{p(z_t|x_{t-1}^{(i)}, m^{(i)})}$$

- To sample from the optimal proposal requires
 1. to point-wise evaluate it,
 2. to build a non-parametric representation (here a 3d histogram), and
 3. to sample from this
- To reduce the discretization effects of the histogram one can use a kernel smoother
- This is **possible** but very **inefficient**

The Cost of Sampling

Dataset	N	Execution time	
		optimal	Gaussian proposal
MIT Killian Court	80	155 h	112 min
Freiburg Bldg. 79	30	84 h	62 min
Intel Research Lab	30	40 h	29 min
FHW Museum	30	38 h	27 min
Belgioioso	30	18 h	13 min
MIT CSAIL	30	10 h	7 min

Sampling from the optimal distribution is too expansive for real applications but it can be used for evaluation a proposal approximation.

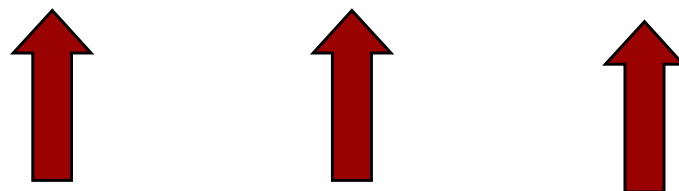
Gaussian or Non-Gaussian?

- There exists statistical test to check whether or not sample is generated from a Gaussian:
 - Anderson-Darling test
(based on the cumulative density function)
- How to determine the difference between the Gaussian and the optimal proposal
 - KLD
 - Cramer-von-Mises criterion

Anderson-Darling Test

AD test works for 1d Gaussians, but

$$\begin{aligned} p(x, y, \theta) &= p(x)p(y, \theta \mid x) \\ &= p(x)p(y \mid x)p(\theta \mid x, y) \end{aligned}$$



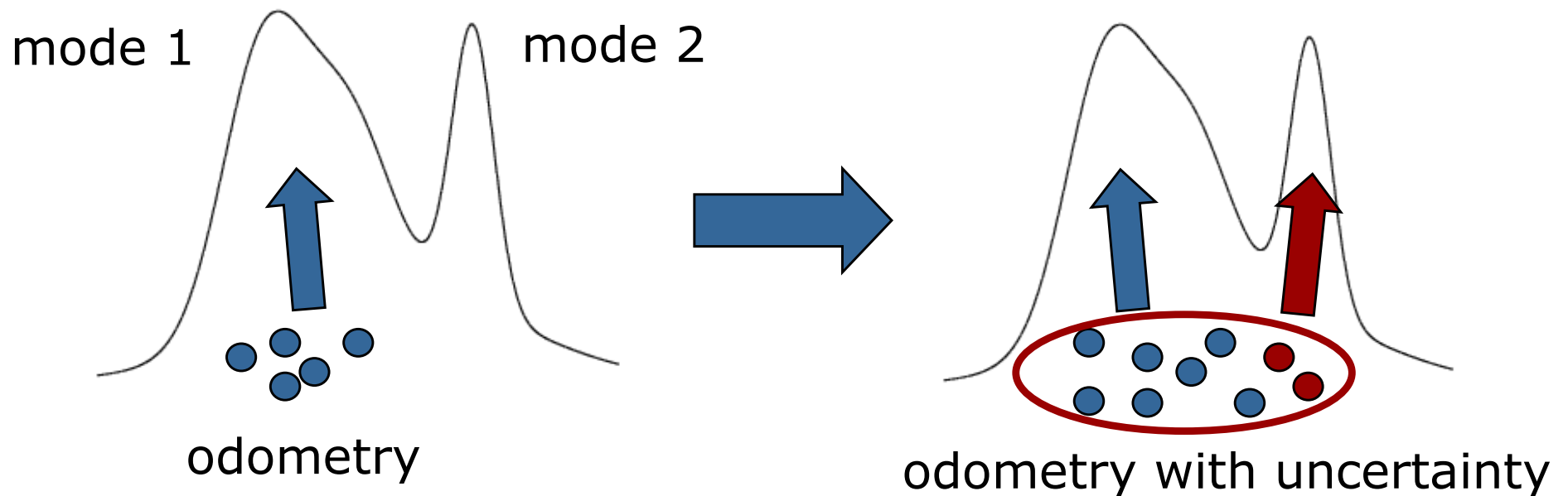
1. Sample the three terms sequentially,
2. Apply the AD test 3 times,
3. If one fails, considers it as non-Gaussian

Is a Gaussian an Accurate Representation for the Proposal?

Dataset	Gauss	Non-Gauss 1 mode	Multi-modal
Intel Research Lab	89.2%	7.2%	3.6%
FHW Museum	84.5%	10.4%	5.1%
Belgioioso	84.0%	10.4%	5.6%
MIT CSAIL	78.1%	15.9%	6.0%
MIT Killian Court	75.1%	19.1%	5.8%
Freiburg Bldg. 79	74.0%	19.4%	6.6%

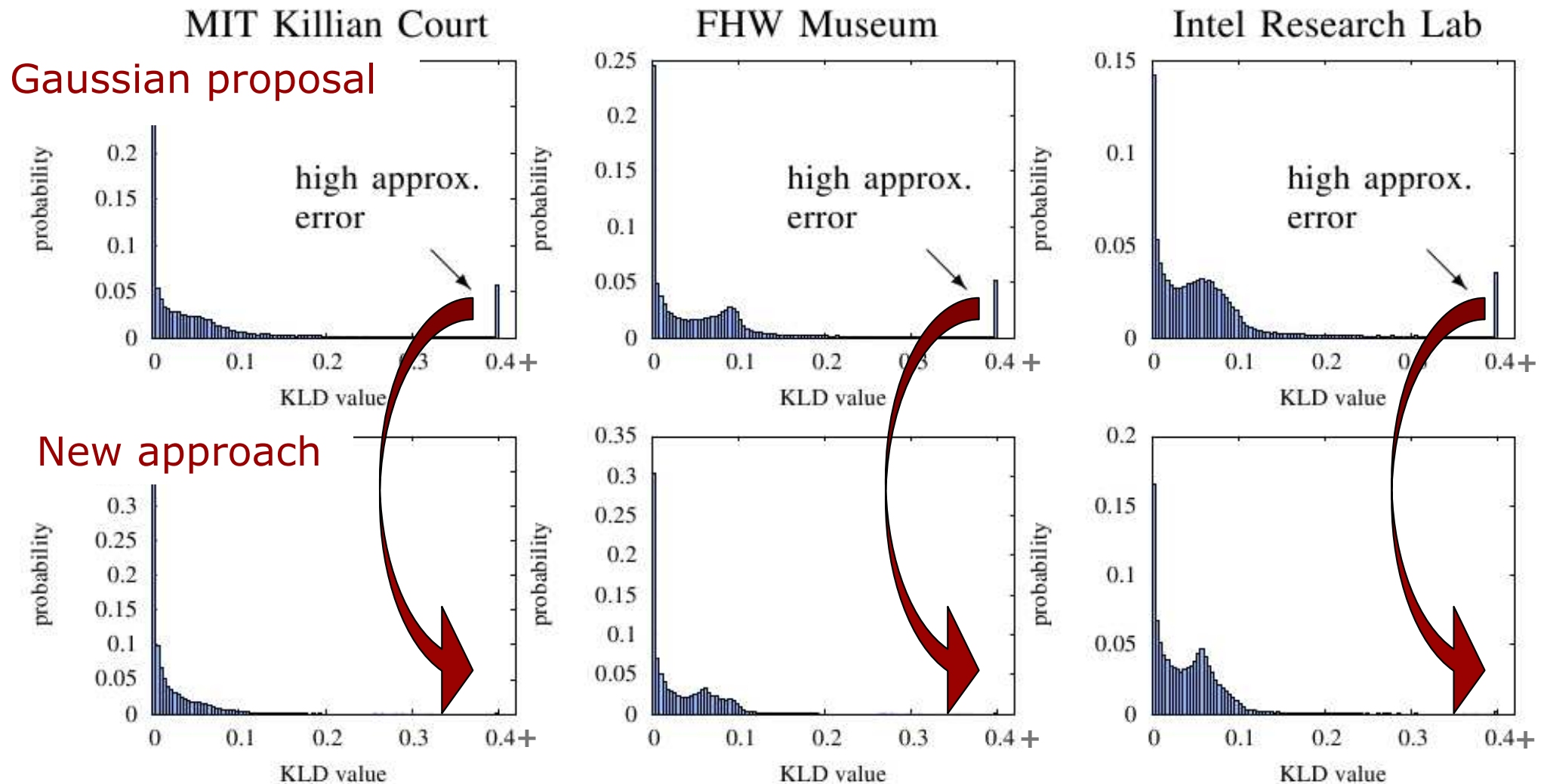
How to Overcome this Limitation?

- Approximate the likelihood in a better way!



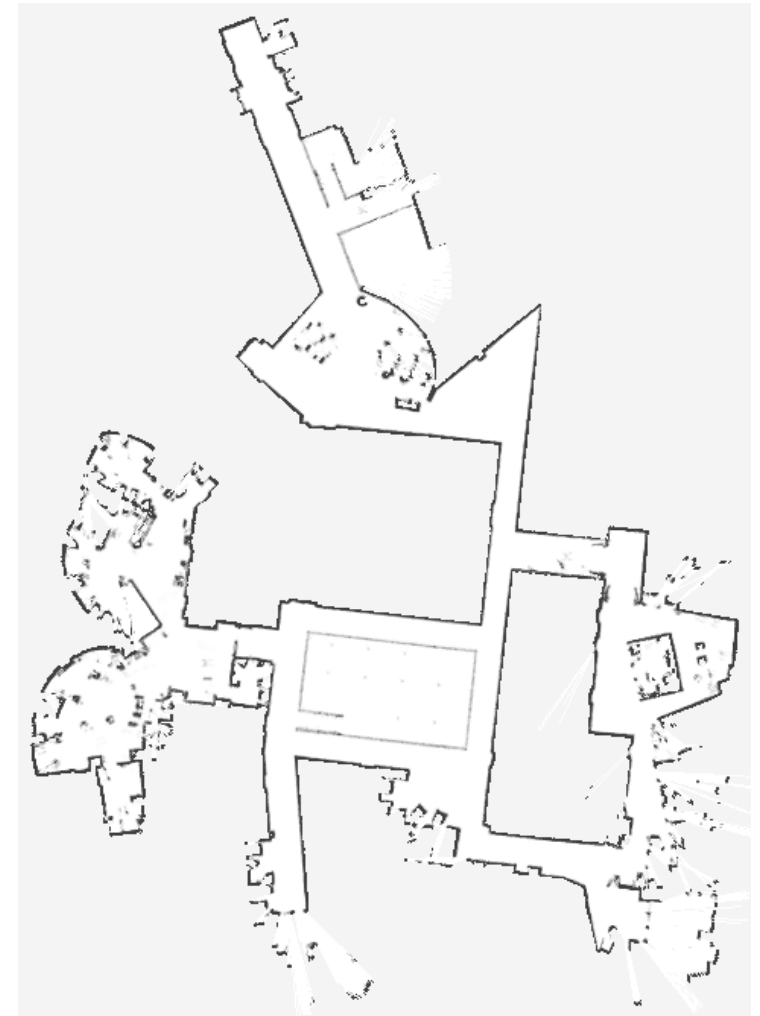
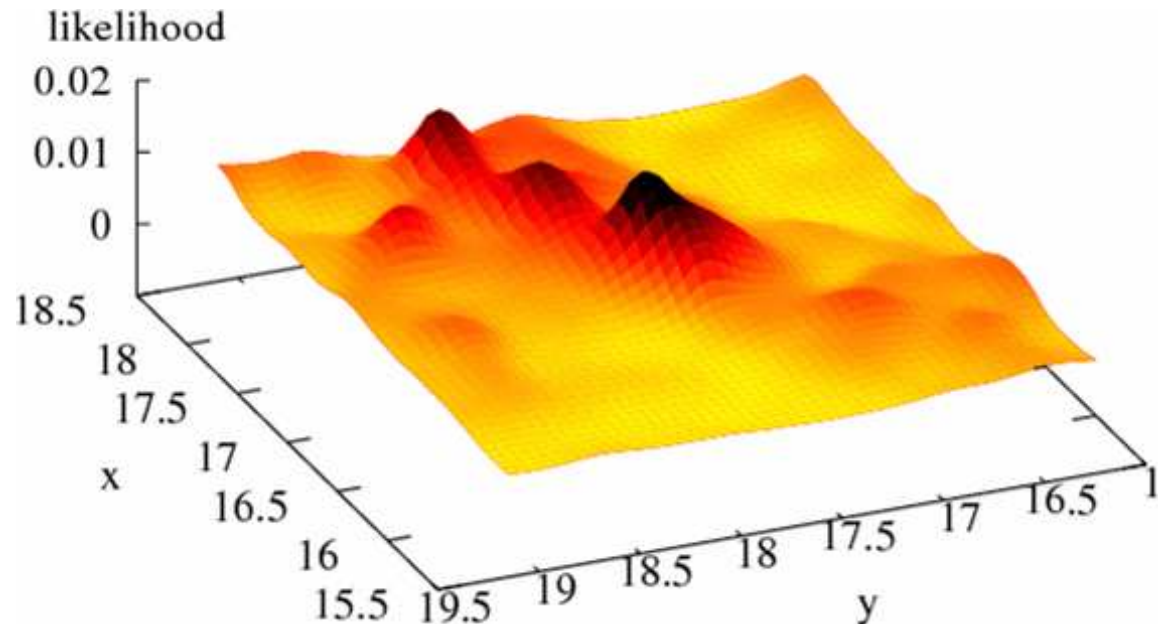
- Sample from odometry first and then use this as the start point for scan matching

Experimental Evaluation



Final Approach

- It work's with nearly zero overhead
- No large approximation errors (small KLD value)



Conclusion

- Rao-Blackwellized Particle Filters are means to represent a joint posterior about the poses of the robot and the map
- Utilizing accurate sensor observation leads to good proposals and highly efficient filters
- It is similar to scan-matching on a per-particle base with extra noise
- The number of necessary particles and re-sampling steps can seriously be reduced
- Possibility to deal with non-Gaussian observation likelihood functions
- Highly accurate and large scale map

Open Source Implementation

- Open source implementation “**GMapping**” available at www.OpenSLAM.org
- Free for research and non-commercial applications
- Commercial licenses available



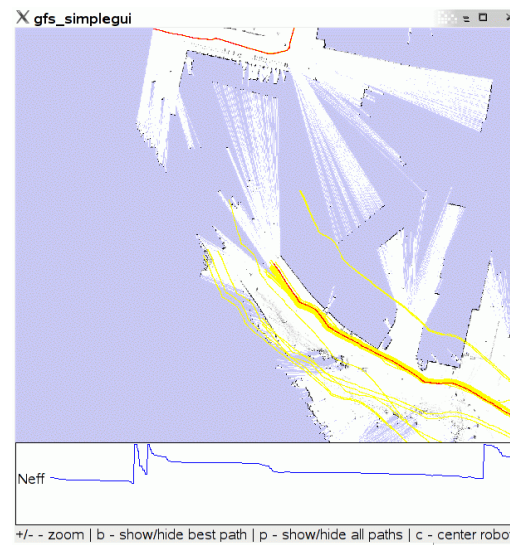
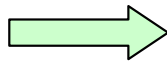
GMapping Overview

ini file

```
emacs@laptop.informatik.uni-freiburg.fr
File Edit Options Buffers Tools Help

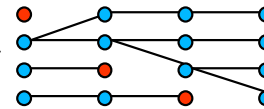
;; These are probably the most important parameters
;;
;; gfs - number of particles
particles 30
;;
;; gfs measurement integration
angularUpdate 0.5
linearUpdate 1
;; map resolution
delta 0.1
;;
;; scan matcher
maxrange 81.0 # (maximum valid) for
# SICK LMS, 81m max, SICK PLS 50m
maxTrange 80.0 # (use up to)
sigma 0.05 # scan matcher cell sig
#mu, for the greedy search
regscore 0.0004 # minimum score for reg
# gfs-LMS-10cm.ini (Fundamental)=-125=0.00
```

raw data



./gfs_simplegui

gfs file



```
giorgio@bacio:~ <3>
giorgio@bacio:~$ xv
```

./gfs2log



corrected log



Running GMapping

- Command Line

```
gfs_simplegui  
  -filename <logfile>  
  -outfilename <gfsfile>  
  -cfg <ini file>  
  [additional parameters]
```

Example:

```
gfs_simplegui -filename intel.clf -outfilename intel.gfs  
  -cfg $GMapping_HOME/ini/gfs-LMS-10cm.ini
```

- The ini file specifies parameters for

- Motion model
- Range Finder
- Scan Matcher
- Likelihood
- Particle Filter

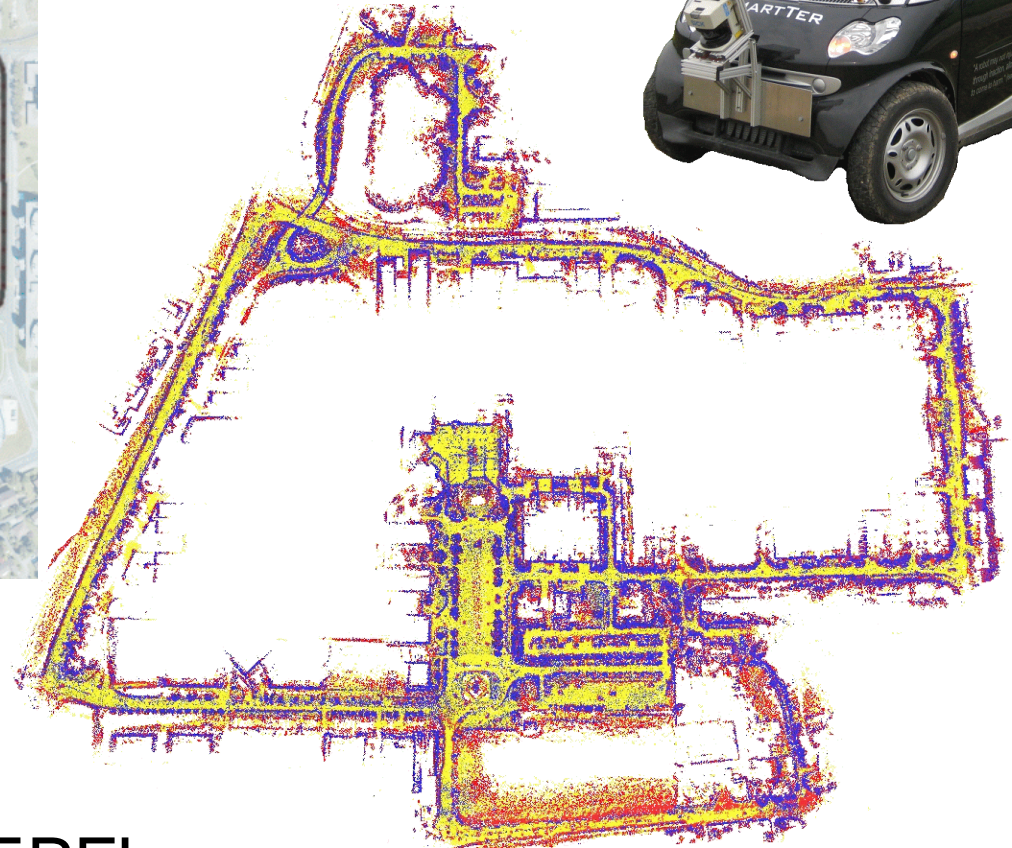
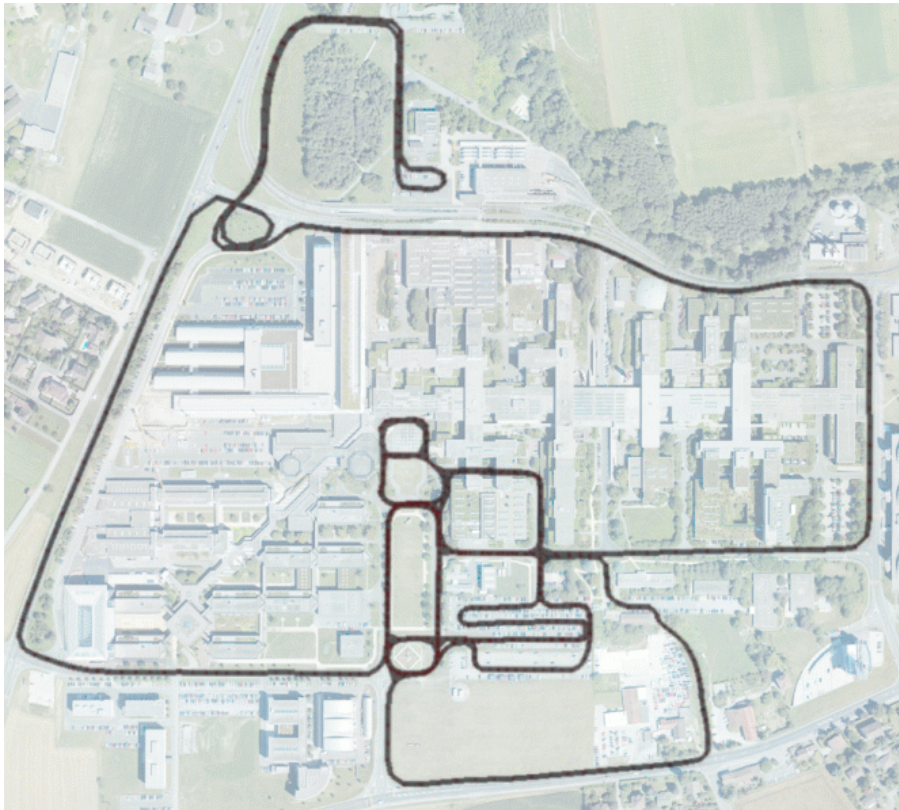
More Details

- M. Montemerlo, S. Thrun, D. Koller, and B. Wegbreit. FastSLAM: A factored solution to simultaneous localization and mapping, AAAI02 (The classic FastSLAM paper with landmarks)
- M. Montemerlo, S. Thrun D. Koller, and B. Wegbreit. FastSLAM 2.0: An improved particle filtering algorithm for simultaneous localization and mapping that provably converges, IJCAI03. (FastSLAM 2.0 – improved proposal for FastSLAM)
- D. Haehnel, W. Burgard, D. Fox, and S. Thrun. An efficient FastSLAM algorithm for generating maps of large-scale cyclic environments from raw laser range measurements, IROS03 (FastSLAM on grid-maps using scan-matched input)
- A. Eliazar and R. Parr. DP-SLAM: Fast, robust simultaneous localization and mapping without predetermined landmarks, IJCAI03 (A representation to handle big particle sets)

More Details (Own Work)

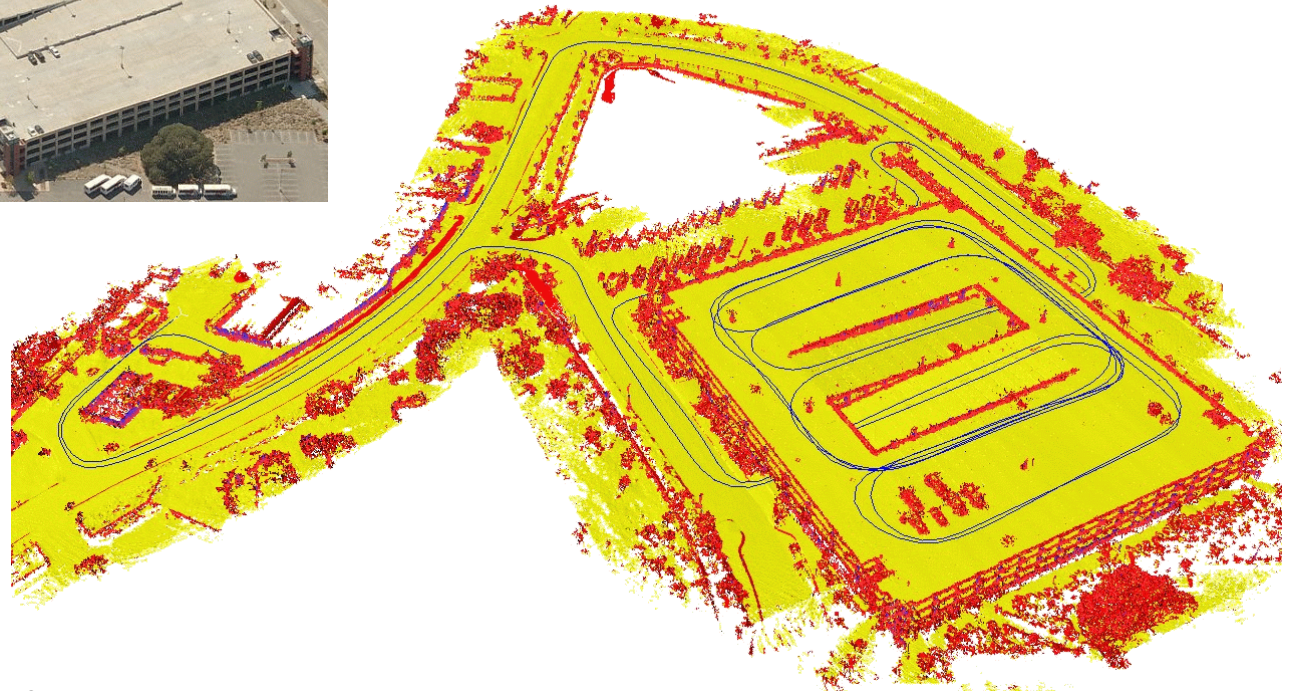
- Giorgio Grisetti, Cyrill Stachniss, and Wolfram Burgard. Improved Techniques for Grid Mapping with Rao-Blackwellized Particle Filters, Transactions on Robotics, Volume 23, pages 34-46, 2007
(Informed proposal using laser observation, adaptive resampling)
- Cyrill Stachniss, Grisetti Giorgio, Wolfram Burgard, and Nicholas Roy. Analyzing Gaussian Proposal Distributions for Mapping with Rao-Blackwellized Particle Filters, IROS07
(Gaussian assumption for computing the improved proposal)

What's Next? 3D Mapping



Joint work with ETH Zurich / EPFL

What's Next? 3D Mapping



Joint work with the Stanford AI Lab